



NANDHA ENGINEERING COLLEGE

(AUTONOMOUS)

(Affiliated to Anna University, Approved by AICTE, Accredited by NAAC (A+ Grade)
ERODE – 638052 TAMILNADU

1.1.2 Details of Courses where syllabus revision was carried out

B.Tech - Artificial Intelligence and Data Science

R-17 Curriculum

Course Code	Course Name	% of Change
17CSC14	Cloud Computing	100
17AIC11	Information Retrieval Techniques	100
17AIC12	Design thinking	100
Average		100

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SEMESTER: VII									
SL. NO.	COURSE CODE	COURSE TITLE	CATEGORY	PREREQUISITE	CONTACT PERIODS	L	T	P	C
THEORY									
1.	17CSC14	Cloud Computing	PC	-	3	3	0	0	3
2.	17AIC11	Information Retrieval Techniques	PC	-	3	3	0	0	3
3.	17AIC12	Design thinking	PC	-	3	3	0	0	3
4.	E6	Elective (PSE)	PSE	-	3	3	0	0	3
5.	E7	Elective (OE)	OE	-	3	3	0	0	3
PRACTICAL									
6.	17AID01	Project Work - I	EEC	-	8	0	0	8	4
TOTAL					23	15	0	8	19

SEMESTER: VIII									
SL. NO.	COURSE CODE	COURSE TITLE	CATEGORY	PREREQUISITE	CONTACT PERIODS	L	T	P	C
THEORY									
1.	E8	Elective (OE)	OE	-	3	3	0	0	3
2.	E9	Elective (PSE)	PSE	-	3	3	0	0	3
PRACTICAL									
3.	17AID02	Project Work-II	EEC	-	16	0	0	16	8
TOTAL					22	6	0	16	14

17CSC14 CLOUD COMPUTING					
		L	T	P	C
		3	0	0	3
PREREQUISITE : NIL		QUESTION PATTERN: TYPE – 1			
COURSE OBJECTIVES AND OUTCOMES:					
Course Objectives		Course Outcomes		Related Program outcomes	
1.0	To learn the basic concepts of the cloud.	1.1	The students will be able to recall and describe cloud Platform and Technology.	a,j,l	
2.0	To be familiar with the architecture and virtualization of cloud.	2.1	The students will be able to describe and Implement Virtualization Technologies.	a,e,j,l	
3.0	To be familiar with the architecture and virtualization of cloud.	3.1	The students will be able to develop and manage cloud applications using Aneka.	a,b,c,e,j,l	
4.0	To explore the concepts of Map Reduce Programming.	4.1	The students will be able to create a Hadoop Environment and Generate a Map- Reduce Programming.	a,b,c,e,j,l	
5.0	To design intelligent Cloud services and Applications.	5.1	The students will be able to design Web Based Applications for various Corporate.	a,b,c,d,e,i,j,k,l	

UNIT I - INTRODUCTION	(9)
Introduction: Cloud computing at a Glance – Historical Development – Building Cloud Computing Environments – Computing Platform and Technologies – Principles of Parallel and Distributed Computing: Elements of parallel Computing – Distributed Computing –Technologies of Distributed Computing.	
UNIT II - VIRTUALIZATION AND CLOUD COMPUTING ARCHITECTURE	(9)
Virtualization: Introduction – Characteristics of Virtualized Environments – Taxonomy of Virtualization Techniques – Virtualization and Cloud Computing – Pros and Cons of Virtualization – Technology Examples – Cloud Computing Architecture: Cloud reference model – Types of the Clouds – Open Challenges.	
UNIT III - HADOOP AND MAP REDUCE	(9)
Apache Hadoop – Hadoop Map Reduce – Hadoop Distributed File System- Hadoop I/O - Developing a Map Reduce Application - Map Reduce Types and Formats - Map Reduce Features– Hadoop Cluster Setup – Administering Hadoop.	
UNIT IV – SECURITY IN THE CLOUD	(9)
Basic Terms and Concepts – Threat Agents – Cloud Security Threats – Cloud Security Mechanism: Encryption, Hashing, Digital Signature, Public Key Infrastructure, Identity and Access Management, Single Sign-on, Cloud Based Security Groups, Hardened Virtual Server Images.	
UNIT V - CLOUD PLATFORMS AND APPLICATIONS	(9)
Cloud Platforms in Industry: Amazon Web Services – Google AppEngine – Microsoft Azure – Cloud Application: Scientific Applications – Business and consumer Applications – Case Study – Cloud Deployment Tools: Eucalyptus, Open Nebula.	
TOTAL (L: 45) = 45 PERIODS	

TEXT BOOK:

1. Rajkumar Buyya, Christian Vecchiola and Thamari Selvi S, "Mastering in Cloud Computing", McGraw Hill Education (India) Private Limited, 2013.
2. Thomas Erl, Zaigham Mahood, Ricardo Puttini, "Cloud Computing, Concept, Technology and Architecture", Prentice Hall, 2013.

REFERENCES:

1. Anthony T Velte, "Cloud Computing: A Practical Approach", Tata McGraw Hill, 2009.
2. Halper Fern, Kaufman Marcia, Bloor Robin, Hurwit Judith, "Cloud Computing for Dummies", Wiley India, 2009.
3. RajkumarBuyya, James Broberg, Andrzej M. Goscinski, "Cloud Computing Principles Books and Paradigms", Wiley, 2014.
4. Michael Miller , "Cloud Computing: Web-Based Applications That Change the Way You Work and Collaborate Online", Que Publishing ,2009
5. Dr. Kumar Saurabh, "Cloud Computing – Unleashing Next Gen Infrastructure to Application", Willey, 2014.



17AIC11 INFORMATION RETRIEVAL TECHNIQUES					
		L	T	P	C
		3	0	0	3
PREREQUISITE : 17CSC07		QUESTION PATTERN: TYPE – 1			
COURSE OBJECTIVES AND OUTCOMES:					
Course Objectives		Course Outcomes		Related Program outcomes	
1.0	To learn the basics of information retrieval system.	1.1	The students will be able build an information retrieval system using the available tools.	a,b,c,d,e,i,l	
2.0	To perceive knowledge on information retrieval components.	2.1	The students will be to identify and design the various components of an Information Retrieval system.	a,b,c,d,e,i,l	
3.0	To gain exposure about text operations and user interface.	3.1	The students will be able to apply machine learning techniques to text classification and clustering which is used for efficient information retrieval.	a,b,c,d,e,i,l	
4.0	To explore different multimedia information retrieval techniques.	4.1	The students will be able to analyze the web content structure.	a,b,c,d,e,i,l	
5.0	To design search engines and interpret its applications.	5.1	The students will be able to design an efficient search engine.	a,b,c,d,e,f,g,h,i,j,k,l	
UNIT I - INTRODUCTION					(9)
Basic Concepts – Retrieval Process – Modeling – Classic Information Retrieval – Set Theoretic, Algebraic and Probabilistic Models – Structured Text Retrieval Models – Retrieval Evaluation –Word Sense Disambiguation					
UNIT II - QUERYING					(9)
Languages – Key Word based Querying – Pattern Matching – Structural Queries – Query Operations –User Relevance Feedback – Local and Global Analysis – Text and Multimedia languages					
UNIT III - TEXT OPERATIONS AND USER INTERFACE					(9)
Document Pre-processing – Clustering – Text Compression - Indexing and Searching – Inverted files –Boolean Queries – Sequential searching – Pattern matching – User Interface and Visualization – Human Computer Interaction – Access Process – Starting Points –Query Specification - Context – User relevance Judgment – Interface for Search.					
UNIT IV - MULTIMEDIA INFORMATION RETRIEVAL					(9)
Data Models – Query Languages – Spatial Access Models – Generic Approach – One Dimensional Time Series – Two Dimensional Color Images – Feature Extraction					
UNIT V - APPLICATIONS					(9)
Searching the Web – Challenges – Characterizing the Web – Search Engines – Browsing – Meta-searchers– Online IR systems – Online Public Access Catalogs – Digital Libraries – Architectural Issues –Document Models, Representations and Access – Prototypes, Projects, Interfaces and Standards.					
					TOTAL (L: 45) = 45 PERIODS

TEXT BOOK:

1. R. Baeza-Yates and B. Ribeiro Neto, "Modern Information Retrieval: The Concepts and Technology behind Search", 2nd ed., Addison Wesley, 2011.

REFERENCES:

1. Christopher D. Manning, Prabhakar Raghavan and Hinrich Schutze, "Introduction to Information Retrieval", Cambridge University Press, 2008.
2. David A. Grossman and Ophir Frieder, "Information Retrieval – Algorithms and Heuristics", 2nd ed., Springer International Edition, 2009.



17AIC12 - DESIGN THINKING				
		L	T	P
		3	0	0
PRE REQUISITE : NIL		QUESTION PATTERN: TYPE – 1		
COURSE OBJECTIVES AND OUTCOMES:				
Course Objectives		Course Outcomes		Related Program outcomes
1.0	To recognize the importance of design thinking and its different phases	1.1	The students will be able to understand the importance of design thinking and its different phases.	a,b,c,d,k,l
2.0	To understand the empathize phase and the scope of the problem.	2.1	The students will be able to empathize with use situation and be able to define clear problem statement	a,b,c,d,e,j,k,l
3.0	To make students understand the importance of ideate and prototyping phase	3.1	The students will be able to use the different ideation methods and come with different feasible and viable ideas for solving the problem statements.	a,b,c,d,e,j,k,l
4.0	To understand rapid prototypes and importance of story boarding in design thinking	4.1	The students will be able to create the prototype and storyboarding for clear understanding of the problem statement.	a,b,c,d,e,l,j,k,l
5.0	To provide the importance of the evolve phase and agile methodology	5.1	The students will be able to plan the implementation of the evolved activity system.	a,b,c,d,j,k,l
UNIT I – INTRODUCTION TO DESIGN THINKING				(9)
Introduction – Need for design thinking – Design and Business – The Design Process — Phases in design thinking process – Five stage mode- Design Brief –Visualization – Four Questions, Ten Tools – Explore – STEEP Analysis – Strategic Priorities – Activity System – Stakeholder Mapping – Opportunity Framing.				
UNIT II - EMPATHIZE PHASE				(9)
Visualization – Mind Mapping – Empathize – Empathize with the users - Steps in empathize phase – Developing empathy towards people –Observations – Need Finding – User Personas.				
UNIT-III - IDEATE PHASE AND PROTOTYPE PHASE				(9)
Ideation – Need for ideation – Uses of ideation – Ideation Methods- Brainstorming-Rules for brainstorming -Ideation games - Six Thinking Hats –Doodling – Use of doodling in expressing creative ideas- Idea refinement. Prototyping- Guidelines for prototyping –Types of prototyping- Importance of prototyping in design thinking.				
UNIT IV – ENGAGE PHASE				(9)
Assumption Testing-Rapid Prototyping – Engage – Story telling – Characteristics of good stories – Reaching users through stories-Storyboarding-Characteristics of good stories-Value proposition- Guidelines to write value proposition.				
UNIT V – EVOLVE PHASE				(9)
Customer Co-Creation Learning Launch – Leading Growth and Innovation – Evolve– Concept Synthesis – Strategic Requirements – Evolved Activity Systems– Quick Wins Agile Methodology – Complementing agile with design thinking.				
TOTAL= 45 PERIODS				

TEXT BOOK:

1. Lee Chong Hwa "Design Thinking The Guidebook", Design Thinking Master Trainers of Bhutan, 1st Edition, 2017.
2. Eli Woolery, Design Thinking Handbook, Invision, 2019.
3. Tim Brown, Change by Design: How Design Thinking Transforms Organizations and Inspires, 1st Edition, HarperCollins, 2009.

REFERENCES:

1. Lee Chong Hwa, "Design Thinking The Guidebook", Design Thinking Master Trainers of Bhutan, 2017.
2. Jeanne Liedtka, Tim Ogilvie, and Rachel Brozenske, "The Designing for Growth FieldBook: A Step-by-Step Project Guide", Columbia University Press, 2014.



17AID01 PROJECT WORK - I				
			L	T
			0	0
			P	C
			8	4
PRE REQUISITE : NIL				
COURSE OBJECTIVES AND OUTCOMES:				
Course Objectives		Course Outcomes		Related Program Outcomes
1.0	To identify the problem in the specific domain or enhance the existing product to the next level.	1.1	The students will be able to demonstrate a sound technical knowledge of their selected project topic.	a, b, l
2.0	To learn how to formulate solution for the problem.	2.1	The students will be able to undertake problem formulation and solution legally for the sustainable development.	c, d, e, g, h
3.0	To be trained to function effectively as an individual and a member in diverse teams.	3.1	The students will be able to develop an attitude of team work and independent working on real time problems.	h, i
4.0	To interpret and justify the experimental results	4.1	The students will be able to design engineering solutions to complex problems based on engineering and management principles.	c, d, e, k
5.0	To develop an effective communication and be trained to write dissertation report	5.1	The students will be able to communicate with engineers and the community at large in written and oral forms.	f, j

DESCRIPTION
Project work may be allotted to a single student or to a group of students not exceeding 4 per group. The title of project work is approved by head of the department under the guidance of a faculty member and student(s) shall prepare a comprehensive project report after completing the work to the satisfaction of the guide. The Head of the department shall constitute a review committee for project work. There shall be three reviews during the semester by the committee to review the progress. Student(s) shall make presentation on the progress made by him / her / them before the committee and evaluation is done as per Rules and Regulations.
TOTAL (P:120) = 120 PERIODS

17AID02 PROJECT WORK II				
			L	T
			0	0
			P	C
			16	8
PRE REQUISITE : NIL				
COURSE OBJECTIVES AND OUTCOMES:				
Course Objectives		Course Outcomes		Related Program Outcomes
1.0	To identify the problem in the specific domain or enhance the existing product to the next level.	1.1	The students will be able to demonstrate a sound technical knowledge of their selected project topic.	a, b, l
2.0	To learn how to formulate solution for the problem.	2.1	The students will be able to undertake problem formulation and solution legally for the sustainable development.	c, d, e, g, h
3.0	To be trained to function effectively as an individual and a member in diverse teams.	3.1	The students will be able to develop an attitude of team work and independent working on real time problems.	h, i
4.0	To interpret and justify the experimental results	4.1	The students will be able to design engineering solutions to complex problems based on engineering and management principles.	c, d, e, k
5.0	To develop an effective communication and be trained to write dissertation report	5.1	The students will be able to communicate with engineers and the community at large in written and oral forms.	f, j

DESCRIPTION
Project work may be allotted to a single student or to a group of students not exceeding 4 per group. The title of project work (same title as in project work-I if the same project is continued in project work-II or the title will be selected based on different project) is approved by head of the department under the guidance of a faculty member and student(s) shall prepare a comprehensive project report after completing the work to the satisfaction of the guide. The Head of the department shall constitute a review committee for project work. There shall be three reviews during the semester by the committee to review the progress. Student(s) shall make presentation on the progress made by him / her / them before the committee and evaluation is done as per Rules and Regulations.
TOTAL (P:240) = 240 PERIODS