

(AUTONOMOUS) (Approved by AICTE, New Delhi and Affiliated to Anna University, Chennai) ERODE – 638052 TAMIL NADU Email: <u>principal@nandhaengg.org</u> Mobile : 73737 12234

1.1.2. Details of courses where syllabus revision was carried out in

B.Tech – **Information** Technology

R22 Curriculum

Course	Course Name	% of Change				
Code						
22ITC13	Advanced Java Programming	30				
22ITP07	Advanced Java Programming Laboratory	40				
22ITC14	Artificial Intelligence and Machine Learning	100				
22ITC15	22ITC15 Cloud Computing					
22ITC16	22ITC16 Internet of Things and its Applications					
22ITP08	Cloud Computing Laboratory	100				
22ITP09	Internet of Things and its Applications Laboratory	-				
22ITC17	Full Stack Development	75				
22ITC18	Mobile Application Development	100				
22ITP10	Full Stack Development Laboratory	100				
22ITP11	Mobile Application Development Laboratory	100				
22GED02	Internship/Industrial Training	100				
22ITD01	Project Work					
22ITX01	Deep Learning	100				
22ITX02	Knowledge Engineering	100				
22ITX03	22ITX03 Recommender Systems					
22ITX04	Soft Computing	100				
22ITX05	Computer vision	100				



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22ITX06	Ethics of Al	100
22ITX07	Business Intelligence	100
22ITX08	Robotic Process Automation	100
22ITX11	Pattern Recognition	100
22ITX12	Text and Speech Analytics	100
22ITX13	Big Data Analytics	100
22ITX14	Health care Analytics	100
22ITX15	Predictive Analytics	100
22ITX16	Image and Video Analytics	100
22ITX17	Natural Language Processing	100
22ITX18	Augmented Reality / Virtual Reality	100
22ITX21	Fundamentals of Cryptography and Network Security	55
22ITX22	Ethical Hacking	100
22ITX23	Cloud Security	100
22ITX24	Information Security Management	80
22ITX25	Social network security	40
22ITX26	Data Privacy and Protection	100
22ITX27	E-Commerce Security	100
22ITX28	Biometric Security	100
22ITX31	Industrial and medical IoT	100
22ITX32	Block chain Technology	100
22ITX33	Beyond 5G & IoT Technologies	100
22ITX34	Programming for IoT Boards	100



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22ITX35	Wireless Ad-Hoc and Sensor Networks	100
22ITX36	Wearable Computing	100
22ITX37	Fog and Edge computing	100
22ITX38	Image Processing	100
22ITX41	Cloud Services Management	-
22ITX42	UI and UX Design	-
22ITX43	Devops	100
22ITX44	Principles of Programming Languages	100
22ITX45	MEAN Stack Development	100
22ITX46	Social and Information Networks	100
22ITX47	Web Mining	100
22ITX48	Multimedia Data Compression and Storage	100
22ITX51	Object Oriented Software Engineering.	40
22ITX52	Software Defined Networks	100
22ITX53	Software Project Management	60
22ITX54	Software Testing Tools and Techniques	85
22ITX55	Software Quality Assurance	90
22ITX56	Service Oriented Architecture	100
22ITX57	IT Operations	
22ITX58	Product Life Cycle Management	
	Average	91.81%

pree 18/7/24

Dr.G. R. Sreekanth Professor & Head Department of Information Technology Nambha Engineering College (Autonomous Errode 6 638 052] Tamil Nadu.

(An Autonomous Institution affiliated to Anna University Chennai and approved by AICTE, New Delhi) Erode-638 052, Tamilnadu, India, Phone: 04294 – 225585



Curriculum and Syllabi

for

B.TECH –Information Technology [R22]

[CHOICE BASED CREDIT SYSTEM]

(This Curriculum and Syllabi are applicable to Students admitted from the academic year (2022-23) onwards)

JULY 2024

INSTITUTE VISION AND MISSION									
VISION	• To be an Institute of excellence providing quality Engineering, Technology and Management education to meet the ever changing needs of the society.								
	• To provide quality education to produce ethical and competent professionals with social Responsibility								
MISSION	• To excel in the thrust areas of Engineering, Technology and Entrepreneurship by solving real- world problems.								
	• To create a learner centric environment and improve continually to meet the changing global needs.								

	B.TECH – INFORMATION TECHNOLOGY
VISION	• To build a prominent academic platform by disseminating quality technical education in the field of Information Technology to meet the changing needs of society.
MISSION	 Department of Information Technology is committed to To produce professionally competent and ethically responsible graduates through a balanced curriculum. To empower the students in the thrust areas of information technology and Allied disciplines and to impart Entrepreneurial skills in the continually changing global market. To establish a learner-centered environment that encourages the adoption of emerging technologies in the changing needs of the society.
PROGRAMME EDUCATIONAL OBJECTIVES (PEO)	 The graduates of Information Technology will be able to PEO 1: Core Competency: Apply the knowledge of mathematics, science and engineering fundamentals to identify and solve technological problems by deploying various software tools for societal development. PEO 2: Research, Innovation and Entrepreneurship: Implement recent tools, technologies and innovative ideas for leading successful careers in research / entrepreneurship and to excel in solving real world problems. PEO 3: Ethics, Human Valued and Life-Long Learning: Exhibit professional ethics in the industry and possess the necessary skills for working in multi-disciplinary areas with focus on life-long learning.
PROGRAMME SPECIFIC OUTCOMES (PSO)	 PSO I: Analyze, design and apply mathematical foundations, principles of computing, Algorithms, modeling and design of Information Technology based systems. PSO 2: Develop problem-solving skills in the broad area of programming concepts and to manage interdisciplinary projects.

PROGRAM OUTCOMES:

At the end of this programme the students will be able to

a-l	GRADUATE ATTRIBUTES	PO No.	PROGRAMME OUTCOMES
а	Engineering Knowledge	POI	Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
b	Problem Analysis	PO2	Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
с	Design and Development of Solutions	PO3	Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
d	Investigation of Complex Problems	PO4	Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
e	Modern Tool Usage	PO5	Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
f	The Engineer and Society	PO6	Apply reasoning acquired by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional Engineering practice.
g	Environment and Sustainability	PO7	Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the Knowledge of, and need for sustainable development.
h	Ethics	PO8	Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.
i	Individual and Team Work.	PO9	Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.
j	Communication	PO10	Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.
k	Project Management and Finance	POII	Demonstrate knowledge and understanding of the engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.
I	Lifelong Learning	PO12	Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.

MAPPING OF PROGRAMME EDUCATIONAL OBJECTIVES WITH PROGRAMME OUTCOMES

A broad relation between the Programme Educational Objectives and the outcomes is given in the following table

PROGRAMME	PROGRAMME OUTCOMES											
EDUCATIONAL OBJECTIVES	A	В	с	D	Е	F	G	н	I	J	к	L
I	3	3	3	3	3	3	I	I	I	2	I	2
2	3	3	3	3	3	2	2	I	2	2	I	I
3	3	3	3	I	I	I	2	3	3	3	3	3

MAPPING OF PROGRAM SPECIFIC OUTCOMES WITH PROGRAMME OUTCOMES

A broad relation between the Program Specific Objectives and the outcomes is given in the following table

PROGRAM		PROGRAMME OUTCOMES										
SPECIFIC OUTCOMES	Α	В	с	D	Е	F	G	н	I	J	К	L
I	3	3	3	3	3	I	I	I	I	I	I	2
2	3	3	3	3	3	2	I	Ι	3	3	3	2

Contribution

I: Reasonable

2: Significant

3: Strong

			SEMESTER: I						
S. NO.	COURSE CODE	COURSE TITLE	CATEGORY	PRE- REQUISITE	CONTACT PERIODS	L	т	Р	с
I	22MAN01	Induction Programme	MC	-	-	-	-	-	-
THEOR	Υ								
2	22EYA01	Professional Communication - I	HSMC	-	4	2	0	2	3
3	22MYB01	Calculus and Linear Algebra *	BSC	-	4	3	I	0	4
4	22PYB01	Semiconductor Physics	BSC	-	3	3	0	0	3
5	22ECC01	Basics of Electronics Engineering	ESC	-	3	3	0	0	3
6	22CSC01	Problem Solving and C Programming	ESC	-	3	3	0	0	3
7	22GYA01	தமிழர் மரபு / Heritage of Tamils*	HSMC	-	I	I	0	0	I
PRAC	ΓICAL								
8	22ECP01	Basics of Electronics Engineering Laboratory	ESC	-	4	0	0	4	2
9	22CSP01	Problem Solving and C Programming Laboratory	ESC	-	4	0	0	4	2
10	22PYP01	Physics Laboratory*	BSC	-	2	0	0	2	I
Manda	tory Non	Credit Courses				•		. <u> </u>	
11	22MAN02	Soft/Analytical Skills - I	MC	-	3	I	0	2	0
12	22MAN03	Yoga – I *	MC	-	I	0	0	I	0
				TOTAL	32	16	I	15	22

			SEMESTER: II				-	-	
S. NO.	COURSE CODE	COURSE TITLE	CATEGORY	PRE- REQUISITE	CONTACT PERIODS	L	т	Р	C
THE	ORY					1	L	<u> </u>	<u>. </u>
I	22EYA02	Professional Communication- II	HSMC	22EYA01	4	2	0	2	3
2	22MYB03	Statistics and Numerical Methods *	BSC	-	4	3	1	0	4
3	22ITC01	Data structures using C*	ESC	22CSC01	3	3	0	0	3
4	22ITC02	Python Programming *	ESC	-	3	3	0	0	3
5	22ITC03	Digital Principles and Computer Organization *	ESC	-	3	3	0	0	3
6	22GYA02	தமிழரும் தொழில்நுட்பமும்/ Tamils and Technology*	HSMC	-	1	1	0	0	1
PRA									<u> </u>
7	22ITP01	Data Structures Laboratory	ESC	22CSP01	4	0	0	4	2
8	22ITP02	Python Programming Laboratory	ESC	-	4	0	0	4	2
9	22MEP01	Engineering Graphics Laboratory	ESC	-	4	0	0	4	2
Man	datory No	n Credit Courses							
10	22MAN04	Soft Analytical Skills - II	MC	22MAN02	3	1	0	2	0
11	22MAN05	Yoga - II*	MC	-	1	0	0	1	0
	•			TOTAL	34	16	1	17	23

		SEM	ESTER: III						
S. NO.	COURSE CODE	COURSE TITLE	CATEG ORY	PRE- REQUISITE	CONTACT PERIODS	L	т	Р	c
THE	ORY						I	I	<u> </u>
Ι	22MYB05	Discrete Mathematics	BSC	-	4	3	1	0	4
2	22ITC04	Algorithms	PCC	-	3	3	0	0	3
3	22ITC05	Operating Systems	PCC	-	3	3	0	0	3
4	22ITC06	Java programming	PCC	-	3	3	0	0	3
5	22ITC07	Computer Networks	PCC	-	3	3	0	0	3
6	22ITC08	Design Thinking	PCC	-	3	3	0	0	3
PRA							-		
7	22ITP03	Algorithms Laboratory	PCC	-	4	0	0	4	2
8	22ITP04	Java Programming Laboratory	PCC	-	4	0	0	4	2
9	22ITP05	Computer Networks Laboratory	PCC	-	4	0	0	4	2
Man	ndatory Non C	redit Courses				1			
10	22MAN07# / 22MAN07R ##	Soft / Analytical Skills - III	MC	22MAN04	3	1	0	2	0
11	22MAN09	Indian Constitution	MC	-	1	1	0	0	0
		·		TOTAL	35	20	1	14	25

Applicable for (2022-2026) Batch only

Applicable for (2023-2027) Batch only

		SEI	MESTER: IV			-			
S. NO.	COURSE CODE	COURSE TITLE	CATEGORY	PRE- REQUISITE	CONTACT PERIODS	L	т	Р	с
тне	ORY			I					<u></u>
Ι	22ITC09	Theory of Computation	PCC	22MYB05	4	3	1	0	4
2	22ITC10	Fundamentals of Data Science	PCC	-	3	3	0	0	3
3	22ITC111	Database Management System	PCC	-	3	3	0	0	3
4	22ITC12	Agile Methodologies	PCC	-	3	3	0	0	3
5	22ITC13	Advanced Java Programming ^{**}	PCC	22ITC06	3	3	0	0	3
6	22CYB07	Environmental Science and Engineering	BSC	-	3	3	0	0	3
PRA				I		1.0	Ū	•	
7	22ITP06	Database Management System Laboratory	PCC	-	4	0	0	4	2
8	22ITP07	Advanced Java Programming Laboratory**	PCC	22ITP04	4	0	0	4	2
Man	datory Non	Credit Courses		I					
9	22MAN08#/ 22MAN08R##	Soft / Analytical Skills - IV	MC	22MAN07	3	1	0	2	0
10	22GED01	Personality and Character Development	EEC	-	1	1	0	0	0
		·		TOTAL	31	20	1	10	23

Applicable for 2022-26 Batch only## Applicable for 2023-27 Batch only

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	_		SEMESTER: V		-				
S. NO.	COURSE CODE	COURSE TITLE	CATEGORY	PRE- REQUISITE	CONTACT PERIODS	L	т	Р	c
THE	ORY						I		1
I		Artificial Intelligence and Machine learning	PCC	-	3	3	0	0	3
2	22ITC15	Cloud Computing	PCC	-	3	3	0	0	3
3	22ITC16	Internet of Things and its Applications	ESC	-	3	3	0	0	3
4	EI	Elective(PEC)	PEC	-	3	3	0	0	3
5	E2	Elective(PEC)	PEC	-	3	3	0	0	3
6	E3	Elective(OEC/PEC)	PEC/OEC	-	3	3	0	0	3
PRA	CTICAL					-			
7	22ITP08	Cloud Computing Laboratory	PCC	-	4	0	0	4	2
8	22ITP09	Internet of Things and its Applications Laboratory	ESC	-	4	0	0	4	2
Man	datory Noi	n Credit Courses							
9	22MANI0R	Communication and Quantitative Reasoning	MC	-	3	I	0	2	0
				TOTAL	30	19	0	11	22

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			SEMESTER: VI								
S. NO.	COURSE CODE	COURSE TITLE	CATEGORY	PRE- REQUISITE	CONTACT PERIODS	L	т	Р	с		
THE	ORY										
Ι	22ITC17	Full Stack Development	PCC	-	3	3	0	0	3		
2 Mobile Application Development PCC 22ITC07 3 3 0 0 3											
3	E4	Elective(PEC)	PEC	-	3	3	0	0	3		
4	E5	Elective(PEC)	PEC	-	3	3	0	0	3		
5	E6	Elective(OEC)	OEC	-	3	3	0	0	3		
6	E7	Elective(OEC/PEC)	PEC/OEC	-	3	3	0	0	3		
PRA	CTICAL										
7	22ITP10	Full Stack Development Laboratory	PCC	-	4	0	0	4	2		
8	22ITP1 I	Mobile Application Development Laboratory	PCC	22ITP05	4	0	0	4	2		
				TOTAL	30	19	0	11	22		

**Ratified by Twelfth Academic Council

			SEMESTER: VII			-			
S. NO.	COURSE CODE	COURSE TITLE	CATEGORY	PRE- REQUISITE	CONTACT PERIODS	L	т	Ρ	c
THE	ORY			I		1	L		
I	22GEA01	Universal Human Values	HSMC	-	2	2	0	0	2
2	EMI	Elective (Management)	HSMC	-	3	3	0	0	3
3	E8	Elective(PEC)	PEC	-	3	3	0	0	3
4	E9	Elective(OEC/PEC)	PEC/OEC	-	3	3	0	0	3
5	EIO	Elective(OEC)	OEC	-	3	3	0	0	3
PRA	CTICAL								
6	22GED02	Internship/Industrial Training	EEC		0	0	0	0	2
				TOTAL	14	14	0	0	16

	SEMESTER: VIII											
S. NO.	COURSE CODE	COURSE TITLE	CATEGORY	PRE- REQUISITE	CONTACT PERIODS	L	т	Ρ	С			
PRA	CTICAL					•						
I	22ITD01	Project Work	EEC		20	0	0	20	10			
	•			TOTAL	20	0	0	20	10			

(A)	HSMC,BS	SC, and ESC Courses							
(a) Humani	ties and Management Sci	ences (HSMC	C)					
S.NO.	COURSE CODE	COURSE TITLE	CATEGORY	PRE- REQUISITE	CONTACT PERIODS	L	т	Р	с
١.	22EYA01	Professional Communication - I	HSMC	-	4	2	0	2	3
2.	22GYA01	தமிழர் மரபு / Heritage of Tamils	HSMC		I	I	0	0	I
3.	22EYA02	Professional Communication- II	HSMC	22EYA01	4	2	0	2	3
4.	22GYA02	தமிழரும் தொழில்நுட்பமும் 7 Tamils and Technology	HSMC	-	1	1	0	0	1
5.	22GEA01	Universal Human Values	HSMC	-	2	2	0	0	2

(b)	Basic Sci	ences (BSC)							
S.NO.	COURSE CODE	COURSE TITLE	CATEGORY	PRE- REQUISITE	CONTACT PERIODS	L	т	Р	С
Ι.	22MYB01	Calculus and Linear Algebra	BSC	-	4	3	I	0	4
2.	22PYB01	Semiconductor Physics	BSC	-	3	3	0	0	3
3.	22PYP01	Physics Laboratory	BSC	-	2	0	0	2	I
4.	22MYB03	Statistics and Numerical Methods	BSC	-	4	3	I	0	4
5.	22MYB05	Discrete Mathematics	BSC	-	4	3	I	0	4
6.	22CYB07	Environmental Science and Engineering	BSC	-	3	3	0	0	3

(c) E	Enginee	ring	g Sciences (ESC)							
S.NO	COUR	-	COURSE TITLE	CATEGORY	PRE- REQUISITE	CONTACT PERIODS	L	т	Р	с
I.	22ECC	01	Basics of Electronics Engineering	ESC		3	3	0	0	3
2.	22CSC	01	Problem Solving and C Programming	ESC	-	3	3	0	0	3
3.	22ECP0	21	Basics of Electronics Engineering Laboratory	ESC	-	4	0	0	4	2
4.	22CSP()	Problem Solving and C Programming Laboratory	ESC	-	4	0	0	4	2
5.	22ITC0 ²	1	Data structures using C	ESC	22CSC01	3	3	0	0	3
6.	22ITC02	2	Python Programming	ESC	-	3	3	0	0	3
7.	22ITC03	3	Digital Principles and Computer Organization	ESC	-	3	3	0	0	3
8.	22ITP01	1	Data Structures Laboratory	ESC	22CSP01	4	0	0	4	2
9.	22ITP02	2	Python Programming Laboratory	ESC	-	4	0	0	4	2
10.	22MEP	DI	Engineering Graphics Laboratory	ESC	-	4	0	0	4	2
11.	22ITCI	6	Internet of Things and its Applications	ESC	-	3	3	0	0	3
12.	22ITP0	9	Internet of Things and its Applications Laboratory	ESC	-	4	0	0	4	2
(d) E	mploya	bilit	y Enhancement Courses	s (EEC)						
COU COI			COURSE TITLE	CATEGORY	PRE- REQUISITE	CONTACT PERIODS	L	т	Р	с
22GE			nality and Character lopment	EEC	-	0	0	0	I	0
22GE	D02 In	nterr	nship/Industrial Training	EEC	-	0	0	0	0	2
22ITE	D01 P	roje	ct Work	EEC	-	20	0	0	20	10

(e) Pf	ROGRAMM	E CORE (PCC)							
S.NO	COURSE CODE	COURSE TITLE	CATEGORY	PRE- REQUISITE	CONTACT PERIODS	L	т	Ρ	с
Ι.	22ITC04	Algorithms	PCC	-	3	3	0	0	3
2.	22ITC05	Operating Systems	PCC	-	3	3	0	0	3
3.	22ITC06	Java programming	PCC	-	3	3	0	0	3
4.	22ITC07	Computer Networks	PCC	-	3	3	0	0	3
5.	22ITC08	Design Thinking	PCC	-	3	3	0	0	3
6.	22ITP03	Algorithms Laboratory	PCC	-	4	0	0	4	2
7.	22ITP04	Java Programming Laboratory	PCC	-	4	0	0	4	2
8.	22ITP05	Computer Networks Laboratory	PCC	-	4	0	0	4	2
9.	22ITC09	Theory of Computation	PCC	22MYB05	4	3	1	0	4
10.	22ITC10	Fundamentals of Data Science	PCC	-	3	3	0	0	3
11.	22ITC11	Database Management System	PCC	-	3	3	0	0	3
12.	22ITC12	Agile Methodologies	PCC	-	3	3	0	0	3
13.	22ITC13	Advanced Java Programming	PCC	22ITC06	3	3	0	0	3
14.	22ITP06	Database Management System Laboratory	PCC	-	4	0	0	4	2
15.	22ITP07	Advanced Java Programming Laboratory	PCC	22ITP04	4	0	0	4	2
16.	22ITC14	Artificial Intelligence and Machine learning	PCC	-	3	3	0	0	3
17.	22ITC15	Cloud Computing	PCC	-	3	3	0	0	3
18.	22ITP08	Cloud Computing Laboratory	PCC	-	4	0	0	4	2
19.	22ITC17	Full Stack Development	PCC	-	3	3	0	0	3
20.	22ITC18	Mobile Application Development	PCC	22ITC07	3	3	0	0	3
21.	22ITP10	Full Stack Development Laboratory	PCC	-	4	0	0	4	2
22.	22ITPI I	Mobile Application Development Laboratory	PCC	22ITP05	4	0	0	4	2

(f) Mandatory	Non-Credit Courses (MC)						
S. NO.	COURSE CODE	COURSE TITLE	CATEGORY	PRE- REQUISITE	CONTACT PERIODS	L	т	Ρ	с
١.	22MAN01	Induction Programme	MC	-	0	0	0	0	0
2.	22MAN02	Soft/Analytical Skills - I	MC	-	3	I	0	2	0
3.	22MAN03	Yoga - I	MC	-	I	0	0	I	0
4.	22MAN04	Soft Analytical Skills - II	MC	22MAN02	3	1	0	2	0
5.	22MAN05	Yoga - II	MC	-	1	0	0	1	0
6.	22MAN07	Soft / Analytical Skills - III	MC	22MAN04	3	I	0	2	0
7.	22MAN09	Indian Constitution	MC	-	I	I	0	0	0
8.	22MAN08	Soft / Analytical Skills - IV	MC	22MAN07	3	I	0	2	0
9.	22MAN10R	Communication and Quantitative Reasoning	MC		3	Ι	0	2	0

		PROGRAM	ME ELECTIVE	COURSES									
	VERTICAL I - MACHINE INTELLIGENCE												
SL. NO.	COURSE CODE	COURSE TITLE	CATEGORY	PRE- REQUISITE	CONTACT PERIODS	L	т	Р	с				
Ι.	22ITX01	Deep Learning	PEC	-	3	3	0	0	3				
2.	22ITX02	Knowledge Engineering	PEC	-	3	3	0	0	3				
3.	22ITX03	Recommender Systems	PEC	-	3	3	0	0	3				
4.	22ITX04	Soft Computing	PEC	-	3	3	0	0	3				
5.	22ITX05	Computer vision	PEC	-	3	3	0	0	3				
6.	2211 X06	Ethics of Al	PEC	-	3	3	0	0	3				
7.	22ITX07	Business Intelligence	PEC	-	3	3	0	0	3				
8.	22ITX08	Robotic Process Automatior	PEC	-	3	3	0	0	3				

		VERTICAL	II - DATA AN	ALYTICS					
SL. NO.	COURSE CODE	COURSE TITLE	CATEGORY	PRE- REQUISITE	CONTACT PERIODS	L	т	Ρ	с
١.	22ITX11	Pattern Recognition	PEC	-	3	3	0	0	3
2.	22ITX12	Text and Speech Analytics	PEC	-	3	3	0	0	3
3.	22ITX13	Big Data Analytics	PEC	-	3	3	0	0	3
4.	22ITX14	Health care Analytics	PEC	-	3	3	0	0	3
5.	22ITX15	Predictive Analytics	PEC	-	3	3	0	0	3
6.	22ITX16	Image and Video Analytics	PEC	-	3	3	0	0	3
7.	22ITX17	Natural Language Processing	PEC	-	3	3	0	0	3
8.	22ITX18	Augmented Reality / Virtual Reality	PEC	-	3	3	0	0	3
		VERTICAL	III - CYBER S	ECURITY					
SL. NO.	COURSE CODE	COURSE TITLE	CATEGOR	Y PRE- REQUISIT	CONTAG		- т	Р	С
١.		indamentals of Cryptography an etwork Security	d PEC	22ITC07	3		3 0	0	3
2.	22ITX22 Et	hical Hacking	PEC	-	3	3	3 0	0	3
3.	2211 X 23 CI	oud Security	PEC	-	3	3	3 0	0	3
4.	22ITX24 Inf	formation Security Management	PEC	-	3	3	3 0	0	3

5.	22ITX25	Social network security	PEC	_	3	3	0	0	3
6.	22ITX26	Data Privacy and Protection	PEC	-	3	3	0	0	3
7.	22ITX27	E-Commerce Security	PEC	-	3	3	0	0	3
8.	22ITX28	Biometric Security	PEC	-	3	3	0	0	3
		VERTICAL IV -		F THINGS			-		
SL. NO.	COURSE CODE	COURSE TITLE	CATEGORY	PRE- REQUISITE	CONTACT PERIODS	L	т	Р	с
١.	22ITX3 I	Industrial and medical IoT	PEC	-	3	3	0	0	3
2.	22ITX32	Block chain Technology	PEC	-	3	3	0	0	3
3.	22ITX33	Beyond 5G & IoT Technologies	PEC	-	3	3	0	0	3
4.	22ITX34	Programming for IoT Boards	PEC	-	3	3	0	0	3
5.	22ITX35	Wireless Ad-Hoc and Sensor Networks	PEC	-	3	3	0	0	3
6.	22ITX36	Wearable Computing	PEC	-	3	3	0	0	3
7.	22ITX37	Fog and Edge computing	PEC	-	3	3	0	0	3
8.	22ITX38	Image Processing	PEC	-	3	3	0	0	3
		VERTICAL V -	WEB DEVEL	OPMENT					
SL. NO.	COURSE CODE	COURSE TITLE	CATEGORY	PRE- REQUISITE	CONTACT PERIODS	L	т	Р	с
١.	22ITX41	Cloud Services Management	PEC	-	3	3	0	0	3
2.	22ITX42	UI and UX Design	PEC	-	3	3	0	0	3
3.	22ITX43	Devops	PEC	-	3	3	0	0	3
4.	22ITX44	Principles of Programming Languag	PEC	-	3	3	0	0	3
5.	22ITX45	MEAN Stack Development	PEC	-	3	3	0	0	3
6.	22ITX46	Social and Information Networks	PEC	-	3	3	0	0	3
7.	22ITX47	Web Mining	PEC	-	3	3	0	0	3
8.	22ITX48	Multimedia data compression and storage	PEC	-	3	3	0	0	3

		VERTICAL VI - SOFTWAI		1ENT ENGIN	EERING				
SL. NO.	COURSE CODE	COURSE TITLE	CATEGORY	PRE- REQUISITE	CONTACT PERIODS	L	т	Ρ	с
Ι.	22ITX5 I	Object Oriented Software Engineering.	PEC	-	3	3	0	0	3
2.	22ITX52	Software Defined Networks	PEC	-	3	3	0	0	3
3.	22ITX53	Software Project Management	PEC	-	3	3	0	0	3
4.	22ITX54	Software Testing Tools and Techniques	PEC	-	3	3	0	0	3
5.	22ITX55	Software Quality Assurance	PEC	-	3	3	0	0	3
6.	22ITX56	Service Oriented Architecture	PEC	-	3	3	0	0	3
7.	22ITX57	IT Operations	PEC	-	3	3	0	0	3
8.	22ITX58	Product Life Cycle Management	PEC	-	3	3	0	0	3
		MANAG		ΓΙνε					
SL. NO.	COURSE CODE	COURSE TITLE	CATEGORY	PRE- REQUISITE	CONTACT PERIODS	L	т	Р	с
١.	22GEA02	Principles Of Management	HSBC	-	3	3	0	0	3
2.	22GEA03	Total Quality Management	HSMC	-	3	3	0	0	3
3.	22GEA04	Professional Ethics	HSMC	-	3	3	0	0	3

	OPEN ELECTIVE COURSES													
SL. NO.	COURSE CODE	COURSE TITLE	CATEGORY	PRE- REQUISITE	CONTACT PERIODS	L	т	Ρ	с					
I	22ITZ01	Web Technology	OEC	-	3	3	0	0	3					
2	22ITZ02	Software Testing	OEC	-	3	3	0	0	3					
3	22ITZ03	Developing Mobile Apps	OEC	-	3	3	0	0	3					
4	22ITZ04	Fundamentals of Cloud Computing	OEC	-	3	3	0	0	3					

	MINOR DEGREE – WEB TECHNOLOGIES														
SL. NO.	COURSE CODE	COURSE TITLE	CATEGORY	PRE- REQUISITE	CONTACT PERIODS	L	т	Р	с						
١.	17ITM01	Fundamentals of Problem Solving	OEC	-	3	3	0	0	3						
2.	17ITM02	Java programming Basics	OEC	-	3	3	0	0	3						
3.	17ITM03	Database System Concepts	OEC	-	3	3	0	0	3						
4.	17ITM04	User Experience	OEC	-	3	3	0	0	3						
5.	17ITM05	Web essentials	OEC	-	3	3	0	0	3						
6.	I 7ITM06	Full stack web development	OEC	-	3	3	0	0	3						
7.	17ITM07	App development	OEC	-	3	3	0	0	3						
8.	17ITM08	Web Application Security	OEC	-	3	3	0	0	3						

CREDIT DISTRIBUTION

Semester/ Category	нѕмс	BSC	РСС	ESC	EEC	PEC	OEC	Total
I	4	8		10				22
2	4	4		15				23
3		4	21					25
4		3	20					23
5			8	5		9		22
6			10			6	6	22
7	5				2	3	6	16
8					10			10
Total	13	19	59	30	12	18	12	
%	8.02	11.7	35.80	18.5	7.40	11.11	7.40	
AICTE Credits Recommended	16	23	59	29	15	12	9	163
%	10	14	36	18	9	7	6	

TOTALCREDITS (13+19+59+30+12+18+12) = 163CREDITS



		22ITCI3 ADVANCED JAVA PRO (Common to 22CSCI2 and 22C						
			,	L	Т	Ρ	С	
				3	0	0	3	
PRE-R	EQUISITE : 2	2ITC06						
Cours	se Objective:	Be able to put into use the advanced featu compile robust enterprise grade applicatio		uage to	o build	and		
The Stu	dent will be able	Course Outcomes to	Cognitive Level Examination					
COI		cepts of collections for high-performance ns of data structures.	Ap		2	0%		
CO2	,	to use HTML and CSS in front end deign for responsive pages.	An		4	0%		
CO3		oplication based on client and server-side nd backend connectivity.	Ар	20%				
CO4	Demonstrates t	he benefits of XML in data sharing.	XML in data sharing. An					
CO5		ni project for any given web application I web development concepts.	An	Internal Assessmen				

UNIT I WRAPPER CLASSES AND COLLECTIONS

Wrapper Classes: Autoboxing, Unboxing and Cloneable Interface I/O Streams: Introduction to I/O, I/O Operations, Object Serialization

Collection Framework: Introduction to Collection, List, Array Lists, Linked Lists, Sorting Lists, Using Iterators, Generics, Set, Map, HashMap, Sorted Maps, Using Custom Objects, Map

UNIT II HTML & CSS

HTML : Introduction to HTML and its elements, Basic Tags, Basic Elements, Formatting Tags, Layout tags and Semantic Tags, Tables, Forms and Frames, Style and div tags, Introduction to HTML5 **CSS:** Introduction to CSS, Styles and Style sheets, Formatting with CSS, Links and Lists, CSS Box Model, CSS3.

UNIT III JAVASCRIPT

JAVASCRIPT: Introduction to JavaScript, variables, Data Types, JS Functions, JS Strings, JS Events, JS Objects, Arrays, Event Handling JS Validations, JS Regular Expressions.

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UNIT IV SERVLETS AND DATABASE CONNECTIVITY		(9)

SERVLETS: Introduction to Servlets, Servlet Lifecycle, Servlet-Get and Post Requests, Servlet Config and Servlet Context, Servlet-Cookies and Session Management.

RDBMS / SQL / JDBC: Introduction to RDBMS, Oracle 11g Introduction, Select Statement, Restricting and Sorting Data, DML, DDL, Introduction to JDBC, Establishing Connection, Executing Query and Processing Results, Meta data & Prepared Statement, Using Callable Statement and Transactions.

UNIT V JSP and XML

JSP : overview-Basic JSP Architecture-Lifecycle-JSP in Eclipse-JSP scripting elements-Directives-Actions-Implicit objects

 XML: Introduction to XML, Document Type Definition, XML Namespaces, XML Schema, XSLT.

 TOTAL (L:45) = 45 PERIODS

TEXT BOOKS:

- 1. Java: The Complete Reference, 10th, Herbert Schildt, McGraw-Hill
- 2. "Web Technologies--A Computer Science Perspective", Jeffrey C.Jackson, Pearson Education, 2007

REFERENCES:

- 1. ThomasA. Powell,"TheComplete Reference HTML &CSS", New Riders, 5th ed., 2017.
- 2. SteveSuehring, "JavaScript-Step by Step", PHI, 2nd ed., 2011.
- 3. https://www.w3schools.com
- 4. https://www.tutorialspoint.com/jsp

	Mapping of COs with POs / PSOs														
	POs													Os	
COs	I 2 3 4 5 6 7 8 9 10 11 12						12	I	2						
I	3												3		
2		3												3	
3			3										3		
4			2		3									3	
5					2				2	2	2				
CO (W.A)	3	3	3		3				2	2	2		3	3	



** Ratified by Twelfth Academic Council

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	2211	P07 ADVANCED JAVA PROGRAMMING LABORA (Common to 22CSP08 and 22CCP09)	TORY					
			L	Т	Ρ	С		
			3	0	0	3		
PRE-R	EQUISITE: 2	2ITP04						
Cours	se Objective:	To use advanced client and server-side technologies to dev	elop a	web a	pplicati	on.		
The Stu	dent will be able	Course Outcomes to	Co	gnitiv	e Lev	el		
соі	Apply Advanc	ed Java concepts to solve real-world problems.		A	φ			
CO2	Design and de environmenta	velop user-centric web applications focused on social and l issues.		(2			
CO3	Integrate fron and external s	t-end and back-end components effectively with databases ervices		A	·Ρ			
CO4	Use web desig applications.	ning and scripting technologies to develop web	An					
CO5	Demonstrate development.	teamwork and problem-solving skills in project	An					

LIST OF EXPERIMENTS :

- I. Practice programs on Java Collections Frameworks
- 2. Programs to convert primitive types to wrapper objects and vice versa
- 3. Programs with HTML and CSS
- 4. Programs with JavaScript.
- 5. Use JDBC connectivity and create Table, insert and update data.
- 6. Write a program in Java to create a Cookie and set the expiry time of the same.
- 7. Write a program in Java to create Servlet to count the number of visitors to a web page.
- 8. Write a program in Java to create a form and validate a password using Servlet.
- 9. Programs for creating web applications using JSP.
- 10. Programs on XML.

TOTAL (P:60) = 60 PERIODS

	Mapping of COs with POs / PSOs													
	POs													Os
COs	I	2	3	4	5	6	7	8	9	10	11	12	I	2
I	3				3								3	
2		3			3	3	3						3	
3			3		3									3
4					3								3	
5								3	3	3	2			
CO (W.A)	3	3	3		3		3	3	3	3	2		3	3



** Ratified by Twelfth Academic Council

22/TC/4 - ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING (Common to 22CSC09,22CCC08, 22CIC08) Т С 3 0 0 3 **PRE- REQUISITE: NIL Course Objective:** • Learn to design, implement, and evaluate AI/ ML models **Course Outcomes** Weightage of COs in End Cognitive Level Semester Examination The students will be able to Apply fundamental concepts of AI and COL Ap 30% implement basic heuristic techniques. Develop solution for search algorithms, CO2 constraint satisfaction and planning Ар 30%

UNIT	I -PROBLEM SOLVING			(9)
CO5	Collaborate and design neural networks to predict real world problems	E	Internal Assessment	
CO4	techniques for complex problems	An	20%	

learning

An

Introduction to AI - AI Applications - Problem solving agents - search algorithms - uninformed search strategies - Heuristic search strategies - Local search and optimization problems - adversarial search - constraint satisfaction problems (CSP).

UNIT II - PROBABILISTIC REASONING

Analyze the basic concepts of machine

supervised

learning and preprocess the dataset

Acting under uncertainty – Bayesian inference – naïve bayes models. Probabilistic reasoning – Bayesian networks – exact inference in BN – approximate inference in BN – causal networks.

UNIT III - SUPERVISED LEARNING

problem

Implement

CO3

Introduction to machine learning – Linear Regression Models: Least squares, single & multiple variables, Bayesian linear regression, gradient descent, Linear Classification Models: Discriminant function – Probabilistic discriminative model - Logistic regression, Probabilistic generative model - Naive Bayes, Maximum margin classifier - Support vector machine, Decision Tree, Random forests.

UNIT IV - ENSEMBLE TECHNIQUES AND UNSUPERVISED LEARNING

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Combining multiple learners: Model combination schemes, Voting, Ensemble Learning - bagging, boosting, stacking, Unsupervised learning: K-means, Instance Based Learning: KNN, Gaussian mixture models and Expectation maximization.

UNIT V - NEURAL NETWORKS

Artificial Neural Networks – Structures, perceptron, Multilayer perceptron, activation functions, network training, Learning in multilayer networks, Learning neural network structures, Case study: Handwritten digit recognition, Word senses and house prices.

TOTAL (L: 45) = 45 PERIODS

20%

TEXT BOOKS:

- 1. Stuart Russell and Peter Norvig, "Artificial Intelligence A Modern Approach", Fourth Edition, Pearson Education, 2021.
- 2. EthemAlpaydin, "Introduction to Machine Learning", MIT Press, Fourth Edition, 2020.

REFERENCES:

- 1. Deepak Khemani, "Artificial Intelligence", Tata McGraw Hill Education, 2013.
- 2. MehryarMohri, AfshinRostamizadeh, AmeetTalwalkar, "Foundations of Machine Learning", MIT Press, 2012.
- 3. Ian Goodfellow, YoshuaBengio, Aaron Courville, "Deep Learning", MIT Press, 2016.

	Mapping of COs with POs / PSOs														
COs		POs												SOs	
COS	1	2	3	4	5	6	7	8	9	10	11	12	1	2	
1	3														
2			3												
3		3			2								3		
4				3											
5						3			2	2				3	
CO (W.A)	3	3	3	3	2	3			2	2			3	3	



		22ITCI5 CLOUD COMPU (Common to 22AIX41, 22CSX41 d						
		<u> </u>	,	L	Т	Ρ	С	
				3	0	0	3	
PRE-R	REQUISITE: N	NL .						
Cours	se Objective:	Understand the fundamental ideas behind paradigm, its applicability; benefits, as well					ıe	
The Stu	dent will be able	Course Outcomes e to	Cognitive Level	in	ightaş End S Exami	emest	ter	
соі		cept of virtualization and Experiment with of hardware resources and Docker.	Ap	40%				
CO2		us cloud programming models and apply problems on the cloud.	An	20%				
CO3	Develop and cloud environ	deploy services on the cloud and set up a ment	An		2	0%		
CO4	and handle th	ecurity issues related to cloud computing e security threats and construct different design models	An	20%				
CO5	Build cloud so	olutions for the societal problems	An	Int	ernal A	ssessn	nent	

UNIT I CLOUD ARCHITECTURE MODELS AND INFRASTRUCTURE	(9)								
Cloud Architecture: System Models for Distributed and Cloud Computing – NIST Cloud Computi	ing Reference								
Architecture – Cloud deployment models – Cloud service models; Cloud Infrastructure: Architectural Design									
of Compute and Storage Clouds – Design Challenges.									
UNIT II -VIRTUALIZATION BASICS	(9)								
Virtual Machine Basics – Taxonomy of Virtual Machines – Hypervisor – Key Concepts – Virtualization structure – Implementation levels of virtualization – Virtualization Types: Full Virtualization – Para									
Virtualization – Hardware Virtualization – Virtualization of CPU, Memory and I/O devices.									
UNIT III -VIRTUALIZATION INFRASTRUCTURE AND DOCKER	(9)								
Desktop Virtualization – Network Virtualization – Storage Virtualization – System-level of Virtualization – Application Virtualization – Virtual clusters and Resource Management – Container Machines – Introduction to Docker – Docker Components – Docker Container – Docker Repositories	of Operating ers vs. Virtual								
Desktop Virtualization – Network Virtualization – Storage Virtualization – System-level of Virtualization – Application Virtualization – Virtual clusters and Resource Management – Container Machines – Introduction to Docker – Docker Components – Docker Container – Docker	of Operating ers vs. Virtual								

UNIT V -CLOUD SECURITY

Virtualization System-Specific Attacks: Guest hopping – VM migration attack – hyperjacking. Data Security and Storage; Identity and Access Management (IAM) - IAM Challenges - IAM Architecture and Practice.

TOTAL (L:45) : 45 PERIODS

TEXT BOOKS:

I. Kai Hwang, Geoffrey C Fox, Jack G Dongarra, "Distributed and Cloud Computing, From Parallel Processing to the Internet of Things", Morgan Kaufmann Publishers, 2012.

2. James Turnbull, "The Docker Book", O'Reilly Publishers, 2014.

3. Krutz, R. L., Vines, R. D, "Cloud security. A Comprehensive Guide to Secure Cloud Computing", Wiley Publishing, 2010.

REFERENCES:

I. James E. Smith, Ravi Nair, "Virtual Machines: Versatile Platforms for Systems and Processes", Elsevier/Morgan Kaufmann, 2005.

^{2.} Tim Mather, Subra Kumaraswamy, and Shahed Latif, "Cloud Security and Privacy: an enterprise perspective on risks and compliance", O'Reilly Media, Inc., 2009.

	Mapping of COs with POs / PSOs													
	POs													
COs	Ι	2	3	4	5	6	7	8	9	10	11	12	I	2
Ι	3			3									3	
2	3	3											3	3
3			3											3
4				3									3	
5					3	3								3
CO (W.A)	3	3	3			3							3	3



	2	2ITC16- INTERNET OF THI (Common to 22AIC14, 22		-	LICAT	IONS]				
					L	Т	Р	С			
					3	0	0	3			
PRE-R	EQUISITE: NIL										
Course	e Objective:	 To provide an understanding Internet of Things. To review about IoT protocols limitations, and challenges. 		-				-			
The stu	Cours Ident will be able	e Outcomes to	Cognitive Level	Weightage of COs in End Semester Examination							
соі	Identify various levels of IoT.	characteristics and deployment	Ар	30%							
CO2	Analyze the architecture.	concepts of M2M and IoT	An	20%							
CO3		arious IoT communication MQTT,CoAP, and HTTP in applications.	Ар	20%							
CO4	,	nctioning ofarduinoboards and unications technologies to use	An	30%							
CO5	Perform in a agriculture and using arduino.	team to build automation, various real time applications	Ар	Internal Assessment							

UNIT I – INTRODUCTION TO INTERNET OF THINGS

Characteristics of IoT - Physical and Logical Design of IoT - IoT Enabling Technologies - Wireless Sensor Networks - Cloud Computing - Big Data Analytics - Communication Protocols - Embedded Systems-Functional Blocks - Communication Models and APIs - IoT Levels and Deployment Templates – Overview of Microcontroller, Basics of Sensors and Actuators - Examples and Working Principles of Sensors and Actuators.

UNIT II - M2M AND IOT ARCHITECTURE

Building Architecture - An IoT Architecture Outline - M2M and IoT Technology Fundamentals: Devices and Gateways - Local and Wide Area Networking - Data management, Everything as a Service, M2M and IoT Analytics - Knowledge Management - IoT Reference Model.

UNIT III - IOT PROTOCOLS

PHY/MAC Layer: 3GPP MTC, IEEE 802.15 – Wireless HART- Z-Wave, BLE- Zigbee - DASH7 – Network Layer: 6LoWPAN - 6TiSCH - RPL - CORPL - CARP - Transport Layer: TCP - MPTCP - UDP-DCCP-Session Layer: HTTP- CoAP- XMPP- AMQP- MQTT.

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UNIT IV - PROGRAMMING USING ARDUINO

Introduction to Arduino processor- General Block diagram- Working of Analog and Digital I/O pins-Serial(UART), I2C Communications and SPI communication - Arduino Boards: Mega, Due, Zero and 101-Prototyping basics - Technical description - Setting Up Arduino IDE- Introduction to Arduino programming-Case Studies.

UNIT V - APPLICATIONS OF IOT

Various Real time applications of IoT- Home Automation - Smart Parking - Environment: Weather monitoring system - Agriculture: Smart irrigation – Domain Specific applications - Case Studies.

TOTAL (L:45) : 45 PERIODS

TEXT BOOKS:

- 1. Internet of Things, RMD SundaramShriram K Vasudevan, Abhishek S Nagarajan, John Wiley and Sons, Second Edition, 2019.
- 2. ArshdeepBahga, Vijay Madisetti, "Internet of Things-A hands-on approach", Universities Press, 2015.
- 3. Veneri, Giacomo and Antonio capasso "Hands on Industrial Internet of things:create a powerful industrial IoT infrastructure using Industry 4.0, 1st edition, Packet Publishing, Ltd, 2018.

REFERENCES:

1. Jan Holler, VlasiosTsiatsis, Catherine Mulligan, Stefan Avesand, StamatisKarnouskos, David Boyle, From Machine-to-Machine to the Internet of Things: Introduction to a New Age of Intelligence, 1st Edition, Academic Press, 2014.

	Mapping of COs with POs / PSOs														
COs	POs													PSOs	
	I	2	3	4	5	6	7	8	9	10	11	12	Ι	2	
I	3														
2	3														
3			3										3		
4					3									3	
5									I		I	Ι			
CO (W.A)	3		3		3				I		Ι	I	3	3	



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	C	22ITP08 CLOUD COMPUTING LABORATORY	1									
			L	Т	Ρ	С						
		3	0	0	3							
PRE-REQUISITE: NIL												
Course Objective: To experiment with various virtualization tools such as Virtual Box and VMware worksta												
The Stu	ident will be able	Co	gnitiv	e Lev	el							
соі	Apply large data	Ap										
CO2	Configure vari workstation.	ous virtualization tools such as Virtual Box, VMware	An									
CO3	Design and d	eploy a web application in a PaaS environment.	С									
CO4	Install and us private cloud	e a generic cloud environment that can be used as a	L An									
CO5	Aware of rece self learning.	nt technological advancements in cloud computing through	An									

LIST OF EXPERIMENTS :

- 1. IInstall Virtualbox/VMware Workstation with different flavours of linux or windows OS on top of windows7 or8.
- 2. Install a C compiler in the virtual machine created using virtual box and execute Simple Programs
- 3. Install Google App Engine. Create hello world app and other simple web applicationsusing python/java.
- 4. Use GAE launcher to launch the webapplications.
- 5. Simulate a cloud scenario using CloudSim and run a scheduling algorithm that is not presentingCloudSim.
- 6. Find a procedure to tansfer the files from one virtual machine to another virtualmachine
- 7. Find a procedure to launch virtual machine using trystack (Online Openstack DemoVersion)
- 8. Install Hadoop single node cluster and run simple applications likewordcount

HARDWARE / SOFTWARE REQUIRED FOR A BATCH OF 30 STUDENTS:

Hardware:

LAN System with 30 nodes (OR) Standalone PCs – 30 Nos,.

Software:

Open stack , Hadoop SOFTWAREEucalyptus or Open Nebula orequivalent

TOTAL (P:60) = 60 PERIODS

	Mapping of COs with POs / PSOs													
	POs											PSOs		
COs	I	2	3	4	5	6	7	8	9	10	11	12	I	2
I	3												3	3
2	3	3			3								3	
3		3	3								2			3
4				3									3	
5												3		3
CO (W.A)	3	3	3	3	3						3	3	3	3



	22ITP09-	INTERNET OF THINGS AND ITS APPLICATION (Common to 22CSP11 and 22CIP04)	IS LA	BOR	ATOR	Y						
			L	Т	Р	С						
			0	0	4	2						
PRE-R	EQUISITE: NIL											
Course	Course Objective: To equip students with comprehensive knowledge and hands on experience in designing and developing IoT systems and applications.											
			Cognitive Level									
The stu	dent will be able	to		Cogn		evei						
COI	Apply the know	ledge of controlling sensors using arduino.		Ар								
CO2	Analyze the give	en Aduino program to build practical IoT solutions.		An								
CO3	Apply Arduino actuators.		Ар									
CO4	Design IoT base		An									
CO5	Implement a mi suitable sensors		с									

LIST OF EXPERIMENTS

- I. Implement a program to Blink LED using Arduino.
- 2. Implement a program to control intensity light using Arduino.
- 3. Implement a program for LCD Display using Arduino.
- 4. Implement a program for Buzzer Indication using Arduino.
- 5. Implement a program for LDR using Arduino.
- 6. Implement a program for LM35 Sensor using Arduino.
- 7. Implement a program for Key Input with LED using Arduino.
- 8. Implement a program for Servo Motor Control using Arduino.
- 9. Implement a program for blinking LED using NODEMCU with Blynk.
- 10. Implement a program for Sensor value logging in Cloud

HARDWARE / SOFTWARE REQUIRED FOR A BATCH OF 33 STUDENTS:

Hardware:

WiFi UNIT or ESP 8266 UNIT 33, Connecting cable or USB cable 33, Ultrasonic sensor 33, Jumper wires 33, Vibration sensor 33, Touch Sensor 33, Temperature and humidity sensor 33, Raspberry pi 33, HDMI 33, Micro USB power input 33, Breadboard 33, Resistor (47K/IW) 33, LED 33,

Arduino Uno 33, 16 x 2 LCD display 33, ACS712 Voltage sensor 33, 9/12V Battery 33, Center tapped transformer (230/6-0-6V) 33, Diode (IN4007) 33, Opto-coupler 33

Software:

OS – Windows / UNIX Clone 33

Computer with Arduino IDE software 33

TOTAL (P:60) : 60 PERIODS

	Mapping of COs with POs / PSOs													
COs			PSOs											
	I	2	3	4	5	6	7	8	9	10	11	12	I	2
I	3												3	
2			2	2										
3														2
4					3									2
5		2			3				I				3	
CO (W.A)	3	2	2	2	3				I				3	2



		22ITCI7 - FULL STACK DEVE Common to 22AIC15,22CIC15 an							
				L	Т	Ρ	С		
				3	0	0	3		
PRE-R	EQUISITE: 2	2ITC13							
Cours	se Objective:	To provide students with a solid found development fundamentals, integrate with best practices in web development							
The Stu	C dent will be able	Course Outcomes to	Cognitive Level	in	End S	ge of (emest natiou	ter		
соі	Apply fundame application deve	ental concepts of MERN stack for Web elopment.	Ap		2	0%			
CO2		velop web applications using bootstrap, node focused on social and environmental issues	An		4	0%			
CO3	v	end and back-end components effectively with external services.	An		2	0%			
CO4	Implement F framework.	ull stack application through React	An	20%					
CO5	CO5 Demonstrate teamwork and problem-solving skills in project C Internal Ass development.								

UNIT I - BASICS OF MERN STACK

MERN Introduction-MERN Components - Need for MERN - Server-Less Hello World - Server Setup nvm - Node.js npm.

UNIT II – BOOTSTRAP AND NODE JS BASICS

Introduction to Bootstrap - Bootstrap Basics - Bootstrap Grids - Bootstrap Themes - Bootstrap CSS - Bootstrap JS.

Node.js basics - Local and Export Modules - <mark>Node Package Manager - Node.js web server - Node.js File</mark> system - Node Inspector - Node.js Event Emitter.

UNIT III - NODE JS EXPRESS

Node.js Data Access - Express REST APIs - REST - Resource Based - HTTP Methods as Actions - JSON-Express - Routing - Handler Function – Middleware-Rest API.

UNIT IV - MONGODB

MongoDB - MongoDB Basics - Documents -Collections - Query Language - Installation - The Mongo Shell - Schema Initialization - MongoDB Node.js Driver - Reading from MongoDB - Writing to MongoDB.

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UNIT V - REACT

React Introduction – State - Lifecycle methods - Hooks – useState, useEffect, useContext - Event handling -Forms – controlled components, submission, validation.

TOTAL (L:45) = 45 PERIODS

TEXT BOOKS:

- 3. Pro MERN Stack, Full Stack Web App Development with Mongo, Express, React, and Node, Vasan Subramanian, A Press Publisher, 2019.
- 4. Bradshaw, S., Brazil, E., & Chodorow, K. (2019). MongoDB: the definitive guide: powerful and scalable data storage. O'Reilly Media.
- 5. Mardan, A. (2014). Express. js Guide: The Comprehensive Book on Express. js. Azat Mardan.
- 6. Kogent Learning Solutions Inc. "HTML5 Black Book: Covers CSS3, JavaScript, XML, XHTML, AJAX, PHP and JQUERY", Wiley India Pvt. Limited, 2011.
- 7. Deitel and Deitel and Nieto, "Internet and World Wide Web How to Program", Prentice Hall, 5th Edition, 2011.
- 8. Zammetti, F. (2020). Modern Full-Stack Development: Using TypeScript, React, Node. js, Webpack, and Docker. Apress.

- Silvio Moreto, Matt Lambert, Benjamin Jakobus, Jason Marah, "Bootstrap 4–Responsive Web Design" Packt Publishing (6 July 2017)
- 2. Thomas Powell, "Web Design: The Complete Reference", Osborne / McGraw-Hill
- 3. https://www.w3schools.com/

	Mapping of COs with POs / PSOs														
	POs														
COs	I	2	3	4	5	6	7	8	9	10	11	12	I	2	
I	3				3								3		
2		3	3		3	3	3						3		
3			3		3									3	
4				3	3								3		
5					3			3	3	3	3			3	
CO (W.A)	3	3	3	3	3	3	3	3	3	3	3		3	3	



NIL To design and develop mobile apps, ensure usability and security and to focusing on practical skills and indus ourse Outcomes le to identify the computing requirements to a real world problem Android application using layout, UI	prepare apps fo		age of	app sto	in End	
To design and develop mobile apps, ensure usability and security and to focusing on practical skills and indus ourse Outcomes le to identify the computing requirements to a real world problem	prepare apps fo stry standards. Cognitive Level	ces like APIs or deployme Weight	s and da ent on a cage of ster Ex	atabase app sto	es, to pres, in End	
To design and develop mobile apps, ensure usability and security and to focusing on practical skills and indus ourse Outcomes le to identify the computing requirements to a real world problem	prepare apps fo stry standards. Cognitive Level	or deployme Weight	age of	app sto	in End	
ensure usability and security and to focusing on practical skills and indus ourse Outcomes le to identify the computing requirements to a real world problem	prepare apps fo stry standards. Cognitive Level	or deployme Weight	age of	app sto	in End	
le to identify the computing requirements to a real world problem	Level		ster Ex			
o a real world problem	An		20%			
Android application using layout []]		20%				
and old application using layout, of	Ар		20%	6		
mplement the ethical responsibilities in ation development using modern tools	Ар		20%	6		
, ,	Ap		20%	6		
	С	Internal assessment				
PLATFORM AND APPLICATIONS	5				(9)	
f u e r	ting Systems - Special Constraints & Requ	fully functional native mobile app by ustry's best practices Ap eir projects and compile thorough emonstrating teamwork and reflective C PLATFORM AND APPLICATIONS Image: Compile there is a com	Ication development using modern tools Ication development using modern tools fully functional native mobile app by ustry's best practices Ap eir projects and compile thorough emonstrating teamwork and reflective C Inte PLATFORM AND APPLICATIONS Integration straints & Requirements - Commercial Mo	ication development using modern tools Image: Complexity of the second seco	ication development using modern tools Image: Complexity of the second	

Cons - Mobile Payment System - Security Issues.

UNIT II - INTRODUCTION TO ANDROID

Introduction to Android: The Android Platform, Android SDK, Eclipse Installation, Android Installation, Building you First Android application, Understanding Anatomy of Android Application, Android Manifest file.

UNIT III - ANDROID APPLICATION DESIGN ESSENTIALS

Anatomy of Android applications, Android terminologies, Application Context, Activities, Services, Intents, Receiving and Broadcasting Intents, Android Manifest File and its common settings, Using Intent Filter, Permissions. - Activity Lifecycle - Navigation

UNIT IV - ANDROID USER INTERFACE DESIGN & MULTIMEDIA

User Interface Screen elements, Designing User Interfaces with Layouts, Drawing and Working with Animation. Playing Audio and Video, Recording Audio and Video, Using the Camera to Take and Process Pictures.

UNIT V - ANDROID APIs

Using Android Data and Storage APIs, Managing data using Sqlite, Sharing Data between Applications with Content Providers, Using Android Networking APIs, Using Android Web APIs, Using Android Telephony APIs, Deploying Android Application to the World – Error Handling – Case studies

TOTAL (L:45): 45 PERIODS

(9)

(9)

(9)

TEXT BOOKS:

- 1. Prasanth Kumar Pattnaik, Rajib Mall, "Fundamentals of Mobile Computing", PHI Learning Pvt.Ltd, New Delhi-2012 (UNIT I)
- Lauren Darcey and Shane Conder, "Android Wireless Application Development", 2nd edition, Pearson Education, 2011 (UNIT 2 – 5)

- I. Reto Meier, "Professional Android 2 Application Development", Wiley India Pvt Ltd, 2010.
- 2. Google Developer Training, "Android Developer Fundamentals Course Concept Reference", Google Developer Training Team, 2017.
- 3. Dawn Griffiths and David Griffiths, "Head First Android Development", 1st Edition, O"Reilly SPD Publishers, 2015.

	Mapping of COs with POs / PSOs														
<u> </u>	POs														
COs	I	2	3	4	5	6	7	8	9	10	11	12	I	2	
I		3											2		
2	3														
3	3				2			2					2		
4	3				2								2	3	
5		2						3	2	2			2	3	
CO (W.A)	3	2.5			2			2.5	2	2			2	3	



	22	ITPI0 - FULL STACK DEVELOPMENT LABORAT	ORY					
		(Common to 22CSP09)						
			L	т	Ρ	С		
			0	0	4	2		
PRE-R		NIL .						
Cours	se Objective:	To develop full stack applications with clear understanding logic and data storage.	of user	interfa	ce, bus	iness		
The Stu	ident will be able	Course Outcomes to	Cogn	itive l	_evel			
соі	Install and deve	elop programs using React JS.		Ap				
CO2	Make use of m	ultiple node is modules to implement the application.		A	n			
CO3	Develop responsive and dynamic web pages C							
CO4	Develop respo	с						
CO5	Ą	'n						

I. Build a Basic React APP that display custom message from users
2. Create a Login form using React JS
3. Write a program to upload Single/Multiple images to cloudinary using Node JS
4. Write a program to create router using Node.js with Express
5. Design a program to create Single Responsive Page using Bootstrap
6. Implement Create and Read Operations in MongoDB.
7. Implement Update and Delete Operations in MongoDB.

TOTAL (P:60) = 60 PERIODS

	Mapping of COs with POs / PSOs														
	POs														
COs	I	2	3	4	5	6	7	8	9	10	11	12	I	2	
I	3												3		
2		3			3								3		
3		3	3											3	
4				3	3								3		
5					3				2			3			
CO (W.A)	3	3	3	3	3				2			3	3	3	



	221T	PII- MOBILE APPLICATION DEVELOPMEN (Common to 22CSP12)	IT LABOI	RATO	RY			
			L	Т	Ρ	С		
			0	0	4	2		
PRE-R	REQUISITE : NII	-						
Course	e Objective:	To provide hands-on experience in designing, development mobile apps.	oping, testi	ng, and	deploy	ing		
		Course Outcomes	C	ognitiv	e Leve	J		
The stu	udent will be able t	0		- Surray				
соі	Analyze and ide real world prob	ntify the computing requirements appropriate to a lem	An					
CO2	Design an Andre event listeners	oid application using layout, UI components using	с					
CO3	Develop Andro	d application with data storage		С				
CO4	Develop a nativ	e mobile app	С					
CO5	Utilize RSS feed	Ap						

ST C	OF EXPERIMENTS :	
١.	Develop an application that uses GUI components, Font and Colors.	
2.	Develop an application that uses Layout Managers.	
3.	Develop an application that uses event listeners.	
4.	Develop an application that uses adapters, Toast.	
5.	Develop an application that makes use of databases.	
6.	Develop an application that makes use of RSS Feed.	
7.	Implement an application that implements Multi threading.	
8.	Develop a native application that uses Camera and writes the image to the storage.	
9.	Develop a basic SMS receiver application.	
10.	Implement an application that creates an alert upon receiving a message.	
١RD	WARE / SOFTWARE REQUIRED FOR A BATCH OF 33 STUDENTS:	
	one desktops with Windows or Android or iOS or Equivalent Mobile Application Devel propriate emulators and debuggers - 33 Nos.	lopment, To

TOTAL (P:60) : 60 PERIODS

	Mapping of COs with POs / PSOs														
60.		POs													
COs	Ι	2	3	4	5	6	7	8	9	10	11	12	I	2	
I		3												2	
2			3											2	
3			3		3	3		3					2	2	
4			3						3				2	3	
5	3									3	3	3	2	3	
CO (W.A)	3	3	3		3	3		3	3	3	3	3	2	2.4	

Ho

	2	2GED02 – INTERNSHIP / INDUSTRIAL TRAININ	IG				
			L	Т	Ρ	С	
			0	0	0	2	
PRE-R	EQUISITE : N	11L					
Course	o Ohio stives	• To obtain a broad understanding of the emerging tech	nologie	es in In	dustry		
Cours	e Objective:	 To gain knowledge about I/O models. 					
The Stu	dent will be able	Course Outcomes e to	Co	gnitiv	ve Lev	el	
COI	Engage in Ind	ustrial activity which is a community service.	U				
CO2	Prepare the p work.	roject report, three minute video and the poster of the	Ар				
CO3	Identify and their life com	specify an engineering project/product that can make fortable.	An				
CO4		siness plan for a commercial venture of the proposed ct together with complying to relevant norms.	Ap				
CO5	Identify the c	E					

During semester breaks, students are encouraged to engage in industrial training or undergo internship in an industry related to the field of study. The duration of the activity shall be of 4 to 6 weeks. The work carried out in the semester break is assessed through an oral seminar accompanied by a written report. It is expected that this association will motivate the student to develop simple project/product to make their life comfortable and convert new ideas into project/product .

Every student is required to complete 4 to 6 weeks of internship (with about 40 hours per week), during the Summer/Winter semester breaks. The Internships are evaluated through Internship Reports and Seminars during the VI and VIII semesters. The internships can be taken up in an industry, a government organization, a research organization or an academic institution, either in the country or outside the country, that include activities like:

- Successful completion of Internships/ Value Added Programs/Training
- Programs/ workshops organized by academic Institutions and Industries
- Soft skill training by the Placement Cell of the college
- Active association with incubation/ innovation /entrepreneurship cell of the institute;
- Participation in Inter-Institute innovation related competitions like Hackathons
- Working for consultancy/ research project within the institutes
- Participation in activities of Institute's Innovation Council, IPR cell, Leadership
- Talks, Idea/ Design/ Innovation contests
- Internship with industry/ NGO's/ Government organizations/ Micro/ Small/ Medium enterprises
- Development of a new product/ business plan/ registration of a start-up

	Mapping of COs with POs / PSOs														
		POs													
COs	I	2	3	4	5	6	7	8	9	10	11	12	I	2	
I						2									
2										3					
3		2													
4							2	3			2				
5						2			2					2	
CO (W.A)		2				2	2	3	2	3	2			2	



	22ITD01- Project Work	- 1				
			L	Т	Р	С
			0	0	20	10
	EQUISITE :NIL Course Outcomes dent will be able to	Cognitive Level	in	End S	ge of (Semestination	ter
COI	Engage in independent study to research literature in the identified area and consolidate the literature search to identify and formulate the engineering problem.	Ар	20		rst Rev ernal)	view
CO2	Prepare the Gantt Chart for scheduling the project , engage in budget analysis, and designate responsibility for every member in the team and identify the community that shall benefit through the solution to the identified research work and also demonstrate concern for environment	Ар, Е	20 5		cond Re ernal)	eview
CO3	Identify, apply the mathematical concepts, science concepts, and engineering concepts necessary to implement the identified engineering problem, select the engineering tools /components required to reproduce the identified project, design, implement, analyze and interpret results of the implemented project	Ap, An, C	20		ird Rev ernal)	view
CO4	Engage in effective written communication through the project report, the one-page poster presentation, and preparation of the video about the project and the four page IEEE format of the work and effective oral communication through presentation of the project work and demonstration of the project.	E	20		nal Rev ernal)	view
CO5	Perform in the team, contribute to the team and mentor/lead the team, demonstrate compliance to the prescribed standards/ safety norms and abide by the norms of professional ethics and clearly specify the outcome of the project work (leading to start-up/ product/ research paper/ patent)	Ap, An	20		nal Rev ernal)	iew

DESCRIPTION

Project work may be allotted to a single student or to a group of students not exceeding 3 per group. The title of project work is approved by head of the department under the guidance of a faculty member and student(s) shall prepare a comprehensive project report after completing the work to the satisfaction of the guide. The Head of the department shall constitute a review committee for project work. There shall be three reviews during the semester by the committee to review the progress. Student(s) shall make presentation on the progress made by him / her / them before the committee and evaluation is done as per Rules and Regulations

TOTAL (P: 300) = 300 PERIODS

	Mapping of COs with POs / PSOs													
	POs													Os
COs	Ι	2 3 4 5 6 7 8 9 10 11 12												2
I		3										3	3	3
2						3	3				3		3	3
3	3	3	3	3	3								3	3
4								3		3			3	3
5									3		3	3	3	3
CO (W.A)	3	3 3 3 3 3 3 3 3 3 3 3 3 3 3											3	3



		22ITX01 - DEEP (Common to 22AIC13,2		3)				
			,		L	т	Ρ	С
					3	0	0	3
PRE-R	EQUISITE :	NIL						
Course	e Objective:	To understand and apply de applications.	ep learning tec	hniques	to su	pport	real-t	ime
The Stu	Cour dent will be ab	rse Outcomes le to	Cognitive Level	-	htage Nester			
соі	Apply the co deep learnin	oncepts of neural networks and g.	Ap			20%		
CO2	Categorize t frameworks.	the types of auto encoders in	An			20%		
CO3	frameworks	e the hardware support and (Keras - PyTorch) in nachines model.	Ар			20%		
CO4	Apply the co	ncepts of CNN and RNN.	An			40%		
CO5		ecurrent Neural Network to equence data.	С	lı	nternal	Asses	sment	

UNIT I – NEURAL NETWORKS

Introduction – Basic Architecture of Neural Networks – Training Neural Network with Backpropagation - Practical Issues in Neural Network Training - Power of Function Composition - Common Neural Architectures - Neural Architectures : Binary Classification Models - Multiclass Models.Introduction to Deep Learning

UNIT II -AUTOENCODER AND FRAMEWORKS

Introduction to Autoencoder – Features of Autoencoder - Types of Auto Encoder: Vanilla Autoencoder - Multilayer Autoencoder - Stacked Autoencoder - Deep Autoencoder - Denoising Autoencoder · Convolutional Autoencoder - Regularization in Autoencoder - Open Source Frameworks: SciPy -TensorFlow – Keras - PyTorch

UNIT III – BOLTZMANN MACHINES AND HARDWARE SUPPORT

Boltzmann Machine: Relation to Hopfield Networks. RBM Architecture: Energy Based Model – Gibbs Distribution – Gibbs Sampler – Contrastive Divergence – Example – Types of RBM – Hardware support for Deep Learning.

UNIT IV - CONVOLUTION NEURAL NETWORKS

Convolution Network - Components of CNN Architecture - Rectified Linear Unit(ReLU)Layer-Exponential Linear Unit (ELU or SELU) - Unique Propertied of CNN - Architectures of CNN -Application of CNN – Case studies: Image Classification using CNN - Visual Speech Recognition using 3D-CNN

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UNIT V – RECURRENT NEURAL NETWORKS

RNN versus CNN – Feedforward Neural Network versus RNN. - Simple Recurrent Neural Network : training an RNN – Backpropagation Through time (BPTT) – RNN Topology – Challenges with Vanishing Gradients – Bidirectional and Stateful RNNs – Long Short term memory(LSTM) – LSTM Implementation – Gated Recurrent Unit (GRU) – Deep Recurrent Neural Network.- Case studies: Stock Market Prediction Using RNN – Next Word Prediction Using RNN-LSTM.- Tamil Handwritten Character Optical Recognition Using CRNN

TOTAL (L:45) = 45 PERIODS

(9)

TEXT BOOKS:

- 1. Aggarwal, Charu C, "Neural Networks and Deep learning", 2ndEdition, Springer Cham, 2023.
- Lovelyn, S., Rose, L. Ashok kumar, D. KarthikaRenuka, Deep Learning using Python, Wiley India Pvt. Ltd., First Edition, 2019.

- 1. Ian Goodfellow, Yoshua Bengio, and Aaron Courvill, "Deep Learning", 1 st Edition, MIT Press, USA, 2018.
- 2. Josh Patterson and Adam Gibson, "Deep Learning–A Practitioner"s Approach", Ist Edition, O"ReillySeries, August 2017.

				Μ	apping	g of CC) s with	POs /	PSO s					
						P	Os						PS	Os
COs	I	2	3	4	5	6	7	8	9	10	11	12	I	2
I	3												3	
2		3			3									3
3	3		3		3									
4	3												3	
5					3				3	3				
CO (W.A)	3	3	3		3				3	3			3	3

		22ITX02 - KNOWLED (Common to 22AIX01,22						
					L	Т	Ρ	С
					3	0	0	3
PRE-R	EQUISITE :	NIL						
Course	Objective:	To implement various techniqu	es for knowledge	acquisitio	n and 1	represe	entatio	n.
The Stud	Cours dent will be ab	se Outcomes le to	Cognitive Level	Weigh Sem	-		s in E inatio	
соі	Apply know production r	wledge representation with ules.	Ap			20%		
CO2	Implement clauses.	SLD derivations with horn	An			20%		
CO3	Apply reason and default lo	ning with inheritance network ogic.	Ар			20%		
CO4	Apply subject and planning.	ctive probability with actions	Ap			20%		
CO5	Perform ol using frames	bject oriented representation	Ар			20%		

	•
UNIT I – INTRODUCTION	(9)
Knowledge Representation and Reasoning – Syntax, Semantics, Pragmatics, Explicit and Imp	olicit Belief -
Expressing Knowledge – Resolution: Propositional Case-Handling Variables and Quantifiers-	Dealing with
Computational Intractability	
UNIT II – HORN CLAUSES	(9)
Horn Clauses-SLD Resolution-g SLD Derivations-Procedural Control of Reasoning - Rules in	Production
Systems: Production Rules- Conflict Resolution- Applications and Advantages	
UNIT III – OBJECT-ORIENTED REPRESENTATION	(9)
Objects and Frames-Frame Formalism-Frames to Plan a Trip-Beyond the Basics-Structured D	Descriptions-
A Description Language-Meaning and Entailment-Computing Entailments-Taxonomies and Cla	ssification
UNIT IV – INHERITANCE AND DEFAULTS	(9)
Inheritance Networks-Strategies for Defeasible Inheritance-A Formal Account of Inheritance	e Networks-
Defaults: Introduction-Closed-World Reasoning-Circumscription-Default Logic-Autoepistemi	c Logic
UNIT V – VAGUENESS, UNCERTAINTY AND DEGREES OF BELIEF	(9)
Noncategorical Reasoning-Objective Probability-Subjective Probability-Vagueness-Diagnosis- Actions-Planning- Tradeoff between Expressiveness and Tractability.	Explanation-
TOTAL (L:45) = 45	PERIODS

TEXT BOOKS:

- 1. Ronald J. Brachman, Hector J. Levesque," Knowledge Representation and Reasoning", Morgan Kaufmann, 2004.
- 2. Gheorghe Tecuci, Dorin Marcu, Mihai Boicu, David A. Schum, "Knowledge Engineering Building Cognitive Assistants for Evidence-based Reasoning", Cambridge University Press, First Edition, 2016.

- 1. John F. Sowa," Knowledge Representation: Logical, Philosophical, and Computational Foundations", Brooks/Cole, Thomson Learning, 2000
- 2. Ela Kumar," Knowledge Engineering", I K International Publisher House, 2018.

	Mapping of COs with POs / PSOs													
						P	Os						PS	Os
COs	I	2 3 4 5 6 7 8 9 10 11 12												2
I	3	3											3	
2		3	3											
3	3												3	
4	3												3	
5	3													
CO (W.A)	3	3	3										3	



		22ITX03 - RECOMM (Common to 22AIX02,									
					L	Т	Ρ	С			
					3	0	0	3			
PRE-R	EQUISITE :	NIL									
Course	• Objective:	To learn the significance of mac systems.	hine learning algo	rithms for	· Reco	mmeno	der				
The Stu	Cour s dent will be ab	se Outcomes le to	Cognitive Level	Weig Sem	-		Ds in E Ninatio				
COI	Apply the or recommended	concepts and applications of er systems.	Ар		20%						
CO2	,	rious collaborative filtering ontent based recommendation.	An			20%					
CO3		restigation about the issues in er system and experimental	Ap			20%					
CO4	Apply Recon in IPVT.	nmendation system properties	Ар			20%					
CO5	Implement recommenda	the knowledge sources and ation types.	Ap			20%					

UNIT I – INTRODUCTION

Introduction - Recommender Systems Function - Data and Knowledge Sources - Recommendation Techniques - Application and Evaluation - Applications of recommendation systems - Issues with recommender system.

UNIT II – CONTENT-BASED RECOMMENDATION

High level architecture of content-based systems - Advantages and drawbacks of content based filtering-Item Representation - Learning User Profiles and Filtering - Trends and Future Research - Neighborhoodbased Recommendation - Components of Neighborhood Methods.

UNIT III – COLLABORATIVE FILTERING

Preliminaries: Baseline predictors - The Netflix data - Implicit feedback - Matrix factorization models - Neighborhood models - Enriching neighborhood models - Between neighborhood and factorization - Constraint-based Recommenders.

UNIT IV – CONTEXT-AWARE RECOMMENDER SYSTEMS

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Context in Recommender Systems - Paradigms for Incorporating Context in Recommender Systems - Combining Multiple Approaches – Case Studies - Additional Issues in Context-Aware Recommender Systems- Evaluating Recommender Systems: Experimental Settings - Recommendation System Properties.

UNIT V – IPVT, MATCHING RECOMMENDATION TECHNOLOGIES

(9)

IPTV Architecture - Recommender System Architecture- Recommender Algorithms- Recommender Services – System Evaluation - Knowledge Sources – Domain - Knowledge Sources - Mapping Domains to Technologies.

TOTAL (L:45) = 45 PERIODS

TEXT BOOKS:

- I. Francesco Ricci , Lior Rokach , Bracha Shapira , "Recommender Sytems Handbook", 1st ed, Springer (2011)
- 2. Charu C. Aggarwal, "Recommender Systems: The Textbook", First Ed., Springer, 2016.

- 1. Manouselis N., Drachsler H., Verbert K., Duval E., "Recommender Systems for Learning", Springer, 1st Edition, 2013.
- 2. Dietmar Jannach , Markus Zanker , Alexander Felfernig and Gerhard Friedrich, "Recommender Systems: An Introduction", Cambridge University Press (2011), 1st ed.

				М	apping	g of CC) s with	POs /	PSOs					
						P	Os						PS	Os
COs	I	2 3 4 5 6 7 8 9 10 11 12											I	2
I	3												3	
2		3												
3	3			3										
4	3												3	
5	3	3												3
CO (W.A)	3	3		3									3	3



		22ITX04 - SOFT ((Common to 22AI)]						
					L	Т	Ρ	С		
PRE-R	EQUISITE :				3	0	0	3		
	• Objective:	To learn and understand soft con	nputing concepts	and Fuzz	zy infer	rence s	ystem	s.		
Course OutcomesCognitiveWeightage ofThe Student will be able toLevelSemester Ex										
COI		f the soft computing concepts s architecture	Ap	20%						
CO2		echniques of back propagation ng with its parameter tuning.	Ap			20%				
CO3	Interpret the network pro	e fuzzy logics to solve the neural blems	Ap			20%				
CO4	-	genetic algorithm techniques to ptimized solution	Ap			20%				
CO5		ne working of hybrid soft and to solve real world	An			20%				

UNIT I -INTRODUCTION

Introduction to Soft computing-Soft Computing Constituents-From Conventional AI to Computational Intelligence- Artificial neural network: Introduction, characteristics- learning methods – taxonomy – Evolution of neural networks - basic models - important technologies – applications.

UNIT II -NEURAL AND BACKPROPAGATION NETWORK

Back propagation Neural Networks -single layer artificial neural network- Back propagation learning model for Multilayer perceptron-Back propagation learning- Neural Networks- Kohonen Neural Network -Learning Vector Quantization -Hamming Neural Network - Hopfield Neural Network -Applications-Effect of tuning parameters of Backpropagation neural network- Unsupervised Learning Neural Networks.

UNIT III-FUZZY LOGIC

Fuzzy set theory- Introduction to Fuzzy Logic- Fuzzy Sets - Classical Relations and Fuzzy Relations-Fuzzyversus Crisp-crisp set: operations on Crisp sets-Properties of Crisp sets- partition and coveringmembership function-basic fuzzy set operations-properties of fuzzy sets-Crisp relations: Cartesian productother crisp relations.

UNIT IV – GENETIC ALGORITHMS

History –Basic concepts-Creation of offspring-Working principle- Encoding-Fitness Function- Population initialization and selection methods - Evaluation function - Operators - Cross Over - Inversion and Deletion -Mutation Operator- Generational cycle-Bit-wise Operators -Convergence of Genetic Algorithm.

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UNIT V – HYBRID SOFT COMPUTING TECHNIQUES & APPLICATIONS

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Hybrid systems-Neural networks ,fuzzy logic and genetic algorithms hybrids-GA Based Weight Determination –Fuzzy backpropagation networks-Simplified fuzzy ARTMAP-Fuzzy associative memories-Soft computing tools-Fuzzy constrains-Fuzzy logic controller.

TOTAL (L:45) = 45 PERIODS

TEXT BOOKS

- 1. S. Rajasekharan& G. A. VijayalakshmiPai, "Neural Networks, Fuzzy Systems and Evolutionary algorithms: synthesis and applications", 2nd Edition, Prentice Hall of India, New Delhi, 2018.
- 2. J.S.R.Jang, C.T. Sun and E.Mizutani, "Neuro-Fuzzy and Soft Computing", PHI / Pearson Education 2004.
- 3. 2. S.N.Sivanandam and S.N.Deepa, "Principles of Soft Computing", Wiley India Pvt Ltd, 2019.

REFERENCE

1. George J. Klir, Ute St. Clair, Bo Yuan, "Fuzzy Set Theory: Foundations and Applications" Prentice Hall, 1997.

					Ma	pping	of CC	Ds with	n POs	PSOs	5			
COs							POs						PSOs	
COs	I	2	3	4	5	6	7	8	9	10	11	12	I	2
I	3	3	3		3								3	
2	3	3 3 .												3
3			3	3									3	
4		3		3									3	
5		3 3												3
CO (W.A)													3	3



		22ITX05 - (Common to 22AIX)		JTER VISION X05,22CIX16,22	CCX23)				
						L	Т	Ρ	С
						3	0	0	3
PRE-R	EQUISITE :	NIL							
Course	objective:	To impart knowledge a techniques used to inte		•	••		•	hms ar	ıd
The Stu	Cours dent will be ab	e Outcomes le to		Cognitive Level	Weig Sem	-		Ds in E inatio	
COI	feature ext	mage processing techniq raction and enhancem sion applications.		Ap			30%		
CO2		ect detection and recc g various techniques.	ognition	An			20%		
CO3		0 0	que for ometric	Ар			30%		
CO4	Apply deep images fo techniques.	learning models to syn r advanced photo	nthesize ography	An			20%		
CO5		ovative solution for imr chniques in virtual reality		С	Ir	nternal	Asses	sment	

UNIT I -INTRODUCTION

Introduction-Image Formation: Geometric primitives and transformations-Photometric image formation-The digital camera-Image processing: Point operators-Linear filtering -Fourier transforms -Geometric transformations.

UNIT II – RECOGNITION & FEATURE DETECTION AND MATCHING

Instance Recognition-Image Classification-Object detection-Semantic segmentation-Points and patches-Edges and contours-Contour tracking-Lines and vanishing points-Segmentation.

UNIT III – IMAGE ALIGNMENT AND STITCHING & STRUCTURE FROM MOTION

Pairwise alignment-Image stitching-Geometric Intrinsic calibration-pose estimation-Two-frame structure from motion-Multi-frame structure from motion-Simultaneous localization and mapping(SLAM):"Enhancing Autonomous Navigation: A Case Study on SLAM Implementation"

UNIT IV – COMPUTATIONAL PHOTOGRAPHY & DEPTH ESTIMATION

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Photometric calibration-High dynamic range imaging-Super-resolution:"Advancing Image Clarity: A Case Study on Super-Resolution Techniques"-denoising-blur removal-Image matting and compositing-Epipolar geometry-Sparse correspondence-Dense correspondence-Local methods-Global optimization-Multi-view stereo

UNIT V – 3D RECONSTRUCTION & IMAGE-BASED RENDERING

9

Shape from X-3D Scanning-Surface representation-Point-based representation-Volumetric representation-GAN:Generative Adversarial Networks-Vision Transformation-Light fields and Lumigraphs:"Case study on Immersive Rendering in VR"-Video-based rendering:"Case study on Dynamic Scene Reconstruction Techniques".

TOTAL (L:45) = 45 PERIODS

TEXT BOOKS

- I. Richard Szeliski, "Computer Vision: Algorithms and Applications", Springer- Texts in Computer Science, Second Edition, 2022.
- 2. E. R. Davies, "Computer Vision: Principles, Algorithms, Applications, Learning", Cambridge University Press, recent edition, 2022.

- 1. Simon J.D. Prince,"Computer Vision: Models, Learning, and Inference" ,2nd edition, Cambridge University Press.2012.
- 2. David A. Forsyth and Jean Ponce,"Computer Vision: A Modern Approach", published by Prentice Hall, recent edition 2022.

	Mapping of COs with POs / PSOs													
COs					PS	Os								
COS	I 2 3 4 5 6 7 8 9 10 11 12									12	I	2		
I		3												
2					3									
3			3											
4				3										
5		3 3 3 3												3
CO (W.A)		3	3	3	3		3	3	3		3			3



22ITX06 - ETHICS OF AI (Common to 22AIX06,22CSX06,22CIX17)												
					L	Т	Ρ	С				
					3	0	0	3				
PRE-RE	QUISITE : N											
Course	Objective:	To Learn about the Ethical initiative Al standards and Regulations	es in the field of ar	tificial in	tellig	ence	and rea	ιch				
The Stu	Cou dent will be ab	rse Outcomes le to	Cognitive Level	E	End	age o Seme mina		in				
COI	Apply about	morality and ethics in Al	Ap		20%							
CO2		ne knowledge of real time ethics, issues and its challenges.	Ар	20%								
CO3	Analysis th initiatives in	e ethical harms and ethical Al	An			20%						
CO4	Apply AI st Agent, Safe Autonomou			20%								
CO5	Apply the s	Ар			20%							

UNIT I -INTRODUCTION	9
Definition of morality and ethics in Al-Impact on society-Impact on human psychology-Impac system-Impact on the environment and the planet-Impact on trust.	t on the legal
UNIT II -ETHICAL INITIATIVES IN AI	9
International ethical initiatives-Ethical harms and concerns-Case study: healthcare robots, Vehicles, Warfare and weaponization.	Autonomous
UNIT III – AI STANDARDS AND REGULATION	9
Model Process for Addressing Ethical Concerns During System Design - Transparency of Systems-Data Privacy Process- Algorithmic Bias Considerations - Ontological Standard for Et Robotics and Automation Systems	
UNIT IV – ROBOETHICS: SOCIAL AND ETHICAL IMPLICATION OF ROBOTICS	9
Robot-Roboethics- Ethics and Morality- Moral Theories-Ethics in Science and Technology - Et an ICT Society- Harmonization of Principles- Ethics and Professional Responsibility Roboethics	
UNIT V – AI AND ETHICS- CHALLENGES AND OPPORTUNITIES	9
Challenges - Opportunities- ethical issues in artificial intelligence- Societal Issues Concerning the of Artificial Intelligence in Medicine- decision-making role in industries-National and Internation on AI. Chat gpt basics, prompt engineering.	
TOTAL= 4	5 PERIODS

TEXT BOOKS

- Y. Eleanor Bird, Jasmin Fox-Skelly, Nicola Jenner, Ruth Larbey, Emma Weitkamp and Alan Winfield ,"The ethics of artificial intelligence: Issues and initiatives", EPRS | European Parliamentary Research Service Scientific Foresight Unit (STOA) PE 634.452 – March 2020
- 2. Patrick Lin, Keith Abney, George A Bekey," Robot Ethics: The Ethical and Social Implications of Robotics", The MIT Press- January 2014.

- 1. Paula Boddington ,"Towards a Code of Ethics for Artificial Intelligence (Artificial Intelligence: Foundations, Theory, and Algorithms)", November 2017
- 2. Mark Coeckelbergh," AI Ethics", The MIT Press Essential Knowledge series, April 2020

	Mapping of COs with POs / PSOs														
		Pos													
COs	I	2	3	4	5	6	7	8	9	10	11	12	I	2	
I								3						3	
2	2						2	3						3	
3							2	3						3	
4	3					2		3						3	
5								3						3	
CO (W.A)	2.5					2	2	3						3	



		22ITX07 - BUSINESS INTEL (Common to 22AIX07,22CSX07							
				L	Т	Ρ	С		
				3	0	0	3		
PRE-R	EQUISITE :	NIL							
Course	Objective:	To understand the effect of Business Inte	elligence (BI) on an	organ	ization				
	e Outcomes dent will be ab	le to	Cognitive Level		COs i Sem	tage o n End ester nation			
COI	Use of the solving prob	knowledge of Business Intelligence in lems.	U	20%					
CO2	Apply the co analytics.	oncepts of Data visualization and Visual	Ар		2	0%			
CO3	Able to apply	y data mining tools.	Ар		2	0%			
CO4	Demonstrate sentiment ar	e the text analytics, text mining and nalysis.	An	20%					
CO5	Develop wel	o mining.	С	20%					

UNIT I – BUSINESS INTELLIGENCE – INTRODUCTION

A Frame work for Business Intelligence (BI)- The Architecture of BI - Benefits of business intelligence-Business intelligence VS competitive intelligence and knowledge management. Data Warehousing-Characteristics of Data Warehousing- Data Marts- Data warehousing process- Data warehousing Architectures – Data Integration and the Extraction, Transformation and Load (ETL) Process OLAP Versus OLTP- Data warehousing implementation issues – Real time data warehousing.

UNIT II – BUSINESS REPORTING, VISUAL ANALYTICS AND BUSINESS PERFORMANCE MANAGEMENT

Data and Information Visualization – Different types of Charts and Graphs- Emergence of Data visualization and Visual analytics - Performance Dashboard - Balance Score Cards – Dashboards Versus Scorecards - Six Sigma as a performance measurement system.

UNIT III – DATA MINING – SUPERVISED LEARNING, AND UNSUPERVISED LEARNING

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Data mining concepts and applications – Data mining process – Data mining methods – Classification techniques – Decision trees, Case studies. Cluster Analysis – Partition and Hierarchical methods, Association rule mining –Data mining software Tools - Case studies.

UNIT IV – TEXT ANALYTICS, TEXT MINING AND SENTIMENT ANALYSIS

Text analytics and Text mining concepts and definition – Text Mining Applications - Text mining process – Text mining tools – Sentiment analysis overview – Sentiment analysis applications – Sentiment analysis process, Sentiment Analysis and Speech Analytics.

UNIT V – WEB MINING

Web mining overview – Web content and Web structure mining – Search Engines - Search Engine Optimization – Web usage mining – Web analytics maturity model and web analytics tools – Social analytics and social network analysis- Social Media Definitions and Concepts- Social Media Analytics.

TOTAL = 45 PERIODS

TEXT BOOKS

1. Ramesh Sharda, Dursun Delen, Efraim Turban, "Business Intelligence and Analytics", Pearson 10th edition, 2018

REFERENCES

- Ramesh Sharda, Dursun Delen, Efraim Turban, "Business Intelligence, Analytics, and Data Science: A Managerial Perspective", 4th Edition, Pearson, 2017
- David Loshin Morgan, Kaufman, "Business Intelligence: The Savvy Manager"s Guidell", Second Edition, 2012.

Mapping of COs with POs / PSOs															
		Pos													
COs	I	2	3	4	5	6	7	8	9	10	11	12	Ι	2	
I	3												3		
2	2				3								3		
3			2		3								3		
4			3		2								3		
5			3		2								3		
CO (W.A)	3		3		3								3		



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		21TX08 - ROBOTICS PRO (Common to 22AIX08,22CSX							
			(00,22 CIX 10,22C		L	Т	Ρ	С	
					3	0	0	3	
PRE-RE	EQUISITE : N	IIL							
Course	Objective:	To implement the fundamenta paradigms for achieving it.	al concepts of AI i	n roboti	cs and	the m	ajor		
The Stud	Course ent will be able	e Outcomes to	Cognitive Level		ighta; End S Exan	-	ter	n	
COI	Interpret fea with end effe	tures of an Industrial robot ctors	AP	20%					
CO2	robot and u	characteristics of Autonomy se Hierarchical Paradigm for elligence in Robots.	AP			20%			
CO3	Apply reactiv	e paradigm for Al Robots	AP			20%			
CO4		able to know the various as of automation and material	U			20%			
CO5	Design sens robots	or and vision system for	An	20%					

UNIT I – FUNDAMENTALS OF ROBOTICS

Automation and Robotics, A brief history of Robotics, The robotics market and the future prospects, Robot anatomy, Robot drive systems, Precision of Movement, Robotic sensors, Robot programming and work cell control, Robot applications

UNIT II – ROBOT TECHNOLOGY

Basic control systems concepts and models, Controllers, Control system analysis, Robot sensors and actuators, Velocity sensors, Actuators, Power transmissions systems, Modeling and control of a single joint robot, Robot motion analysis and control.

UNIT III – ROBOT END EFFECTORS AND SENSORS

Types of end effectors, Mechanical grippers, other types of gripper, Tools as end effectors, The robot/end effectors interface, Considerations in gripper selection and design, Transducers and sensors, Sensors in robotics, Tactile sensors, Proximity and range sensors

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UNIT IV -MACHINE VISION AND ARTIFICIAL INTELLIGENCE

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Introduction to machine vision, The sensing and digitizing functions in machine vision, Image processing analysis, Training the vision system, Robotic applications, Introduction to AI, Goals of AI research, AI techniques, AI and Robotics

UNIT V- ROBOT APPLICATIONS IN MANUFACTURING

(9)

Material transfer and machine loading/unloading, Processing operations – spot welding, continuous arc welding, spray coating, other processing operations using robots, Assembly and Robotic assembly automation, Designing for robotic assembly, Inspection automation

TOTAL (L: 45) = 45 PERIODS

TEXT BOOK:

I. M.P.Groover et al ,"Industrial robotic technology-programming and application", Mc Grawhill 2008

- 1. Richared D.Klafter, Thomas Achmielewski and Mickael Negin," Robotic Engineering an Integrated approach" prentice hall India- newdelhi-2001
- 2. S.R. Deb, Dr Sankha Deb ,"Robotics technology and flexible automation", Tata McGraw-Hill Education ,2009
- 3. <u>https://www.robots.com/applications</u>

	Mapping of COs with POs / PSOs													
CO 2				PSO s										
COs	I 2 3 4 5 6 7 8 9 10 I									11	12	I 2		
Ι														
2		3												
3	3					3								3
4					3						3			
5			3						3				3	
CO (W.A)	3	3	3		3	3			3		3		3	3



		22ITXII - PATTERI (Common to 22AIXII,22C		24)									
			3×11,22Cl×21,22CC×	24)	L	т	Ρ	С					
					3	0	0	3					
PRE-R	EQUISITE :	NIL											
Course	 To impart knowledge for solving real-world problems in fields such as computer vision, speech recognition, and bioinformatics. To enrich the proficiency of the students in evaluating and selecting appropriate pattern recognition models based on performance metrics and domain-specific requirements. 												
The Stud	Cours dent will be ab	e Outcomes le to	Cognitive Level	W	End	age o Semo umina		in					
соі		ced probabilistic models and eory concepts to optimize	Ар			30%							
CO2	Apply super solving prob	vised learning algorithms for lems.	An			20%							
CO3	Interpret un for clustering	supervised learning techniques g data.	Ap			30%							
CO4	techniques	whical models and sequential data to solve complex problems Ap 20% ant disease diagnosis.											
CO5	Evaluate proficiency in designing, training, and optimizing neural networks												

UNIT I – INTRODUCTION

Probability Theory:Probability densities-Bayesian probabilities-The Gaussian distribution-Bayesian curve fitting-Model Selection-The Curse of Dimensionality-Decision Theory: Minimizing the misclassification rate-Minimizing the expected loss-The reject option-Inference and decision-Loss functions for regression-Information Theory.

UNIT II -PROBABILITY DISTRIBUTION AND LINEAR MODELS FOR REGRESSION

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Binary Variables-Multinomial Variables-The Gaussian Distribution-Linear Basis Function Models-Bayesian Linear Regression:Parameter distribution-Predictive distribution-Bayesian Model Comparison-The Evidence Approximation:Evaluation of the evidence function-Maximizing the evidence function-Effective number of parameters-Limitations of Fixed Basis Functions.

UNIT III -LINEAR MODELS FOR CLASSIFICATION

(9)

Discriminant Functions-Probabilistic Generative Models-Probabilistic Discriminative Models:Logistic regression-Multiclass logistic regression-Probit regression-The Laplace Approximation-Bayesian Logistic Regression:Laplace approximation-Predictive distribution

UNIT IV –NEURAL NETWORKS AND KERNEL METHODS	(9)								
Feed-forward Network Functions-Network Training-Error Backpropagation-The Hessian Matrix- Regularization in Neural Networks-Mixture Density Networks-Bayesian Neural Networks-Constructing Kernels-Radial Basis Function Networks:Nadaraya-Watson model-Gaussian Processes									
UNIT V -GRAPHICAL MODELS AND SEQUENTIAL DATA	(9)								
Bayesian Networks-Conditional Independence-Markov Random Fields-Inference in Graph Markov Models-Hidden Markov Models-Case study on Plant Disease Diagnosis in Rand Conditional Mixture Models.									
TOTAL (L:45) = 4	5 PERIODS								

TEXT BOOKS

- 1. Christopher M. Bishop "Pattern Recognition and Machine Learning", Springer, Second edition 2021.
- 2. David G.Stork, PeterE.Hart, and Richard O.Duda" PatternClassification", published by Wiley in recent edition in 2022.

- 1. Sergios Theodoridis and Konstantinos Koutroumbas, "Machine Learning: A Bayesian and Optimization Perspective", Academic Press, 2022.
- 2. David J.C. MacKay,"Information Theory, Inference, and Learning Algorithms" Cambridge University Press, 2003.
- 3. David Barber, "Bayesian Reasoning and Machine Learning", Cambridge University Press, 2012.
- 4. Ian Goodfellow, Yoshua Bengio, and Aaron Courville, "DeepLearning", MIT Press, 2016.

Mapping of COs with POs / PSOs															
()							POs						PSOs		
COs	I	2	3	4	5	6	7	8	9	9 10 11 12			I	2	
I					3										
2		3											3		
3				3									2		
4					3									2	
5							2	3	3	2	2			3	
CO (W.A)		3		3	3		2	3	3	2	2		2.5	2.5	



		S							
					L	Т	Ρ	С	
					3	0	0	3	
PRE-RE	QUISITE : NII								
Course	• Objective:	To understand natural language To apply classification algorithm dialogue systems to develop synthesizer.	s to text documen	•			•		
The Stude	Cours ent will be able t	e Outcomes	Cognitive Level	We	End	•	of COs ester ation	s in	
соі		oundations of natural language I speech analysis	An			20%	6		
CO2	Apply classifi documents	cation algorithms to text	Ap	20%					
CO3	Analysis ques systems	tion-answering and dialogue	Ap			20%	/ >		
CO4	,	earning models for building gnition and text-to-speech	Ар	Ар 20%					
CO5	Evaluate corefe	erence and coherence for text	Ар	20%					

UNIT I -INTRODUCTION

Foundations of natural language processing – Language Syntax and Structure- Text Preprocessing and Wrangling – Text tokenization – Stemming – Lemmatization – Removing stopwords – Feature Engineering for Text representation – Bag of Words model- Bag of N-Grams model – TF-IDF mode

UNIT II - TEXT CLASSIFICATION

Vector Semantics and Embeddings - Word Embeddings - Word2Vec model – Glove model – FastText model – Deep Learning models for text classification– Recurrent Neural Networks (RNN) – Transformers –Text summarization and Topic Models

UNIT III – QUESTION ANSWERING AND DIALOGUE SYSTEMS

Information retrieval – IR-based question answering – knowledge-based question answering – language models for QA – classic QA models – chatbots – Design of dialogue systems – evaluating dialogue systems

UNIT IV – TEXT-TO-SPEECH SYNTHESIS

Robot-Roboethics- Ethics and Morality- Moral Theories-Ethics in Science and Technology - Ethical Issues in an ICT Society- Harmonization of Principles- Ethics and Professional Responsibility-Roboethics Taxonomy.

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UNIT V – AUTOMATIC SPEECH RECOGNITION

Named Entity Recognition (NER)-Coreference resolution-Text coherence and cohesion-Advanced sentiment analysis-Speech recognition: Acoustic modelling – Feature Extraction - HMM, HMM-DNN systems

TOTAL= 45 PERIODS

TEXT BOOKS

1. Daniel Jurafsky and James H. Martin, "Speech and Language Processing: An Introduction to Natural Language Processing, Computational Linguistics, and Speech Recognition", Third Edition, 2022.

REFERENCES

- 1. Dipanjan Sarkar, "Text Analytics with Python: A Practical Real-World approach to Gaining Actionable insights from your data", APress, 2018.
- 2. Tanveer Siddiqui, Tiwary U S, "Natural Language Processing and Information Retrieval", Oxford University Press, 2008.
- 3. Lawrence Rabiner, Biing-Hwang Juang, B. Yegnanarayana, "Fundamentals of Speech Recognition" Ist Edition, Pearson, 2009.
- 4. Steven Bird, Ewan Klein, and Edward Loper, "Natural language processing with Python", O'REILLY

	Mapping of COs with POs / PSOs														
						Р	os						PS	PSOs	
COs	I	2	3	4	5	6	7	8	9	10	11	12	Ι	2	
I		3											3		
2	3												3		
3		3												3	
4	3				3								3		
5		3			3									3	
CO (W.A)	3	3			3								3	3	

	22ITXI3 - BIG DATA (Common to 22AIC16,22CSXI3		X25)					
				L	Т	Ρ	С	
				3	0	0	3	
PRE-R	EQUISITE : NIL							
Course	 Acquire a deep understanding of Develop expertise in map reduction Explore the Hadoop related too 	e analytics using H	Hadoop		related	l tools		
The Stu	Course Outcomes dent will be able to	Cognitive Level Weightage of COs i End Semester Examination						
COI	Real-world datasets can be analyzed using various big data analytics tools and approaches.	An	20%					
CO2	Analyze the effectiveness of numerous NoSQL databases under different loads.	An	20%					
CO3	Analyze Hadoop's architecture, notably HDFS, and use this information to develop a distributed computing environment	An	20%					
CO4	To address certain data processing issues, use customized mappers and reducers.	Ар	20%					
CO5	Analyze data processing jobs and determine a suitable tool (Pig or Hive) based on the task criteria.	An		20%				

UNIT I – UNDERSTANDING BIG DATA

Introduction To Big Data – Sudden Hype Around Big Data Analytics - Classification Of Analytics – Top Challenges Facing Big Data –Importance Of Big Data Analytics - Challenges Posed By Big Data - Terminologies Used In Big Data Environments – Basically Available Soft State Eventual Consistency(BASE) – Few Top Analytics Tools

UNIT II – NOSQL DATA MANAGEMENT

Introduction To Nosql – Types Of Nosql Database – Use Of Nosql In Industry – Nosql Vendors – SQL Vs Nosql – Newsql – Comparison Of SQL,Nosql And Newsql - Introduction To Cassandra - Features Of Cassandra – CQL Data Types – CQLSH – CRUD – Collections – Time To Live(TTL) – Alter Commands – Import And Export – Querying System Tables

UNIT III – BASICS OF HADOOP

Hadoop – Features Of Hadoop - Versions Of Hadoop – Hadoop Distributions – Hadoop Vs SQL – Cloud Based Hadoop Solution - Hadoop Introduction – RDBMS Vs Hadoop - Hadoop Overview – Use Case Of Hadoop – Hadoop Distributions – Processing Data With Hadoop – Interacting With Hadoop Ecosystem

UNIT IV – MAP REDUCE APPLICATIONS

Introduction To Map Reduce –The Configuration API – Setting Up The Development Environment – Writing A Unit Test With MRUnit – Running On A Cluster- – Map Reduce Workflows–How Map Reduce Works Anatomy Of Map Reduce Job Run – Failures – Shuffle And Sort – Task Execution– Map Reduce Types And Formats - Input And Output Format – Map Reduce Features

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UNIT V – HADOOP RELATED TOOLS

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Pig – Installing And Running Pig – Comparison With Databases – Pig Latin – User Defined Functions – Data Processing Operators – Hive – HiveQL – Tables – Querying Data – User-Defined Functions –Data Analytics – Multimedia - Streaming of data - Case Study: Analyzing Social Media Data

TOTAL (L:45):45 PERIODS

TEXT BOOKS

- 1. Seema Acharya and Subhashini Chellappan, "Big Data and Analytics", 2nd Edition, Wiley, 2019. (Unit 1-4).
- 2. Tom White, "Hadoop: The Definitive Guide", O'Reilly Media, Inc., Fourth Edition, 2015. (Unit 5).

- 1. EMC Education Services,"Data science and Big data Analytics: Discovering, Analyzing, Visualizing and Presenting Data", John Wiley and Sons, 2015.
- 2. Alan Gates, "Programming Pig Dataflow Scripting with Hadoop", O'Reilly Media, Inc, 2011.

	Mapping of COs with POs / PSOs													
	Pos											PSOs		
COs	Ι	2	3	4	5	6	7	8	9	10	11	12	I	2
I	3	3	3		3								3	
2	3	3			3									3
3			3	3									3	
4		3		3									3	
5				3	3									3
CO (W.A)	3	3	3		3								3	3



		22ITX14 - HEALTH CAR (Common to 22Aix14,22CSX14								
					L	Т	Ρ	С		
					3	0	0	3		
PRE-R	EQUISITE :	NIL								
Course	Objective:	To impart knowledge on health car	e analytics using n	nachin	e learr	ning co	ncepts			
The Stu	Coι dent will be ab	irse Outcomes le to	Cognitive Level	W	Weightage of COs in End Semester Examination					
COI	Apply machine health care a	ine learning and deep learning in nalysis.	Ар	40%						
CO2		appropriate selection of data using tion to train a model.	Ар	20%						
CO3		database for clinical support and ta using NoSQL database	An	20%						
CO4	Visualize pi sensors.	reprocessing data using smart	An	20%						
CO5	Prepare a m and data ana	nini project to predict healthcare lysis.	С		Internal Assessment					

UNIT I – INTRODUCTION TO HEALTHCARE ANALYSIS

Overview - History of Healthcare Analysis Parameters on medical care systems- Health care policy-Standardized code sets – Data Formats – Machine Learning Foundations: Tree Like reasoning , Probabilistic reasoning and Bayes Theorem, weighted sum approach.

UNIT II – ANALYTICS ON MACHINE LEARNING

Machine Learning Pipeline – Pre-processing –Visualization – Feature Selection – Training model parameter – Evaluation model : Sensitivity , Specificity , PPV ,NPV, FPR ,Accuracy , ROC , Precision Recall Curves – Python: Variables and types, Data Structures and containers , Pandas Data Frame :Operations – Scikit – Learn : Preprocessing , Feature Selection.

UNIT III - HEALTH CARE MANAGEMENT

IOT- Smart Sensors – Migration of Healthcare Relational database to NoSQL Cloud Database – Decision Support System – Matrix block Cipher System – Semantic Framework Analysis – Histogram bin Shifting and Rc6 Encryption – Clinical Prediction Models – Visual Analytics for Healthcare.

UNIT IV – HEALTHCARE AND DEEP LEARNING

Introduction on Deep Learning – DFF network CNN- RNN for Sequences – Biomedical Image and Signal Analysis – Natural Language Processing and Data Mining for Clinical Data – Mobile Imaging and Analytics – Clinical Decision Support System.

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UNIT V – CASE STUDIES

Predicting Mortality for cardiology Practice –Smart Ambulance System using IOT –Hospital Acquired Conditions (HAC) program- Healthcare and Emerging Technologies – ECG Data Analysis.

TOTAL (L:45) = 45 PERIODS

TEXT BOOKS:

- I. Chandan K.Reddy, Charu C. Aggarwal, "Health Care data Analysis", First edition, CRC, 2015.
- 2. Vikas Kumar, "Health Care Analysis Made Simple", Packt Publishing, 2018.

REFERENCES:

- 1. Nilanjan Dey, Amira Ashour, Simon James Fong, Chintan Bhatl, "Health Care Data Analysis and Management, First Edition, Academic Press, 2018.
- 2. Hui Jang, Eva K.Lee, "HealthCare Analysis : From Data to Knowledge to Healthcare Improvement", First Edition, Wiley, 2016.
- 3. Kulkarni , Siarry, Singh ,Abraham, Zhang, Zomaya , Baki, "Big Data Analytics in HealthCare", Springer, 2020.

	Mapping of COs with POs / PSOs														
		Pos												PSOs	
COs	I	2	3	4	5	6	7	8	9	10	11	12	I	2	
I	3												3		
2	3	3			3									3	
3	3		3												
4		3	3		3								3		
5	3				3				3	3					
CO (W.A)	3	3	3		3					3			3	3	



		22ITX15 - PREDICTIVE (Common to 22AIC15,22C]				
					L	Т	Ρ	С
					3	0	0	3
PRERE	QUISITE :							
Course	Objective:	Proficient in different predictive mo classification, and clustering.	deling approache	s, such	as re	gressic	on analy	/sis,
The Stud	Cou dent will be ab	u rse Outcomes Ile to	Cognitive Level	W	End	age of Seme minat		in
СОІ	analytics u	e performance of predictive sing appropriate metrics and the implications of these metrics.	An			20%		
CO2		preparation and rules in predictive interpret the results in meaningful	Ар			20%		
CO3		interpret the outputs of predictive enerate actionable insights	An			20%		
CO4	determine th	ifferent predictive models to ne most suitable model for a given ed on performance metrics	An			20%		
CO5		niques to collect text data from ces of text mining	Ар			20%		

UNIT I -INTRODUCTION TO PREDICTIVE ANALYTICS

(9)

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Overview of Predictive Analytics-Setting Up the Problem-Data Understanding-Single Variable Summaries -Data Visualization in One Dimension, Two or Higher Dimensions-The Value of Statistical Significance-Pulling it all together into a Data Audit

UNIT II -DATA PREPARATION AND ASSOCIATION RULES

Data Preparation-Variable Cleaning-Feature creation-Item sets and Association rules-Terminology-Parameter settings-How the data is organized-Measures of Interesting rules-Deploying Association rules-Problems with Association rules-Building Classification rules from Association rules

UNIT III – MODELING

Descriptive Modeling-Data Preparation issues with Descriptive modeling-Model Selection-Principal Component analysis-Clustering algorithms-Interpreting Descriptive models-Standard cluster model interpretation

UNIT IV – PREDICTIVE MODELLING

Decision Trees-Logistic Regression-Neural Network Model-K-Nearest Neighbors-Naive Bayes -Regression Models- Linear Regression-Building Neural Networks using XLMiner-Other Regression Algorithms

UNIT V – TEXT MINING

(9)

Motivation for Text Mining-A Predictive modeling approach to Text Mining-Structured vs. Unstructured data-Why Text mining is hard-Data Preparation steps-Text mining features-Modeling with Text mining features-Regular Expressions - Web mining - Text Mining vs. Web Mining - Case studies:-Survey Analysis

TOTAL (L:45): 45 PERIODS

TEXT BOOKS

- I. Dean Abbott, "Applied Predictive Analytics-Principles and Techniques for the Professional Data Analyst", Wiley, 2014.(Unit 1-5)
- 2. Jiawei Han and Micheline Kamber, "Data Mining Concepts and Techniques", 3rd Edition, Elsevier, 2012

- 1. Conrad Carlberg, "Predictive Analytics: Microsoft Excel", 1st Edition, Que Publishing, 2012.
- 2. Alberto Cordoba, "Understanding the Predictive Analytics Lifecycle", Wiley, 2014
- 3. Anasse Bari, Mohamed Chaouchi, Tommy Jung, Predictive Analytics for Dummies, 2nd Edition, Wiley, 2017.

	Mapping of COs with POs / PSOs													
						F	Pos						PSOs	
COs	I	2	3	4	5	6	7	8	9	10	11	12	I	2
I	3	3												
2		3	3											3
3		3	3	3									3	
4		3	3	3									3	
5	3								3					
CO (W.A)	3	3	3		3					3			3	3



		22ITX16 - IMAGE AND VID (Common to 22AIX16,22CSX16						
		•		Ĺ	Т	Р	С	
				3	0	0	3	
PRE-RE	EQUISITE :	Nil						
Course	Objective:	To provide a broad view on proces	sing and analyzing	g images an	d videos	i.		
The Stud	Coι lent will be ab	irse Outcomes le to	Cognitive Level	En	itage o d Seme camina	ester	in	
COI		image processing techniques for video analysis.	Ap		20%			
CO2	Use image object dete	e pre-processing techniques for ction.	Ap		20%			
CO3		various levels of segmentation and results for object detection.	Ap		20%			
CO4	Apply rec techniques.	ognition and machine learning	Ар		20%			
CO5	Make use o studies.	of video analysis for real time case	An	20%				

UNIT I - INTRODUCTION

Computer Vision – Image representation and image analysis tasks - Image representations – Digitization-Digital image properties- color images- Linear integral transforms- Images as stochastic processes- Data structures for Image Analysis - Levels of image data representation - Traditional and Hierarchical image data structures.

UNIT II - IMAGE PRE-PROCESSING

Pixel brightness transformations – Geometric transformations-Local pre-processing - Image smoothing -Edge detectors - Zero-crossings of the second derivative - Scale in image processing - Canny edge detection - Parametric edge models - Edges in multi-spectral images - Local pre-processing in the frequency domain - Line detection by local pre-processing operators - Image restoration.

UNIT III - OBJECT DETECTION USING MACHINE LEARNING

Object detection– Object detection methods – Deep Learning framework for Object detection– Bounding box approach-Intersection over Union (IoU) –Deep Learning Architectures-Fast R-CNN-Faster R-CNN-You Only Look Once(YOLO)-Single Shot MultiBox Detector(SSD)-Transfer Learning-Python Implementation.

UNIT IV - FACE RECOGNITION AND GESTURE RECOGNITION

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Face Recognition- Applications of Face Recognition-Process of Face Recognition-Deep Face solution by Face book- FaceNet for Face Recognition- Python Implementation using FaceNet-Python Solution for Gesture Recognition.

UNIT V - VIDEO ANALYTICS

Video Processing – use cases of video analytics-Vanishing Gradient and exploding gradient problem-ResNet architecture- ResNet and skip connections-Inception Network- GoogLENet architecture-Improvement in Inception v2-Video analytics-Python Solution using ResNet and Inception v3.

TOTAL (L:45) = 45 PERIODS

(9)

TEXT BOOKS:

- 1. Milan Sonka, Vaclav Hlavac, Roger Boyle, "Image Processing, Analysis, and Machine Vision", 4th edition, Thomson Learning, 2013. (UNIT-I and II)
- 2. Vaibhav Verdhan," Computer Vision Using Deep Learning Neural Network Architectures with Python and Keras", Apress 2021 (UNIT-III,IV and V)

- 1. Richard Szeliski, "Computer Vision: Algorithms and Applications", Springer Verlag London Limited, 2011.
- 2. Caifeng Shan, FatihPorikli, Tao Xiang, Shaogang Gong, "Video Analytics for Business Intelligence", Springer, 2012.
- 3. D. A. Forsyth, J. Ponce, "Computer Vision: A Modern Approach", Pearson Education, 2003.
- 4. E. R. Davies, (2012), "Computer & Machine Vision", Fourth Edition, Academic Press.

	Mapping of COs with POs / PSOs													
						P	os						PS	Os
COs	I	2	3	4	5	6	7	8	9	10	11	12	I	2
I	3												3	
2	3				3								3	
3	3												3	
4	3													3
5		3	3		3									3
CO (W.A)	3	3	3		3								3	3



		22ITX17 - NATURAL LANGUA (Common to 22AIX17,22CS		SING						
			,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,	L	Т	Ρ	С			
				3	0	0	3			
PRE-RI	EQUISITE :									
Course	Objective:	To learn and understand syntactic and representation and interface.	l semantic eleme	nts of NLP	and ki	nowled	lge			
The Stu	Co dents will be	ourse Outcomes e able to	Cognitive Level		ntage d Sen camin	neste				
COI	processing	the concepts in speech and language and utilize regular expressions and stical methods to create Language	Ар		20%					
CO2		or Embedding to words and build guage models.	Ap		20	%				
CO3		ence labeling problems (Named Entity I POS tagging) using RNN and LSTM.	An		20)%				
CO4	Apply the N systems.	1achine translation model to dialogue	Ap		20	%				
CO5		he working of Automatic speech and information retrieval.	Ap		20	%				

UNIT I -FUNDAMENTALS OF NATURAL LANGUAGE PROCESSING

(9)

Regular Expressions, Text normalization, Edit Distance-.N-gram language models:N-grams-Evaluating language models: training and test sets-perplexity-Sampling sentences from a language model-Generalization and Zeros-Smoothing-Native bayes,text classification and sentiment-Logistic regression

UNIT II -VECTOR SEMANTICS AND NEURAL NETWORK MODELS

Lexical Semantics – Vector Semantics – Words and Vectors – Cosine for measuring similarity – TF-IDF: weighing terms in vectors – pointwise Mutual Information (PMI) – Applications of TF-IDF and PPMI – Visualizing embeddings-Neural Network Language Models – Units – XOR problem – Feed Forward Neural Networks – Training Neural Nets – Neural Language Models.

UNIT III – SEQUENCE LABELING AND DEEP LEARNING ARCHITECTURES

(9)

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English word classes –Part-of-Speech (PoS) Tagging – Named Entities and Named Entities Tagging – HMM PoS – Conditional Random Fields – Evaluation of Named Entity Recognition-RNN and LSTMs-.Transformers and large language models-Fine tuning and masked language models.

UNIT IV – MACHINE TRANSLATION (MT) AND DIALOGUE SYSTEMS

(9)

Language divergences and Typology – Machine translation using Encoder-Decoder model –Encoder-Decoder–Beam search-Translating in low resource situations- MT evaluation – Bias and ethical issues-properties of human conversations-Frame based dialogue systems-Dialogue acts and dialogue state.

UNIT V -AUTOMATIC SPEECH RECOGNITION AND INFORMATION RETRIEVAL

(9)

The Automatic Speech Recognition Task -Feature Extraction for ASR: Log Mel Spectrum -Speech Recognition Architecture-CTC and TTS -Information Retrieval -Information Retrieval with Dense Vector-Evaluating Retrieval-based Question Answering-Context free grammars and constituency parsing-Dependency parsing-Information extractions-Semantic role labeling.

TOTAL (L:45) = 45 PERIODS

TEXT BOOKS

- Daniel Jurafsky and James H.Martin, "Speech and Language Processing: An Introduction to Natural Language Processing, Computational Linguistics and Speech Recognition" (Prentice Hall Series in Artificial Intelligence), 2020
- 2. Christopher D. Manning and Hinrich Schuetze ,"Foundations of Statistical Natural Language Processing", MIT Press, 2018

- I. Jacob Eisenstein. "Natural Language Processing ", MIT Press, 2019
- 2. Samuel Burns "Natural Language Processing: A Quick Introduction to NLP with Python and NLTK", 2019

					Ma	pping	of CC	Ds with	n POs	PSOs	5				
CO 2							POs						PSOs		
COs	Ι	2	3	4	5	6	7	8	9	10	11	12	I	2	
I	3				3										
2	3	3			3									3	
3	3		3												
4		3	3		3								3	3	
5	5 3 3 3 3 3 3 3														
CO (W.A)	3	3	3		3					3			3	3	



	22ITX	(I8 - AUGUMENTED REALITY A (Common to 22AIX18,22CS)		. REA	LITY			
			, ,		L	Т	Ρ	С
					3	0	0	3
PREREC	QUISITE :NIL							
Course	e Objective:	To impart the knowledge of Explorir of augmented reality and virtual reali	•	velopn	nent, a	nd app	olicatio	ns
The Studer	Cou nt will be able to	rse Outcomes	Cognitive Level	W	End	age of Seme Imina		in
соі	Apply principle VR technologie	es of virtual reality and commercial es.	Ар			30%		
CO2	'	lassic components of a VR system -on experimentation and simulation.	An			20%		
CO3	Make use of real-world sen	diverse modeling techniques with sor data.	Ар			30%		
CO4		solution to enhance VR user d safety in diverse fields.	E			20%		
CO5	Create VR app tools.	lications by utilizing VR programming	С		Intern	al Asse	essmen	ıt

UNIT I - INTRODUCTION

The three I's of virtual reality, commercial VR technology and the five classic components of a VR system, Augmented Reality and Tele presence.

UNIT II -INPUT AND OUTPUT DEVICES

Input Devices : Trackers, Navigation, and Gesture Interfaces): Three-dimensional position trackers, navigation and manipulation, interfaces and gesture interfaces. Output Devices: Graphics displays, sound displays& haptic feedback.

UNIT III -MODELING

Geometric modelling, kinematics modelling, physical modelling, behaviour modelling, model management and Modelling real-life from sensors.

UNIT IV - HUMAN FACTORS

Methodology and terminology, user performance studies, VR health and safety issues. Applications: Medical applications, military applications, robotics applications, Virtual product design (CAD display, process simulation, virtual prototyping) ,Enhancing Training and Skill Development in Healthcare Using AR and VR: A Case Study on Simulation-Based Learning

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UNIT V - VR PROGRAMMING

(9)

VR Programming-I: Introducing Unity 3D, Project panel, Scene hierarchy, Simple game object, Scene editor: A case study on Developing and Evaluation of a Simple Game Object and Scene Editor for Indie Game Developers VR Programming-II: Middle VR, device management, graphics card limitation, 3D user interactions, deployment, VR software: A case study on the Impact of Unreal Engine in Architectural Visualization: A Case Study of VR Integration in Real Estate Marketing.

TOTAL (L: 45) = 45 PERIODS

TEXT BOOK:

I. Gregory C. Burdea& Philippe Coiffet, "Virtual Reality Technology", John Wiley & Sons, Inc., Second Edition,2006

- I. Grigore C. Burdea and Philippe Coiffet ,"Virtual Reality Technology", January 2022.
- 2. Harry F. Shneider , "Virtual Reality Technology and Applications", FirstEdition, 2018.
- 3. Philippe Fuchs, Pascal Guitton, and Guillaume Moreau ,"Virtual Reality: Concepts and Technologies", First Edition, 2011.
- 4. Philippe Fuchs, Patrick Reignier, and Fabien Lotte ,"Human Factors in Augmented Reality Environments", First Edition, 2020.
- 5. Jessica Plowman ,"Unreal Engine Virtual Reality Quick Start Guide: Design and Develop immersive virtual reality experiences with Unreal Engine 4", First Edition, 2019

Mapping of COs with POs / PSOs														
60							POs						PS	Os
COs	I	2	3	4	5	6	7	8	9	10	11	12	I	2
I	3					3								
2		3											3	
3			3		3									
4			3										3	
5				3		3								
CO (W.A)	3	3	3		3		3		3	2		3	3	3



	22ITX2I - FUNDAMENTALS OF CRYPTOGRAPHY AND NETWORK SECURITY (Common to 22CSX2I)												
			/	L	Т	Ρ	С						
				3	0	0	3						
PRE-R	EQUISITE : 2	21TC07											
Cours	se Objective:	To understand basics of Cryptography a how to maintain the Confidentiality		•			out						
The Stu	C dent will be able	Course Outcomes to	Cognitive Level	in	End S	ge of (emest natior	ter						
соі	Interpret the general crypta	basic principles of cryptography and nalysis	Ар	20%									
CO2		ecryption techniques and identify the use encryption, digital signatures, and key	An		2	0%							
CO3	-	l for achieving Data Integrity using key ent techniques and authentication.	Ар		2	0%							
CO4		rrust can be demonstrated in the tocols of modern systems and evaluate hniques	An		4	0%							
CO5	Apply security	practices for real time applications.	Ар	Int	ernal A	ssessn	nent						

UNIT I - INTRODUCTION TO CRYPTOGRAPHY (9) Introduction to Cryptography, Security Threats, Vulnerability, Services, Mechanisms and attacks - the OSI security architecture – Network Security model- Conventional Encryption Model- CIA model - Classical Cryptography: Dimensions of Cryptography, - Classical Encryption techniques (Symmetric cipher, Substitution techniques, transposition techniques, Stegnography). (9) **UNIT II - SYMMETRIC AND ASYMMETRIC CIPHERS** Block Ciphers (DES, AES): Feistal Cipher Structure, Simplifies DES, DES, Double and Triple DES, Block Cipher design Principles, AES, Modes of Operations- Public-Key Cryptography: Principles of Public-Key Cryptography, RSA Algorithm, Key Management, Diffie- Hellman Key Exchange. (9) **UNIT III – CRYPTOGRAPHIC DATA INTEGRITY ALGORITHMS** Hash and MAC Algorithms: Authentication Requirement, Functions, Message Authentication Code, Hash Functions, Security of Hash Functions And Macs, MD5 Message Digest Algorithm, Secure Hash Algorithm, **Digital Signatures** UNIT IV - MUTUAL TRUST AND USER AUTHENTICATION (9) Key Management and Key Distribution: Symmetric Key distribution using symmetric and asymmetric

Key Management and Key Distribution: Symmetric Key distribution using symmetric and asymmetric encryption – Distribution of Public keys – x.509 certificate – Public key Infrastructure – remote user authentication Principles – remote user authentication using Symmetric and Asymmetric encryption-Kerberos – Federated Identity Management – Personal Identity Verification.

JNIT V - SECURITY IN NETWORKS

IP Security and Key Management-Security: Architecture - Authentication header - Encapsulating security payloads - combining security associations - key management. Web and System Security-Web Security: Secure socket layer and transport layer security - secure electronic transaction (SET) - System Security: Intruders - Viruses and related threads - firewall design principals – trusted systems.

TOTAL (L:45) = 45 PERIODS

TEXT BOOKS:

1. William Stallings, "Cryptography and Network Security",7th Edition ,Pearson Education, New Delhi, 2017.

REFERENCES:

- Behrouz A. Ferouzan, Debdeep Mukhopadhyay, "Cryptography and Network Security", 3rd Edition, Tata McGraw-Hill Education, India, 2015.
- 2. Charles P. Fleeger, "Security in Computing", 5th Edition, Prentice Hall of India, New Delhi 2015.

	Mapping of COs with POs / PSOs													
						PC	Ds						PSOs	
COs	I	2	3	4	5	6	7	8	9	10	П	12	I	2
I	3												3	
2		3											3	
3			3		3									3
4				3									3	
5						3						3		3
CO (W.A)	3	3	3				3						3	3

22ITX22 – ETHICAL HACKING (Common to 22CSX22.22CIX32.22CCC14)

		(Common to 22CSX22,	22CIX32,22CCC	4)				
					L	Т	Р	С
					3	0	0	3
PRE-REC	QUISITE :NIL	1						
Course C	Objectives :	 To provide a comprehens including various kinds of techniques for foot printing 	f malware and a	ttacks, and	to ex	plore	tools	and
		• The course aims to equip identify and expose system	•	ractical skil	ls in e	thical	hackin	g to
The stude	Course ant will be able to	Outcomes	Cognitive Level	Weig Seme	ntage ester E			
СОІ	Analyze and gain computer- base	n knowledge on the basics of d vulnerabilities	Ap		2	0%		
CO2	Demonstrate an vulnerability atta	nd analyze the network and acks in system.	An		2	0%		
CO3	Investigation reconnaissance tools	about foot printing, and scanning methods using	Ap		2	0%		
CO4	Analyze the methodologies using modern to	and exploitation techniques	An		2	0%		
CO5		am to identify the options for ction and firewall protection g.	Ap		2	0%		

UNIT I - INTRODUCTION

Ethical Hacking Overview - Role of Security and Penetration Testers - Penetration-Testing Methodologies-Laws of the Land - Overview of TCP/IP- The Application Layer - The Transport Layer- The Internet Layer - IP Address

UNIT II - NETWORK AND COMPUTER ATTACKS

Network and Computer Attacks - Malware - Protecting Against Malware Attacks. - Intruder Attacks -Denialof-Service Attacks- Distributed Denial-of-Service Attacks-- Buffer Overflow Attacks- Ping of Death Attacks -Session Hijacking-Addressing Physical Security- Key loggers

UNIT III - FOOT PRINTING AND SOCIAL ENGINEERING

(9)

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Web tools for Foot printing, Competitive Intelligence - Analyzing a Company's Web Site-Using Other Foot printing Tools-Using E-mail Addresses-Using HTTP Basics-Other Methods of Gathering Information-Using Domain Name System Zone Transfers .-Introduction to Social Engineering-The Art of Shoulder Surfing-The Art of Dumpster Diving-The Art of Piggybacking-Phishing

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UNIT IV - PORT SCANNING

Introduction to Port Scanning- Types of Port Scans - Port-Scanning Tools – N map- Unicorns can — Nessus and Open VAS-Ping Sweeps - Fping - Hoping-Crafting IP Packets

UNIT V - DESKTOP AND SERVER OS VULNERABILITIES

Windows OS Vulnerabilities-Windows File Systems-Remote Procedure Call—NetBIOS-Server Message Block-Common Internet File System-Null Sessions-Web Services-SQL Server-Buffer Overflows-Passwords and Authentication-Tools for Identifying Vulnerabilities in Windows-Best Practices for Hardening Windows Systems

TOTAL (L:45) :45 PERIODS

TEXT BOOKS:

1. Michael T. Simpson, Kent Backman, and James E. Corley, Hands-On Ethical Hacking and Network Defense, Course Technology, Delmar Cengage Learning, 2010.

REFERENCES:

- 1. Dr. John Smith, Dr. Emily Johnson, Dr. Mohammad Khan, A Survey of Ethical Hacking Techniques and Tools for Penetration Testing,2020
- 2. The Basics of Hacking and Penetration Testing Patrick Engebretson, SYNGRESS, Elsevier, 2013.

	Mapping of COs with POs / PSOs														
COs						F	PO s						PS	SOs	
003	I	2	3	4	5	6	7	8	9	10	11	12	I	2	
I	3	3		3	3										
2		3		3	3										
3				3	3										
4		3			3								3	3	
5		2						3	3				3	3	
CO (W.A)	3	2.2		3	3			3	3				3	3	



(9)

		22ITX23 - CLOUD S						
		(Common to 22AIX23,22C	SX23,22CCX0	4)	L	т	Р	С
					3	0	0	3
PRE-REG	QUISITE :NIL				5	Ŭ	•	
		• To introduce the fundamental	concepts and a	rchitecture	of clo	ud cor	nputin	g.
		• To understand and address see	curity concerns	s, risks, and	legal a	spects		
Course	Objectives :	• To explore data security stratic cloud	tegies and bes	t practices f	for se	curing	data i	n the
		• To evaluate security criteria selecting external cloud service		and manag	ing pr	ivate	clouds	and
		• To assess and evaluate cloud s	ecurity throug	n comprehe	nsive f	ramev	vorks	
		e Outcomes	Cognitive	Weight	•			
The stude	ent will be able to		Level	Seme	ster E	xami	inatio	n
соі	-	the concepts of cloud computing, iance in cloud environment.	An		2	0%		
CO2	Develop and architectures, see secure cloud ope	implement secure cloud curity patterns, and strategies for erations.	Ap	20%				
CO3		tegies and best practices for lata security risks and monitoring	Ар		2	0%		
CO4		nental concepts in infrastructure in cloud computing.	Ap	20%				
CO5		ity operations activities and or efficient and secure cloud	Ap		2	0%		

UNIT I - INTRODUCTION

Introduction to Cloud computing and security: Understanding cloud computing – The IT foundation for Cloud. An historical view: Roots of Cloud computing – A brief primer on architecture. Security architecture: Cloud computing architecture – Cloud reference architecture – Control over security in the cloud model – Making sense of cloud deployment – Making sense of services models – Real- world cloud usage scenarios.

UNIT II - SECURING THE CLOUD

Security concerns – Risk issues and legal aspects – Security concerns –Assessing risk tolerance in Cloud Computing–Legal and regulatory issues–Securing the Cloud: Architecture–Security patterns and architectural element – Cloud security architecture –Planning key strategies for secure operation.

UNIT III - CLOUD DATA SECURITY

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Securing the cloud: Data security – Overview of data security in Cloud Computing. Data encryption: Applications and limits – Cloud data security – Sensitive data categorization – Cloud data storage – Cloud lockin (the Roach Motel Syndrome). Securing the cloud: Key strategies and Best practices–Overall strategy– Effectively managing risk –Overview of security controls – The limits of security controls – Best practices – Security monitoring.

UNIT IV - SECURITY CRITERIA

Security criteria: Building an internal cloud – Private clouds – Motivation and overview – Security criteria for ensuring a private cloud – Security criteria – Selecting an external cloud provider – Selecting a CSP – Overview of assurance – Selecting a CSP – Overview of risks – Selecting a CSP

UNIT V - EVALUATING CLOUD SECURITY

Security criteria – Evaluating cloud security – An information security framework – Evaluating cloud security – Checklists for evaluating cloud security – Metrics for the checklists – Operating a cloud – Architecture to efficient and secure operations – Security operations activities.

TOTAL (L:45) = 45 PERIODS

TEXT BOOKS:

- 1. Raghuram Yeluri and EnriqueCastro-Leon, Building the Infrastructure for Cloud Security: A Solutions View, A press, First Edition, 2014
- 2. Ronald L Krutz and Russell Dean Vines, Cloud Security: A Comprehensive Guide to Secure Cloud Computing, Wiley, First Edition, 2010

REFERENCES:

- 1. Chris Dotson, Practical Cloud Security A Guide for Secure Design and Deployment, O'Reilly Media, First Edition,2019
- 2. Raymond Choo and Ryan Ko, The Cloud Security Ecosystem Technical, Legal, Business and Management Issues, Elsevier Science, First Edition, 2015

				1	Mappin	ng of C	Os wi	th PO:	s / PSC	Ds				
COs						PC	Os						PS	Os
	Ι	2	3	4	5	6	7	8	9	10	11	12	Ι	2
I		3											3	3
2			3										3	3
3	3			3			3						3	3
4	3												3	3
5				3		3							3	3
CO (W.A)	3	3	3	3		3	3						3	3

(9)

	22ITX	24 - INFORMATION SYSTEM S (Common to 22CSX24		NAGEMEN	IT			
			, ,	L	Т	Ρ	С	
				3	0	0	3	
PREREC	QUISITE: N	il						
Course	Objective:	To focuses on the strategies and pr and manage security effectively with		•	formati	ion sys	tems	
The Stud	Cou dent will be ab	rse Outcomes le to	Cognitive Level		tage o I Sem amina	ester	s in	
COI	problems, de	pretical knowledge to practical emonstrating the ability to develop ent security solutions based on	Ap	20%				
CO2	Analyze and controls	explore the information security	An		20%			
CO3		evaluate the risk management information security.	Ар		20%			
CO4	,	disasters and recovering from propriate decisions.	An	20%				
CO5	backup an	is recovery strategies, such as data d restoration, alternative site ts, and failover solutions, to ensure overy.	Ap		20%			

UNIT I - INFORMATION SECURITY PRINCIPLES AND FRAMEWORK (9) Information Security- Assets and Types - Threat, Vulnerability, Risk and Impact - Information Security Policy Concepts - Need for Information Security. Organization and Responsibilities: Organizational Policy,

Standards and Procedures - Information Security Governance - Information Assurance Programme Implementation - Security Incident Management - Legal Framework: Security Standards and Procedures.

UNIT II - SECURITY LIFE CYCLE AND CONTROLS

trols - Systems Development and Support

(9)

Information Security Life Cycle - Testing, Audit, Review and Controls - Systems Development and Support - General Controls - People Security - User Access Controls - Technical Security - Protection from Malicious Software - Physical Security - Different Uses of Controls.

UNIT III - SECURITY MANAGEMENT MODELS AND PERFORMANCE (9) MEASUREMENT

Blueprints - Frameworks and Security Models - Security Architecture Models - Various Access Control Models - Information Security Performance Measurement.

UNIT IV - RISK ASSESSMENT & RISK MANAGEMENT

Threats and its Categories - Vulnerabilities and its Categories - Risk - Calculation of Overall Risk – Risk Identification - Risk Analysis - Risk Evaluation - Risk Control - Risk Termination - Risk Reduction – Risk Transfer - Risk Tolerance - Overall Risk Assessment. Risk Management Framework and Process – Managing Risk - Risk Treatment- Alternative Risk Management Methodologies.

UNIT V -DISASTER RECOVERY AND BUSINESS CONTINUITY (9) MANAGEMENT

Disaster Recovery Process and policy - Relationship between Disaster Recovery and Business Continuity Management - Resilience and Redundancy - Approaches to Writing and Implementing Plans - Need for Documentation - Maintenance and Testing.

TOTAL (L:45) = 45 PERIODS

TEXT BOOKS:

- I. Andy Taylor, David Alexander, Amanda Finch and David Sutton, "Information Security Principles", 2020, Third Edition, BCS, United Kingdom.
- 2. Michael E. Whitman and Herbert J. Mattord, "Management of Information Security", 2018, Sixth Edition, Cengage Learning, United States of America.

- 1. Calder, A., and Watkins, S. G., "Information security risk management for ISO27001/ISO27002", 2018, Third Edition, IT Governance Ltd, United States of America.
- 2. Susanto, H., and Almunawar, M. N, "Information security management systems: A novel framework and software as a tool for compliance with information security standards", 2018, First Edition, Apple Academic Press, New York.

				М	apping	g of CC) s with	POs /	PSO s					
COs						Р	Os						PSOs	
	Ι	2	3	4	5	6	7	8	9	10	П	12	I	2
I	3												3	
2		3				3							2	
3	3													
4			2	3									3	
5		3												3
CO (W.A)	3	3	2	3		3							3	3



22ITX25- SOCIAL NETWORK SECURITY (Common to 22AIX21,22CSX25,22CCX02,22CIX34)

			L T 3 0								
					3	0	0	3			
PRE RE	QUISITE: NIL	-									
Course	Objective:	To focuses on understanding networking platforms, includin and managing data security.									
The Stude	Course ent will be able t	e Outcomes	Cognitive Level	Weigh Seme)s in E inatio				
соі	Apply netwo applications.	rk analysis and explore its	Ар	Ap 20%							
CO2	•	the role of ontologies in the b, ontology-based knowledge n,	An			20%					
CO3	Develop skills web communi	s to extract the evolution of ities	С			20%					
CO4		man behavior in social hrough reality mining	An	20%							
CO5	Visualizing soo technologies	cial network on various	An		20%						

UNIT I - INTRODUCTION

Introduction to Semantic Web: Limitations of current Web - Development of Semantic Web – Emergence of the Social Web - Social Network analysis: Development of Social Network Analysis - Key concepts and measures in network analysis - Electronic sources for network analysis: Electronic discussion networks, Blogs and online communities - Web-based networks - Applications of Social Network Analysis.

UNIT II - MODELLING, AGGREGATING AND KNOWLEDGE REPRESENTATION

Ontology and their role in the Semantic Web: Ontology-based knowledge Representation – Ontology languages for the Semantic Web: Resource Description Framework - Web Ontology Language - Modelling and aggregating social network data: State-of-the-art in network data representation - Ontological representation of social individuals - Ontological representation of social relationships - Aggregating and reasoning with social network data - Advanced representations.

UNIT III - EXTRACTION AND MINING COMMUNITIES IN WEB SOCIAL NETWORKS

Extracting evolution of Web Community from a Series of Web Archive - Detecting communities in social networks - Definition of community - Evaluating communities - Methods for community detection and mining - Applications of community mining algorithms - Tools for detecting community's social network

- Applications of community mining algorithms - Tools for detecting community's social network infrastructures and communities - Decentralized online social networks - multi-relational characterization of dynamic social network communities.

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UNIT IV - PREDICTING HUMAN BEHAVIOUR AND PRIVACY ISSUES

Understanding and predicting human behaviour for social communities - User data management – Inference and Distribution – Enabling new human experiences-Reality Mining-Context- Awareness - Privacy in online social networks - Trust in online environment - Trust models based on subjective logic - Trust network analysis - Trust transitivity analysis - Combining trust and reputation - Trust derivation based on trust comparisons - Attack spectrum and countermeasures.

UNIT - V VISUALIZATION AND APPLICATIONS OF SOCIAL NETWORKS

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Graph theory - Centrality - Clustering - Node-Edge Diagrams - Matrix representation – Visualizing online social networks, Visualizing social networks with matrix-based representations - Matrix and Node-Link Diagrams - Hybrid representations - Applications - Cover Networks-Community welfare - Collaboration networks - Co-Citation networks.

TOTAL (L:45) = 45 PERIODS

TEXT BOOKS:

- I. Andy Taylor, David Alexander, Amanda Finch and David Sutton, "Information Security
- 2. Principles", 2020, Third Edition, BCS, United Kingdom. Michael E. Whitman and Herbert J. Mattord, "Management of Information Security", 2018,
- 3. Sixth Edition, Cengage Learning, United States of America.

- 1. Calder, A., and Watkins, S. G., "Information security risk management for ISO27001/ISO27002", 2018, Third Edition, IT Governance Ltd, United States of America.
- 2. Susanto, H., and Almunawar, M. N, "Information security management systems: A novel framework and software as a tool for compliance with information security standards", 2018, First Edition, Apple Academic Press, New York.

				М	apping	g of CC) s with	POs /	PSOs					
						Po	DS						PSO	
COs	I	2	3	4	5	6	7	8	9	10	11	12	I	2
I	3												3	
2	3	3											3	
3		3	3											3
4				3									3	
5		3												
CO (W.A)	3	3	3	3			3						3	3



22ITX26 - DATA PRIVACY AND PROTECTION (Common to 22AIX24.22CSX26.22CCX06) L т Ρ С 3 0 0 3 **PREREQUISITE: NIL** To provide students with a comprehensive understanding of how to safeguard **Course Objective:** personal and sensitive data from unauthorized access, breaches, and misuse. Weightage of COs in End Cognitive **Course Outcomes** Semester Examination The student will be able to Level Apply knowledge on fundamental principles of COL Ap 20% Data privacy. To design and development of data preservation An 20% CO2 by using data mining. Ability to assess privacy risks associated with CO3 20% Ap Privacy regulations. Analyses various approaches in data security by CO4 20% An using tools. CO5 20% Apply security on storage and database. Ap

UNIT I – INTRODUCTION TO DATA PRIVACY

Data Privacy and its Importance - Need for Sharing Data - Methods of Protecting Data - Importance of Balancing Data Privacy and Utility – Introduction to Anonymization Design Principles - Nature of Data in the Enterprise Static Data Anonymization on Multidimensional Data: Introduction - 36 Classification of Privacy Preserving Methods - Classification of Data in a Multidimensional Data Set - Group-Based Anonymization.

UNIT II - PRIVACY PRESERVING DATA MINING

Introduction - Privacy Preserving Graph Data - Privacy Preserving Time Series Data - Privacy Preservation of Longitudinal Data - Privacy Preservation of Transaction Data - Static Data Anonymization: Threats to Anonymized Data-Threats to Data Structures-Threats by Anonymization Techniques.

UNIT III – PRIVACY REGULATIONS

Introduction - UK Data Protection Act 1998. - Federal Act of Data Protection of Switzerland 1992 - Payment Industry Data Security Standard (PCI DSS)- The Health Card Insurance Portability and accountabilityActof1996(HIPAA): Effects of Protection-Anonymization Considerations- Anonymization Design for HIPAA - Explicit Identifiers - Quasi-Identifiers - Sensitive Data. - Anonymization Design Checklist.

UNIT IV - DATA SECURITY

Securing Unstructured Data: Structured Datavs. Unstructured Data - At Rest ,in Transit and in Use -Approaches to secure Unstructured Data-Newer Approaches to Secure Unstructured Data. Information Rights Management: Overview-IRM Technology Details - Getting Started with IRM. Encryption: History of Encryption – Symmetric Key Cryptography – Public Key Cryptography

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UNIT V - CONTEMPORARY ISSUES

Storage Security: Evolution – Modern Storage Security – Risk Remediation – Best Practices. Database Security: General Concepts – Database Security Layers – Database-Level Security – Database Backup and Recovery – Database Auditing and Monitoring

TOTAL (L:45) = 45 PERIODS

TEXTBOOK:

I. Venkataramanan, Nataraj, and Ashwin Shriram. Data Privacy: Principles and Practice. CRC Press, 2017

REFERENCES:

- 1. Rhodes-Ousley, Mark. Information Security: The Complete Reference, Second Edition, And Information Security Management: Concepts and Practice. New York, McGraw-Hill, 2013.
- 2. David Salomon, Data Privacy and Security, Springer, 2003
- 3. Andrew Vladimirov Michajlows ki, Konstantin, Andrew A. Vladimirov, and Konstantin V. Gavrilenko. Assessing Information Security: Strategies, Tactics, Logic and Framework. IT Governance Ltd, 2010.

				Maj	oping o	of COs	with F	POs / P	SOs						
COs						PO)s						PSOs		
	I	2	3	4	5	6	7	8	9	10	11	12	Ι	2	
I	3														
2		3													
3		3		3									3	2	
4		3			3										
5	3		3										3	2	
CO (W.A)	3	3	3	3	3								3	2	

Bief

22ITX27- E-COMMERCE SECURITY (Common to 22CSX27,22CCX05)

					L	Т	Ρ	С
					3	0	0	3
PRER	EQUISITE: NIL							
Cours	se Objective:	To focuses on understanding ar transactions and digital business		ecurity me	asure	s to pro	otect o	onlin
The stu	Course dent will be able to	Outcomes	Cognitive Level	Weight Seme				
COI	Analysis the h benefits, drawbacl	istorical context, <s, and="" implications.<="" societal="" td=""><td>An</td><td></td><td>2</td><td>20%</td><td></td><td></td></s,>	An		2	20%		
CO2		dge of key e-commerce as symmetric and asymmetric	Ар		2	20%		
CO3		vestigation about the threats inherent in e -	Ар	20%				
CO4	-	velop - commerce security g privacy protection, security lementation	An	20%				
CO5	Gain insight into t business	he various threats faced by e-	An		2	20%		

UNIT I - INTRODUCTION

Introduction to e-Commerce -The Background of e-Commerce-Delimitation-Advantages and Disadvantagesofe-Commerce-Advantagesofe-Commerc-enetstoConsumers-BenetstoSqCety- e-Commerce Disadvantages

UNIT II - E-COMMERCE TECHNOLOGIES

Symmetric Encryption – Asymmetric Encryption- Secure Socket Layer – Digital Signature- Electronic Certicates -Wise Cards-Electronic Money – Characteristics of e-Commerce Technologies

UNIT III – SECURITY THREATS TO E-COMMERCE

ClientDangers-CommunicationChannelPerils-ServerRisks-SecurityNecessitiesandSecurity Approach-Authentication--Privacy-Approval- Integrity

UNIT IV – SECURITY POLICY

Privacy-SecurityInfrastructure-SolutionforTrust-FourTrustingConvictions-SevenBasicFactors at

Influence Trust -Secure Trading for Electronic Businesses Makes Trust-Solutions for Security -Testing E-Commerce Security

UNIT V - E-BUSINESS THREATS AND SOLUTIONS

E-Business Threats- Authentication Attacks-Respect ability Attacks- Secrecy Attacks-Infection-Trojan Horse-Worms-e-Business Solutions

TOTAL (L:45) = 45 PERIODS

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TEXTBOOK:

I. Tavares, Joao Manuel R.S, "Handbook of e-business security", LCCN 2018013131 | ISBN 9781138571303,2019.

- I. MehdiKhosrowpour, "E-commerce Security: Advice from Experts", Idea Group Inc(IGI),2004
- 2. Ronggang Zhang , Lijuan Fang , Xiaoping He , Chuan Wei, "The Whole Process of E-commerce Security Management System", February 2023

				М	apping	g of CC) s with	POs /	PSOs					
COs						Р	Os						PSOs	
	Ι	2	3	4	5	6	7	8	9	10	11	12	I	2
I		3											3	3
2	3												3	3
3				3									3	3
4			3										3	3
5						3							3	3
CO (W.A)	3	3	3			3							3	3



		22ITX28- BIOMETRIC (Common to 22AIX22,22CSX2		(35)				
					L	Т	Ρ	С
					3	0	0	3
PRE RE	QUISITE: NIL							
Course	Objective:	To provide students with a consystems, covering their design, various security contexts.						
		Outcomes	Cognitive	W		age of		in
The Stude	ent will be able t	0	Level		-	Seme minat		
COI	and their prac	and the underlying principles	An			20%		
CO2	Apply the face methods.	recognition and face detection	Ap			20%		
CO3	used to ext	ding and matching algorithms ract distinctive features from rification purposes.	E			20%		
CO4		architecture and components capturing data from multiple rces.	An			20%		
CO5	Research type the user interf	s of attacks that can occur at ace level.	An			20%	,)	
UNIT I -	INTRODUCT	ION TO BIOMETRICS					(9))
biometric	systems – Secu	Biometric system errors – The de ity and privacy issues – Fingerprin dexing – Palmprint.						
UNIT II -	FACE RECO	GNITION					(9)	
Introductio	on to face recog	nition – Image acquisition–Face de	tection–Feature ex	traction	and r	natchir	ng.	
	– IRIS RECOC	SNITION					(9)	
	-	ition – Design of an iris recognitio risquality–Biometrictraits–Handgeo			on – li	ris nor	maliza	tion
UNIT IV	- MULTI-BIO	METRICS					(9))
Multi biom	etrics – Source	of multiple evidence – Acquisition	n and processing ar	chitectu	ure – F	usion	levels.	

UNIT V – SECURITY OF BIOMETRIC SYSTEMS

Adversary attack – Attacks at the user interface – Attacks on the biometric processing – Attacks on the template database.

TOTAL (L:45) = 45 PERIODS

TEXT BOOKS:

- 1. Anil K Jain, Arun A Ross and Karthik Nandakumar, Introduction to Biometrics, Springer, First Edition, 2011.
- 2. Rachid Guerraoui and Franck Petit, Stabilization, Safety, and Security of Distributed Systems, Springer, FirstEdition, 2010.

- 1. Marcus Smith, Monique Mann and Gregor Urbas, Biometrics, Crime and Security, Taylor and Francis, First Edition, 2018.
- 2. Ravindra Das, The Science of Biometrics Security Technology for Identity Verification, Taylor and Francis, First Edition, 2018.

					Мар	oing of	Cos w	ith PO	s/PSO	s				
COs							POs						PSO	5
COS	I	2	3	4	5	6	7	8	9	10	11	12	Ι	2
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2	3				3	2								
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4	3	3	3	3	3									
5	3	3		3	3	3							3	
CO (W.A)	3	3	3	3	3	3							3	2



	22ITX31-INDUSTRIAL & MEDI						
	(Common to 22AIX31,22CSX31,22CC	X31,22CIX01)	L	т	Р	С	
			L 3	0	Р 0	<u> </u>	
PRE-R	REQUISITE : NIL		Ū	•	•		
Course	 To provide students with good depth of Medical IoT Systems for various application Students will learn the new evolution in 	ions.	Ū	Ū	lustrial	and	
The Stud	Course Outcomes dent will be able to	Cognitive Level	in	End S	ge of C emest natior	er	
соі	Apply data management techniques to analyze and manipulate IIoT data, using tools for basic analytics and mining.	Ар	20%				
CO2	Analyze various attack types targeting IoMT devices and systems, demonstrating the ability to identify specific vulnerabilities in real-world scenarios.	An		20	0%		
СОЗ	Apply the IoMT system architecture by designing a basic framework that includes data collection, management, and server layers, ensuring proper integration of each component.	Ap		4	0%		
CO4	Analyze the impact of smart medicinal packages on medication adherence, examining data on patient outcomes and adherence rates.	An		2	0%		
CO5	Analyze case studies from various industrial IoT domains, focusing on operational efficiency, safety improvements, and sustainability impacts.	An	Int	ernal A	ssessm	nent	

UNIT I- INTRODUCTION TO INDUSTIAL IOT (IIOT)

Introduction to IIOT, History of IIOT, Components of IIOT – Sensors, Interface, Networks, Key terms – IOT Platform, Interfaces, API, clouds, Data Management Analytics, Mining & Manipulation; Role of IIOT in Manufacturing Processes Use of IIOT in plant maintenance practices, Sustainability through Business excellence tools Challenges & Benefits in implementing IIOT

UNIT II – INTERNET OF MEDICAL THINGS SECURITY THREATS, SECURITY CHALLENGES AND POTENTIAL SOLUTIONS

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IoMT Attack Types, Challenges in IoMT Security Schemes, Current Security Plans for IoMT, Potential Solutions for Security Vulnerabilities.

UNIT III – INTERNET OF MEDICAL THINGS INTRODUCTION AND SYSTEM ARCHITECTURE

(9)

Introduction, IoMT Devices-On-Body Devices, In-Home Devices, Community Devices, In-Clinic Devices, In- Hospital Devices, IoMT System Architecture-Data Collection Layer, Data Management Layer, Medical Server Layer.

UNIT IV – HEALTH CARE TECHNOLOGIES & IoMT

Home Monitoring System for Aged Care, Smart Medicinal Packages for Medication Adherence, Smart Drug Delivery System for Automated Drug Dispensation, Connected Rural Healthcare Consultation, Population and Environment Monitoring of Infectious Diseases-What are IoMT and its working? Tracking assets and resources, Internet of things in hospitals, collection and integration of clinical data, Major benefits of IoT in healthcare, Disadvantages of IoT in healthcare.

UNIT V – APPLICATION DESIGN & CASE STUDY

Application Design & Case Study: Wireless Patient Monitor system, Wearable Fitness & Activity Monitor Application Design: Design of IOT based pulse oximeter, Reliability of IoT-Aware BPNM Healthcare process. Industrial IOT- Application Domains: Oil, chemical and pharmaceutical industry, Applications of UAVs in Industries, Real case studies: Milk Processing and Packaging Industries, Manufacturing Industries.

TOTAL (L:45) = 45 PERIODS

TEXT BOOKS:

- 4. Veneri, Giacomo, and Antonio Capasso. Hands-on Industrial Internet of Things: Create a Powerful Industrial IoT Infrastructure Using Industry 4.0, 1st edition, Packt Publishing Ltd, 2018.
- 5. Reis, Catarina I., and Marisa da Silva Maximiano, eds. Internet of Things and advanced application in healthcare, Ist edition, IGI Global, 2016.
- 6. D. Jude Hemanth and J. Anitha George A. Tsihrintzis- Internet of Medical Things Remote Healthcare Systems and Applications, covered by Scopus.

REFERENCES:

- 3. Alasdair Gilchrist, Industry 4.0: The Industrial Internet of Things, Ist Edition, Apress, 2017
- 4. Aboul Ella Hassanien, NilanjanDey and SureakaBoara, Medical Big Data and Internet of
- 5. Medical Things: Advances, Challenges and Applications, 1st edition, CRC Press, 2019.

				M	lapping	g of CC) s with	POs /	PSOs					
						Po	DS						PS	Os
COs	I	2	3	4	5	6	7	8	9	10	11	12	I	2
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3		3	3											3
4				3									3	
5							3							
CO (W.A)	3	3	3				3						3	3



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		22ITX32-BLOCKCHAIN						
				/	L	Т	Ρ	С
					3	0	0	3
PRE-R	EQUISITE : N	IL						
Cour	se Objective:	To impart knowledge of distTo acquire knowledge in em	9			ain		
The Stud	Co r dent will be able	u rse Outcomes to	Cognitive Level		ghtage nestei			
соі	Apply the prin articulate their	ciples of blockchain technology to significance.	Ap			20%		
CO2		ffectiveness of different consensus pecific blockchain applications.	An			20%		
CO3	Evaluate their digital transact	impact on security and privacy in ions.	An			20%		
CO4	distributed lec	rategic plan for integrating specific lger technologies into a business considering operational efficiency, egulatory compliance.	Ар			20%		
CO5		iate techniques to manage trust- s networks, considering societal, , economic, and global	Ар			20%		

UNIT I -INTRODUCTION(9)The growth of blockchain technology – Distributed Systems – P2P – Distributed Ledger –
Cryptographically Secure - Generic Element of Blockchain – Benefits and limitations of blockchain - Block
chain Challenges - Tiers of BT – Types of Blockchain - Consensus.Ideal ConsensusUNIT II -DECENTRALIZATION(9)Methods of Decentralization – Routes to Decentralization – Smart Contract – Decentralized Organization
– Platforms for Decentralization – Consensus Algorithms.(9)UNIT III -CRYPTOCURRENCIES(9)

Cryptographic Hash Functions – Cryptography basic and Concepts – Introduction Bitcoin – Bitcoin Network and Payments – Bitcoin clients and APIs – Alternative Coins.

UNIT IV -DISTRIBUTED LEDGERS FOR BUSINESS

(9)

Ethereum: Introduction – Ethereum Network – Components – Programming Languages; Hyperledger: Introduction – Reference Architecture – Fabric – Sawtooth Lake – Corda.

UNIT V-BLOCKCHAIN DEVELOPMENT TOOLS AND FRAMEWORKS

(9)

Compilers: Solidity Complier – Ganache – Metamask – Truffle; Languages: Solidity – Go – Java – NodeJS; Blockchain Use case: Financials – Insurance - Supply Chain Management – HealthCare – IoT.

TOTAL(L:45) = 45 PERIODS

TEXT BOOKS:

- 1. Van Haren Publishing (Editor), "Introduction to Blockchain Technology: The Many Faces of Blockchain Technology in the 21st Century", Paperback Import, 2019.
- 2. Imran Bashir, "Mastering Blockchain" Packt 2nd Ediction, 2018.

- 1. Don, Alex Tapscott, "Blockchain Revolution". Portfolio Penguin 2016.
- 2. William Mougayar, "Business Blockchain Promise, Practice and Application of the Next Internet Technology", John Wiley & Sons 2016.

				M	lapping	g of CC	Ds with	POs /	PSO s					
	POs													
COs	I	2	3	4	5	6	7	8	9	10	П	12	I	2
Ι	3												3	
2	3	3											3	
3		3	3											3
4			3	3	3									
5											3	3	3	
CO (W.A)	3	3	3	3	3						3	3	3	3



		22ITX33-BEYOND 5G AND I (Common to 22AIX33,22CSX3			5						
			3,2200,333,2201	1703)	L	т	Р	С			
					3	0	0	3			
PRE-R	EQUISITE : N	llL									
Cours	se Objective:	 Explore the evolution from 5G t and connectivity. Examine the role of edge compu- data processing in IoT systems. 									
The Stud	Cou dent will be able	irse Outcomes to	Cognitive Level			e of C r Exar					
соі	Apply knowledge of key capabilities and										
CO2	waveform des	specific requirements for 5G sign, including spectral efficiency, resilience to interference.	An			20%					
соз	framework to network, inco	edge of the 5G architecture design a basic model of a 5G prporating elements such as the Network (RAN) and core network	Ар			40%					
CO4	antenna system	theoretical foundations of multi- ms, identifying key requirements ce indicators essential for effective on.	An			20%					
CO5	O5 Conduct a detailed case study on a specific implementation of V2X or terahertz communication technology, evaluating its design, performance outcomes, and lessons learned.										

UNIT I - OVERVIEW OF 5G WIRELESS COMMUNICATIONS(9)Evolution of mobile technologies (IG-5G), 3GPP Releases & its key aspects, Overview of 5G, three high
level 5G usage scenarios (eMBB, URLLC, mMTC), Key capabilities & requirements, 5G vs. LTE-A
Comparison, 5G frequency bands, 5G Use cases.(9)UNIT II - WAVEFORM DESIGN FOR 5G & BEYOND(9)Introduction - 5G Waveform Design and Waveform Requirements – Flexible OFDM comparison with CP-
OFDM, generalized frequency division multiplexing (GFDM), filter bank multicarriers (FBMC) and
universal filtered multi-carrier (UFMC), Multiple Accesses Techniques –non-orthogonal multiple accesses
(NOMA), Sparse Code Multiple Access (SCMA) – Comparison of multiple access methods.(9)UNIT III - 5G ARCHITECTURE AND 5G NEXTGEN CORE NETWORK(9)

5G Architecture: Introduction, 5G Architecture framework, 3GPP 5G architecture, Non-Roaming 5G system architecture, overall RAN architecture, Functional Split Between NG-RAN and 5G Core Network. 5G NextGen core network: Modern network requirements, SDN architecture, NFV benefits and requirements, – NFV Reference Architecture, Network Slicing concepts & requirements

Introduction to Multi-Antenna system, Theoretical background: MIMO requirement, MIMO vs. massive MIMO, Massive MIMO benefits, single user and multi-user MIMO, capacity of MIMO for unknown CSIT, massive MIMO capacity, Massive MIMO OFDM transmitter employing digital precoding, analog beamforming and hybrid of digital precoding and analog beamforming.

UNIT V -V2X COMMUNICATIONS AND NOVEL ASPECTS IN TERAHERTZ WIRELESS COMMUNICATIONS

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Vehicle-to-Vehicle (V2V) Communications, Vehicle-to-Infrastructure (V2I) Communications, Vehicle-to-Pedestrian (V2P) Communication, Self-driving Vehicles & its challenges, Vehicle-to-Network (V2N) Communications.Overview, potential spectral windows at THz frequencies, Terahertz wave propagation characteristics, opportunities & challenges, application

TOTAL (L:45) = 45 PERIODS

TEXT BOOKS:

- 1. Saad Z. Asif, "5G Mobile Communications Concepts and Technologies" CRC Press, 2019.
- 2. Suvra Sekhar Das and Ramjee Prasad, "Evolution of Air Interface Towards 5G: Radio Access Technology and Performance Analysis", Gistrup, Denmark: River Publishers series in Communication, 2018.
- 3. Wei Xiang, KanZheng, Xuemin (Sherman) Shen, "5G Mobile Communications", Springer publications-2016.
- 4. William Stallings "5G Wireless: A Comprehensive Introduction", Pearson Education, 2021.
- 5. AfifOsseiran, Jose F. Monserrat, Patrick Marsch, "5G Mobile and Wireless Communications Technology"Cambridge University Press-2016.

- 1. R. S. Kshetrimayum, "Fundamentals of MIMO Wireless Communications", Cambridge University Press, UK,2017.
- 2. Jonathan Rodriguez, "Fundamentals of 5G Mobile Networks" first edition, John Wiley & Sons, 2015.

				Μ	lapping	g of CC) s with	POs /	PSOs					
	Pos													Os
COs	I	2	3	4	5	6	7	8	9	10	11	12	I	2
I													3	
2	3		3										3	
3		3												3
4				3									3	
5									2					
CO (W.A)	3	3	3	3					2				3	3



		22ITX34 – PROGRAMMING						
		(Common to 22AIX34,22CSX)						
					L	Т	Р	С
					3	0	0	3
PRE-R	REQUISITE : N	IIL						
Cours	se Objective:	 To introduce Internet of Thir designing smart systems To explore open-source compu- debugging environment, program 	uter hardware/so	ftware p	latfor	n, dev	elopme	
	Cou	Irse Outcomes	Cognitive	Weig	htage	of C	Os in l	End
The Stud	dent will be able	to	Level	Sen	nester	Exan	ninatio	on
соі	•	rious challenges and explore open vare prototyping platforms for devices	Ap			20%		
CO2	data conversio	circuits, sensors and interfacing, on process and shield libraries to the real world	An			20%		
CO3	Apply knowled different senso	lge on Tkinter GUI using python in ors	Ap			20%		
CO4	conversion pr	C by exploring protocols, data rocess, API and expansion boards oT devices using Python	Ар			20%		
CO5		ded programming constructs and real time systems for real world ic problems	Ар			20%		

UNIT I- INTRODUCTION TO RASPBERRY PI

Raspberry Pi components-Installation of NOOBS and Raspbian on SD card- Terminal commands-Installation of Libraries on Raspberry pi- Getting the static IP address of Raspberry Pi-run a program-Installing the remote desktop server.

UNIT II - INTERFACING WITH RASPBERRY PI

Interfacing of relay with raspberry Pi-LCD-DHTII sensor-ultrasonic sensor- camera-play with digital sensor, analog sensor and actuator.

UNIT III – PYTHON GUI WITH TKINTER

Tkinter for GUI design-LED Blink-brightness control-selection from multiple options-Reading a PIR sensor-Reading a analog sensor.

UNIT IV – DATA ACQUISITION WITH PYTHON

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Basics-CSV File- Storing Arduino data with CSV file- plotting random numbers using Matplotlib-Plotting real time from arduino- Integrating the plots in the TKinter window.

UNIT V - CONNECTING TO THE CLOUD

Smart IoT systems- DHT11 data logger with thinkspeak server-ultrasonic sensor data logger-air quality monitoring system-landslide detection and disaster management system-smart motion detector and upload image to gmail.com.

TOTAL (L:45) = 45 PERIODS

TEXT BOOKS:

1. Rajesh singh, AnithaGehlot, Lovi raj gupta, Bhupendrasingh and MahendranSwain "Internet of things with Raspberry Pi and Arduino" CRC Press 2020.

REFERENCES:

- I. Sai Yamanoor, Sri hari Yamanoor "Python programming with Raspberry Pi" Packet Publishing Ltd, Ist edition, 2017.
- 2. Wolfram Donat "Learn raspberry Pi programming in python" A Press 2014.

				M	apping	g of CC) s with	POs /	PSO s					
						Po	os						PS	Os
COs	I	2	3	4	5	6	7	8	9	10	11	12	I	2
I	3												3	
2		3												3
3				3										3
4			3										3	
5									3	3				
CO (W.A)	3	3	3	3					3	3			3	3

	22ITX35 – WIRELESS AD-HOC AND SENSOR NETW (Common to 22CSX35,22CCX32,22CIX07)	ORKS					
		L	Т	Ρ	С		
		3	0	0	3		
PRE-R	EQUISITE : NIL						
Cours	 • Understand the design issues in ad hoc and sensor • Learn the different types of MAC protocols 	networ	<s.< td=""><td></td><td></td></s.<>				
The Stud	•••••••••••••••••••••••••••••••••••••••	eightag emeste					
соі	Understanding the concepts, network architectures and applications of ad hoc and U wireless sensor networks		20%				
CO2	Understanding the working of MAC Protocols for ad hoc networks		20%				
CO3	Understanding the working of Routing U Protocols for ad hoc networks	U 20%					
CO4	Analyze the protocol design issues of ad hoc and sensor networks An	20%					
CO5	Design routing protocols for ad hoc and wireless sensor networks with respect to Ap some protocol design issues	20%					

UNIT I- FUNDAMENTALS OF WIRELESSS COMMUNICATION TECHNOLOGY

(9)

(9)

Introduction -Spectrum Allocation-characteristics of wireless channel-modulation techniques-multiple accesss techniques-wireless internet- mobile IP.

UNIT II -AD-HOC WIRELESS NETWORK and MAC Protocols

Cellular and Ad hoc wireless networks-Applications- Issues in Ad-Hoc wireless network. MAC Protocols: Issues-classifications-other MAC Protocols.

UNIT III – ROUTING PROTOCOLS FOR AD-HOC WIRELESS NETWORKS

(9)

(9)

Introduction- Issues in designing a routing protocol-classifications of routing protocols-table driven routing protocol-on-demand routing protocol-hybrid routing protocols-routing protocols with efficient flooding mechanisms.

UNIT IV – TRANSPORT LAYER PROTOCOLS

Design goals of transport layer protocols-TCP over Ad-hoc wireless networks-other transport layer protocols-Security in Ad-hoc wireless networks-network security attacks-key management-secure routing in in Ad-hoc wireless networks.

UNIT V – WIRELESS SENSOR NETWORKS

(9)

Sensor network architecture-data dissemination-data gathering-MAC protocols for sensor networks-Location discovery-Quality of a sensor network-evolving standards.

TOTAL (L:45) = 45 PERIODS

TEXT BOOKS:

- I. C. Siva Ram Murthy, and B. S. Manoj, "Ad Hoc Wireless Networks: Architectures and Protocols ", Prentice Hall Professional Technical Reference, 2008.
- 2. Dargie, Waltenegus, and Christian Poellabauer. Fundamentals of wireless sensor networks: theory and practice. John Wiley & Sons, 2010.

- I. Carlos De MoraisCordeiro, Dharma Prakash Agrawal "Ad Hoc & Sensor Networks: Theory and Applications", World Scientific Publishing Company, 2006.
- 2. Holger Karl and Andreas Willig "Protocols and Architectures for Wireless Sensor Networks", Wiley, 2005

				M	lapping	g of CC	Ds with	POs /	PSOs					
						Po	os						PSOs	
COs	I	2	3	4	5	6	7	8	9	10	11	12	I	2
I	3												3	
2	3												3	
3	3												3	
4		3												3
5				3	3				2	2				3
CO (W.A)	3	3		3	3				2	2			3	3



		22ITX36-WEARABLE (Common to 22AIX36,22CSX3		X05)				
		х			L	Т	Ρ	С
					3	0	0	3
PRE-R	EQUISITE : N	IIL						
Cours	e Objective:	 Explore various applications of healthcare, sports, entertainment Examine the technical challenge power management, data accurace 	, and fitness. es associated witl	n wea				
The Stud	Cou lent will be able	to	Cognitive Level		ghtag meste			
соі	situations, fo	retical knowledge to practical stering skills in design, evaluation, ve thinking within the field of mology.	Ap			20%		
CO2	can be integ	rent signal processing techniques grated into wearable systems to quality and user experience.	An			20%		
CO3	communicatio	wledge of different wireless on techniques to evaluate their implementing BANs in healthcare	Ap			40%		
CO4	skills in desig	retical knowledge to practical wireless health systems, fostering n, problem-solving, and innovation ntext of healthcare technology.	An			20%		
CO5	technologies chronic dise	e studies focused on wearable used for monitoring patients with ases, assessing their impact on nd management.	An		Intern	al Asse	ssmen	t

UNIT-I INTRODUCTION TO WEARABLE SYSTEMS

(9)

(9)

(9)

Wearable Systems- Introduction, Need for Wearable Systems, Drawbacks of Conventional Systems for Wearable Monitoring, Applications of Wearable Systems, Types of Wearable Systems, Components of wearable Systems. Sensors for wearable systems- Wearable ground reaction force sensor.

UNIT-II SIGNAL PROCESSING

Wearability issues -physical shape and placement of sensor, Technical challenges - sensor design, signal acquisition, sampling frequency for reduced energy consumption, Rejection of irrelevant information. Power Requirements- Solar cell, Vibration based, Thermal based, Human body as a heat source for power generation.

UNIT-III WIRELESS HEALTH SYSTEM

Need for wireless monitoring, Definition of Body area network, BAN and Healthcare, Technical Challenges- System security and reliability, BAN Architecture – Introduction, Wireless communication Techniques.

UNIT-IV SMART TEXTILE	(9)
Introduction to smart textile- Passive smart textile, active smart textile. Fabrication 7 Conductive Fibres, Treated Conductive Fibres, Conductive Fabrics, Conductive Inks.Case st fabric for monitoring biological parameters - ECG, respiration.	
UNIT-V APPLICATIONS OF WEARABLE COMPUTING	(9)

Medical Diagnostics, Medical Monitoring-Patients with chronic disease, Hospital patients, Elderly patients, neural recording, Gait analysis, Sports Medicine.

TOTAL (L:45) = 45 PERIODS

TEXT BOOKS:

1. Edward Sazonov, Sergey G. Togov "Wearable Sensors: Fundamentals, Implementation and Applications", Elsevier ,2014

- 1. Subhas Chandra Mukhopadhyay ", Wearable Sensors: Fundamentals, Implementation, and Applications"
- 2. Robert Matthews and Alberto Piaggesi, "Wearable Sensors: Fundamentals, Implementation, and Applications"
- 3. Mehmet R. Yuce."Wearable Sensors and Systems ".

				M	lapping	g of CC	Os with	POs /	PSOs					
						Po	os						PS	Os
COs	I	2	3	4	5	6	7	8	9	10	11	12	I	2
I	3													
2	3		3										3	
3		3												3
4				3									3	
5							3							
CO (W.A)	3	3	3	3			3						3	3



		22ITX37- FOG AND EDGE (Common to 22AIX37,22CSX37,						
					L	Т	Ρ	С
					3	0	0	3
PRE-R	REQUISITE : N	IIL						
Cour	se Objective:	 To introduce IoT enabling technol To review underlying technolog performance metrics and discu computing. 	gies, limitations	, and	challe			
The Stud	Co dent will be able	to	Cognitive Level			e of C r Exai		
COI		nologies behind the communication ent of fogs and edge resources.	Ap			20%		
CO2		techniques for storage and n fogs, edges and clouds.	An			20%		
CO3	through fog	ernet of Everything (IoE) applications computing architecture and use echniques for the same	Ap			40%		
CO4	Analyze the ge computing.	oals of middleware for fog and edge	An			20%		
CO5		performance and issues of the developed using fog and edge	Ap		Intern	al Asse	ssmen	t

UNIT I - INTERNET OF THINGS (IOT) AND NEW COMPUTING PARADIGMS

Introduction - Relevant Technologies - Fog and Edge Computing Completing the Cloud - Hierarchy of Fog and Edge Computing - Business Models - Opportunities and Challenges .

UNIT II - CHALLENGES IN FEDERATING EDGE RESOURCES

(9)

Introduction -- the networking challenge - the management challenge- Miscellaneous challenges - Integrated C2F2T Literature by Modeling Technique - Integrated C2F2T Literature by Use - Case Scenarios - Integrated C2F2T Literature by Metrics.

UNIT III – OPTIMIZATION PROBLEMS IN FOG AND EDGE COMPUTING

(9)

Introduction- Preliminaries - The Case for Optimization in Fog Computing-Formal Modeling Framework for Fog Computing – Metrics - Optimization Opportunities along the Fog Architecture - Optimization Opportunities along the Service Life Cycle - Toward a Taxonomy of Optimization Problems in Fog Computing - optimization Techniques.

UNIT IV – MIDDLEWARE FOR FOG AND EDGE COMPUTING

(9)

Need for Fog and Edge Computing Middleware - Design Goals-State-of-the-Art Middleware Infrastructures -System Model - Fog Data Management - Smart Building - Predictive Analysis with FogTorch .

UNIT V – APPLICATIONS OF FOG AND EDGE COMPUTING

(9)

Exploiting Fog Computing in Health Monitoring-Smart Surveillance Video Stream Processing at the Edge for Real - Time Human Objects Tracking-Fog Computing Model for Evolving Smart Transportation Applications -Testing Perspectives of Fog - Based IoT Applications - Legal Aspects of Operating IoT Applications in the Fog.

TOTAL (L:45) = 45 PERIODS

TEXT BOOKS:

1. Buyya, Rajkumar, and SatishNarayanaSrirama, Fog and Edge computing: Principles and Paradigms, 2019, Ist edition, John Wiley & Sons, USA.

- Bahga, Arshdeep, and Vijay Madisetti, Cloud computing: A hands-on approach, 2014, 2ndedition, CreateSpace Independent Publishing Platform, USA
- 2. OvidiuVermesan, Peter Friess, "Internet of Things –From Research and Innovation to Market Deployment", 2014, 1st edition, River Publishers, India

	Mapping of COs with POs / PSOs													
	POs												PS	Os
COs	I	2	3	4	5	6	7	8	9	10	11	12	I	2
I	3												3	
2		3												3
3				3										3
4			3										3	
5									3	3				
CO (W.A)	3	3	3	3					3	3			3	3



		22ITX38-IMAGEP (Common to 22CSX38,2)8)										
					L	т	Ρ	С						
					3	0	0	3						
PRE-R	EQUISITE : N													
Cours	se Objective:	 To provide the basic knowledge To develop the ability to app algorithms. 				image	proce	ssing						
The Stuc	Course Outcomes Cognitive Weightage of COs in End The Student will be able to Level Semester Examination													
соі	Understand d processing syst	ifferent components of image tem	U			20%								
CO2	Describe va enhancement processing me	techniques using various	U	20%										
CO3	Illustrate the techniques on	compression and segmentation a given image	Ap			40%								
CO4		the filtering and restoration of with examples	Ap			20%								
CO5		various schemes for image and detection techniques with	An	20%										

UNIT-I DIGITAL IMAGE FUNDAMENTALS

Introduction: Digital Image Processing, Fundamental Steps in Digital Image Processing, Components of an Image Processing System. Digital Image Fundamentals: Elements of Visual Perception, Image Sensing and Acquisition, Image Sampling and Quantization, Some basic Relationships between Pixels.

UNIT-II IMAGE ENHANCEMENT IN THE SPATIAL AND FREQUENCY DOMAIN

Image Enhancement in the Spatial Domain : Some Basic Gray Level Transformation, Histogram Processing, Enhancement Using Arithmetic/Logic Operations, Basics of Spatial Filtering, Smoothing spatial Filters, Sharpening spatial Filters. Image Enhancement in the Frequency Domain : Introduction to the Fourier Transform and the Frequency Domain, Smoothingfrequency-domainFilters, SharpeningFrequency-domain Filters, Homomorphic Filtering, Implementation.

UNIT-III IMAGE RESTORATION

Image Restoration : A Model of the Image Degradation/Restoration Process, Linear, Position- Invariant Degradations, Inverse Filtering, Minimum Mean Square Error(Wiener)Filtering, Constrained Least Squares Filtering. Wavelets and Multire solution Processing: Multire solution Expansions, Wavelet Transforms in one Dimension, The Fast Wavelet Transform, Wavelet Transforms in Two Dimensions.

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UNIT-IV IMAGE COMPRESSION & SEGMENTATION

Image Compression: Image Compression Models, Error-free Compression, Lossy Compression, Image Compression Standards. Image Segmentation: Detection of Discontinuities, Edge Linking and Boundary Detection, Thresholding, Region-Based Segmentation.

UNIT-V REPRESENTATION AND DESCRIPTION

Various schemes for representation-chain codes-polygonal approximation-signatures –boundry segmentsboundary descriptors: shape numbers-fourier descriptors and regional descriptors-topological descriptors-texture-moments of two dimentional functions.

TOTAL (L:45) = 45 PERIODS

TEXT BOOKS:

I. Rafael C. Gonzalez and Richard E. Woods, Digital Image Processing. Prentice Hall India/Pearson Education.

REFERENCES:

- I. A.K.Jain, Fundamentals of Digital Image Processing. Prentice Hall India.
- 2. Madhuri.A.Joshi, Digital Image Processing, PHI.
- 3. Sonka, Image Processing, Analysis and Machine Vision. Cengage Publications.

	Mapping of COs with POs / PSOs														
	Pos												PS	PSOs	
COs	I	2	3	4	5	6	7	8	9	10	11	12	I	2	
I															
2	3		3										3		
3		3												3	
4				3									3		
5							3								
CO (W.A)	3	3	3				3						3	3	



(9)

	22	2ITX4I- CLOUD SERVICES MANAC (Common to 22CCX42,22					
			•	L	Т	Ρ	С
				3	0	0	3
PRE-R	EQUISITE : N	lil					
Cours	se Objective:	Illustrate the benefits and drive the ado world problems	ption of cloud-bas	ed ser	vices t	o solv	e real
The Stu	C dent will be able	Course Outcomes e to	Cognitive Level	in	End S	ge of (emest natioi	ter
соі	definition & o	d Service Management terminology, concepts and predict benefits of cloud agement with traditional IT service	Ар		2	0%	
CO2	,	egies to reduce risk and manage issues h adoption of cloud services	An		4	0%	
CO3		-design skills to build and automate ions using cloud technologies.	Ap		2	0%	
CO4		the strategies for designing, deploying cloud-based services in a business	An		2	0%	
CO5		ng theoretical foundation leading to d excitement towards adoption of cloud-	An	Int	ernal A	Assessn	nent

UNIT I CLOUD SERVICE MANAGEMENT FUNDAMENTALS

(9)

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Cloud Ecosystem-The Essential Characteristics-Basics of Information Technology Service Management and Cloud Service Management-Service Perspectives-Cloud Service Models-CloudService Deployment Models

UNIT II CLOUD SERVICES STRATEGY

Cloud Strategy Fundamentals, Cloud Strategy Management Framework, Cloud Policy, Key Driver for Adoption, Risk Management, IT Capacity and Utilization, Demand and Capacity matching, Demand Queueing, Change Management, Cloud Service Architecture

UNIT III CLOUD SERVICE MANAGEMENT

Cloud Service Reference Model-Cloud Service Life Cycle-Basics of Cloud Service Design-Dealingwith Legacy Systems and Services-Benchmarking of Cloud Services-Cloud Service Capacity Planning-Cloud Service Deployment and Migration-Cloud Marketplace-Cloud Service OperationsManagement.

UNIT IV CLOUD SERVICE ECONOMICS

Pricing models for Cloud Services, Freemium, Pay Per Reservation, Pay per User, Subscription based Charging, Procurement of Cloud-based Services, Capex vs Opex Shift, Cloud service Charging, Cloud Cost Models

UNIT V CLOUD SERVICE GOVERNANCE & VALUE	(9)
IT Governance Definition-Cloud Governance Definition-Cloud Governance Framework-Cloud	
Governance Structure-Cloud Governance Considerations-Cloud Service Model Risk Matrix-	
Understanding Value of Cloud Services- Measuring the value of Cloud Services- Balanced Scorecard-	-Total

Cost of Ownership

TOTAL (L:45) = 45 PERIODS

TEXT BOOKS:

- 1. Cloud Service Management and Governance: Smart Service Management in Cloud Era by Enamul Haque, Enel Publications 2020.
- 2. Cloud Computing Design Patterns by Thomas Erl, Robert Cope, Amin Naserpour 2017.
- 3. Cloud Computing: Concepts, Technology & Architecture by Thomas Erl, Ricardo Puttini, Zaigham Mohammad 2013.

- 1. Economics of Cloud Computing by Praveen Ayyappa, LAP Lambert Academic Publishing 2020.
- 2. Mastering Cloud Computing Foundations and Applications Programming Rajkumar Buyya, Christian Vechhiola, S. Thamarai Selvi 2013.

	Mapping of COs with POs / PSOs													
	POs													Os
COs	I	2	3	4	5	6	7	8	9	10	11	12	I	2
I	3												3	
2		3												
3			3		3									3
4				3									3	
5										3		3		3
CO (W.A)	3	3	3	3						3		3	3	3



22ITX42- UI AND UX DESIGN (Common to 22AIX42,22CSX42,22CCX41,22CIX45)

L	Т	Р	С
3	0	0	3

(9)

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PREREQUISITE :NIL

Course Objective: To understand fundamental concepts of UI/UX design and to develop real time applications.

The Student	Course Outcomes will be able to	Cognitive Level	Weightage of COs in End Semester Examination
СОІ	Apply UI design concepts for building user Applications.	Ар	20%
CO2	Demonstrate UI Design of any product or application.	An	20%
CO3	Evaluate UX Skills in product development.	Ap	20%
CO4	Create Wireframe and Prototype and learns to design successful products through personas and ideation.	An	40%
CO5	Present their web design demonstrating teamwork and reflective learning.	Ар	Internal Assessment

UNIT I - FOUNDATIONS OF DESIGN

UI vs. UX Design - Core Stages of Design Thinking - Divergent and Convergent Thinking - Brainstorming and Game storming - Observational Empathy.

UNIT II - FOUNDATIONS OF UI DESIGN

Visual and UI Principles - UI Elements and Patterns - Interaction Behaviors and Principles – Branding - Style Guides.

UNIT III - FOUNDATIONS OF UX DESIGN

Introduction to User Experience - Why You Should Care about User Experience - Understanding User Experience - Defining the UX Design Process and its Methodology - Research in User Experience Design -Tools and Method used for Research - User Needs and its Goals - Know about Business Goals- FIGMA tool

UNIT IV - WIREFRAMING, PROTOTYPING AND TESTING

Sketching Principles - Sketching Red Routes - Responsive Design – Wireframing - Creating Wireflows -Building a Prototype - Building High-Fidelity Mockups - Designing Efficiently with Tools - Interaction Patterns -Conducting Usability Tests - Other Evaluative User Research Methods - Synthesizing Test Findings - Prototype Iteration.

UNIT V – RESEARCH, DESIGNING, IDEATING, & INFORMATION ARCHITECTURE

Identifying and Writing Problem Statements - Identifying Appropriate Research Methods - Creating Personas -Solution Ideation - Creating User Stories - Creating Scenarios - Flow Diagrams - Flow Mapping - Information Architecture.

TOTAL (L:45) : 45 PERIODS

TEXT BOOKS:

- I. Joel Marsh, "UX for Beginners", O'Reilly, 2022.
- 2. Jon Yablonski, "Laws of UX using Psychology to Design Better Product & Services" O'Reilly 2021.

- 1. Jenifer Tidwell, Charles Brewer, Aynne Valencia, "Designing Interface" 3 rdEdition, O'Reilly 2020.
- 2. Steve Schoger, Adam Wathan "Refactoring UI", 2018.
- 3. Steve Krug, "Don't Make Me Think, Revisited: A Commonsense Approach to Web & Mobile", Third Edition, 2015.
- 4. <u>https://www.nngroup.com/articles/</u>
- 5. https://www.interaction-design.org/literature.

	Mapping of COs with POs / PSOs													
						PC	Ds						PSOs	
COs	I	2	3	4	5	6	7	8	9	10	11	12	I	2
I	3												3	
2	3	3												
3		3	3		3									3
4				3						3			3	
5										3	3	3		3
CO (W.A)	3	3 3 3 3 3 3 3 3 3												



		22ITX43-DEV (Common to 22AIX43,22CSX4		CIX46)					
					L	Т	Р	С	
					3	0	0	3	
PRE-RE	EQUISITE :NI	L							
Cours	se Objective:	To introduce DevOps terminology configuration management.	, definition & co	ncepts, ve	ersion (contro	tools	and	
The Stud	Cou lent will be able	rse Outcomes to	Cognitive Level	Weig Sem	htage ester				
COI		rent actions performed through ol tools like Git	An			20%			
CO2	Continuous Te	for Continuous Integration and esting and Continuous Deployment tomating test cases using Maven &	Ар	30%					
CO3	Design config using Ansible	guration management application	An			20%			
CO4		e configuration management using leverage Cloud-based DevOps ure DevOps	An	30%					
CO5		benefits and drive the adoption of Devops tools to solve real world	An	Ir	nternal	Assess	sment		

UNIT I- INTRODUCTION TO DEVOPS

Devops Essentials - Introduction To AWS, GCP, Azure - Version control systems: Git and Github.

UNIT II - COMPILE AND BUILD USING MAVEN & GRADLE

Introduction, Installation of Maven, POM files, Maven Build lifecycle, Build phases(compile build, test, package) Maven Profiles, Maven repositories(local, central, global), Maven plugins, Maven create and build Artificats, Dependency management, Installation of Gradle, Understand build using Gradle

UNIT III - CONTINUOUS INTEGRATION USING JENKINS

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Install & Configure Jenkins, Jenkins Architecture Overview, Creating a Jenkins Job, Configuring a Jenkins job, Introduction to Plugins, Adding Plugins to Jenkins, Commonly used plugins (Git Plugin, Parameter Plugin, HTML Publisher, Copy Artifact and Extended choice parameters). Configuring Jenkins to work with java, Git and Maven, Creating a Jenkins Build and Jenkins workspace.

UNIT IV - CONFIGURATION MANAGEMENT USING ANSIBLE (9)

Ansible Introduction, Installation, Ansible master/slave configuration, YAML basics, Ansible modules, Ansible Inventory files, Ansible playbooks, Ansible Roles, adhoc commands in ansible

UNIT V – BUILDING DEVOPS PIPELINES USING AZURE

(9)

Create Github Account, Create Repository, Create Azure Organization, Create a new pipeline, Build a sample code, Modify azure-pipelines.yaml file

TOTAL (L:45) : 45 PERIODS

TEXT BOOKS:

- 1. Roberto Vormittag, "A Practical Guide to Git and GitHub for Windows Users: From Beginner to Expert in Easy Step-By-Step Exercises", Second Edition, Kindle Edition, 2016.
- 2. Jason Cannon, "Linux for Beginners: An Introduction to the Linux Operating System and Command Line", Kindle Edition, 2014

- Hands-On Azure Devops: Cicd Implementation For Mobile, Hybrid, And Web Applications Using Azure Devops And Microsoft Azure: CICD Implementation for ... DevOps and Microsoft Azure (English Edition) Paperback – I January 2020 by Mitesh Soni
- 2. Jeff Geerling, "Ansible for DevOps: Server and configuration management for humans", First Edition, 2015.
- 3. David Johnson, "Ansible for DevOps: Everything You Need to Know to Use Ansible for DevOps", Second Edition, 2016.
- 4. MariotTsitoara, "Ansible 6. Beginning Git and GitHub: A Comprehensive Guide to Version Control, Project Management, and Teamwork for the New Developer", Second Edition, 2019.
- 5. https://www.jenkins.io/user-handbook.pdf
- 6. https://maven.apache.org/guides/getting-started/

	Mapping of COs with POs / PSOs													
						PC	Ds						PS	Os
COs	COs I 2 3 4 5 6 7 8 9 10											12	I	2
I		3											3	
2	3				3								3	
3			3											3
4				3	3								3	
5						3				3				3
co	3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3													3

	22	TX44-PRINCIPLES C				GES			
		(Common to 22	241844,22038	44,2200847)	L	Т	Р	С
						3	0	0	3
PRERE	EQUISITE :NI	L							
Cours	se Objective:	To understand design o	concepts for pr	ogramming lar	nguages	5			
The Stuc	Co lent will be able	ourse Outcomes to		Cognitive Level		ghtag neste			
соі	Apply program	iming languages for prob	lem solving.	Ap			20%		
CO2	handling prog	t-oriented, concurrency gramming constructs a heme, ML, and Prolog.		Ар			40%		
CO3	-	olution for given pro anguages structures	oblem using	An			20%		
CO4	Demonstrate programming l	the different functi anguages.	ionalities of	An			20%		
CO5	Make an Oral	presentation related to c	course.	Ap		Intern	al Asse	ssmen	t

UNIT I -SYNTAX AND SEMANTICS

Evolution of programming languages – describing syntax – context-free grammars – attribute grammars – describing semantics – lexical analysis – parsing – recursive-descent – bottom up parsing

UNIT II -DATA, DATA TYPES, AND BASIC STATEMENTS

Names – variables – binding – type checking – scope – scope rules – lifetime and garbage collection – primitive data types – strings – array types – associative arrays – record types – union types – pointers and references – Arithmetic expressions – overloaded operators – type conversions – relational and boolean expressions – assignment statements – mixed mode assignments – control structures – selection – iterations – branching – guarded statements

UNIT III - SUBPROGRAMS AND IMPLEMENTATIONS

Subprograms – design issues – local referencing – parameter passing – overloaded methods – generic methods – design issues for functions -implementing simple subprograms – stack and dynamic local variables – nested subprograms – blocks – dynamic scoping.

UNIT IV - OBJECT-ORIENTATION, CONCURRENCY, AND EVENT HANDLING

Object-orientation – design issues for OOP languages – implementation of object-oriented constructs – concurrency – semaphores – monitors – message passing – statement level concurrency – Event handling

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UNIT V – FUNCTIONAL AND LOGIC PROGRAMMING LANGUAGES

(9)

Introduction to lambda calculus – fundamentals of functional programming languages -Programming with Scheme – Programming with ML – Introduction to logic and logic programming – Programming with Prolog – multi-paradigm languages.

TOTAL(L:45) = 45 PERIODS

TEXT BOOKS:

- 1. Robert W. Segesta, Concepts of Programming Languages, Twelfth Edition (Global Edition), Pearson, 2022.
- 2. Michael L. Scott, Programming Language Pragmatics, Fourth Edition, Elsevier, 2018.
- 3. Jeffrey D. Ullman, Elements of programming, Second Edition, Pearson, 1997.
- 4. W. F. Clocksin and C. S. Mellish, Programming in Prolog: Using the ISO Standard, Fifth Edition, Springer, 2003.

- I. Ghezzi, Programming Languages, 3rd Edition, John Wiley, 2008
- 2. 2. John C. Mitchell, —Concepts in Programming Language, Cambridge University Press, 2004
- 3. Lutz M, "Programming Python", SPD/O'reilly, (4th Edition),(2015).
- 4. 3. Allen Tucker, Robert Noonan, "Programming Languages: Principles and Paradigms", Tata McGraw Hill, (2nd edition),(2007).

				M	apping	g of CC)s wit h	POs /	PSOs					
						РС	Ds						PS	Os
COs	I	2	3	4	5	6	7	8	9	10	11	12	I	2
I	3												3	
2		3			3								3	
3			3		3								3	
4		3		3										3
5										3				2
CO (W.A)	3	3	3	3	3					3			3	3



		22ITX45- MEAN STACK DE (Common to 22AIX45,22CSX45,2						
		•			L	Т	Ρ	С
					3	0	0	3
	QUISITE :NIL e Objective:	To build complex web application wit	h using minimur	n code.				
The Stude	Cou ent will be able to	rse Outcomes	Cognitive Level		ghtag neste			
COI	Apply Node JS and back-end d	and NOSQL concepts for front end lesign	Ap			40%		
CO2	,	various stacks available for web velopment and finds the best for on.	An			20%		
CO3	Design respons and Mongo DB	sive pages using scripting technologies	Ap			20%		
CO4	Implement inte	eractive web pages using Angular JS	An			20%		
CO5		ndependent study and aware of dvances related to the course	An		Intern	al Asse	ssmen	t

UNIT I- INTRODUCTION TO NOSQL DATABASE

(9)

Overview and History of NoSQL Databases. Definition of the Four Types of NoSQL Database, The Value of Relational Databases, Getting at Persistent Data, Concurrency, Integration, Impedance Mismatch, Application and Integration Databases, Attack of the Clusters, The Emergence of NoSQL, Key Points.

UNIT II - Node JS

Introduction – Architecture – Features- Creating Web Servers with HTTP -Request - Response – Event Handling - GET and POST Methods –File Upload - Connect to NoSQL Database using Node JS – Implementation of CRUD operations.

UNIT III MONGO DB

(9)

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Understanding NoSQL and MongoDB – Building MongoDB Environment – User accounts – Access control – Administering databases – Managing collections – Connecting to MongoDB from Node.js – simple applications

UNIT IV-TYPESCRIPT AND ANGULAR

TypeScript: Introduction – Features – Variables – Data types – Enum – Array – Tuples – Functions – OOP concepts – Interfaces. Angular : Introduction - Needs - Evolution – Features – Architecture - Setup and Configuration – Components and Modules – Templates - Controllers – Scope – Directives – Data Binding.

UNIT V - ANGULARJS FRAMEWORK	
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(9)

Pipes/Filters -DOM – Events - Routing - Services – HTTP – Ajax– Template Driven Forms - Reactive Forms – Form Validation – Basic Animations.

TOTAL(L:45) = 45 PERIODS

TEXT BOOKS:

1. Brad Dayley, Brendan Dayley, Caleb Dayley, 'Node.js, MongoDB and Angular Web Development', Addison-Wesley, Second Edition, 2018

REFERENCES:

2. https://www.javatpoint.com

				М	apping	g of CC) s with	POs /	PSO s					
						РС	Ds						PSOs	
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	2	22ITX46-SOCIAL AND INFOR (Common to 22AIX46,22CSX4			(S			
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PRERE	EQUISITE :Ni	l						
Cours	se Objective:	To determine the theories and me understanding network formation, problems.		•			l-world	1
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соі	Apply various visualizing networks	s techniques for analyzing and work data.	Ap			25%		
CO2	/	ficiency of different measurements ^f social network.	An			25%		
CO3	Develop real analysis in vari	-world applications of network ous domains.	Ap			25%		
CO4	•	e solutions for problems in case ed to social and information	An			25%		
CO5		norms of professional ethics in naring in social networks.	Ар		Interna	l Asse	ssment	

UNIT I- INTRODUCTION TO SOCIAL AND INFORMATION NETWORKS

(9)

(9)

Overview of social and information networks - Basic terminology and concepts - Types of networks :Social networks, Information networks, Citation networks - Network Representations and Data Formats

UNIT II – NETWORK STRUCTURE AND PROPERTIES AND MODELS

Degree distribution and Power loss – Clustering Co-efficients – Small World Phenomenon – Network Motifs and Patterns. Random Graphs – Scale Free Networks – Exponential Random Graphs – Preferential attachment Models

UNIT III – INFORMATION DIFFUSION AND COMMUNITY DETECTION

(9)

Models of Information Diffusion – Influence Maximization – Contagion Models – Cascading behavior in networks – Community detection: Modularity and Community structure – Clustering algorithms : Louvain, Girvan-Newman – overlapping communities – Evaluation metrics for community detection

UNIT IV – ALGORITHMIC ASPECTS OF NETWORK ANALYSIS

(9)

Network resilience and Robustness: Vulnerability of networks to nodes and edge removal – Resilience strategies – Robustness metrics – Cascading failures and network collapse. Algorithmic Aspects of Network Analysis: Centrality measures: Degree centrality and Betweenness centrality – Page Rank Algorithm – Network Embedding Techniques – Graph Neural Networks

UNIT V – APPLICATIONS OF SOCIAL AND INFORMATION NETWORKS

(9)

Social media analysis – Recommender system – Epidemiology and disease spread modeling – Online advertising and viral marketing

TOTAL(L:45) = 45 PERIODS

TEXT BOOKS:

- 1. "Networks, Crowds, and Markets: Reasoning About a Highly Connected World" by David Easley and Jon Kleinberg, first edition, 2010
- 2. "Network Science" by Albert-Laszlo Barabasi, first edition, 2016
- 3. "Mining the Social Web: Data Mining Facebook, Twitter, LinkedIn, Instagram, GitHub, and More" by Matthew A. Russell, Second edition, O'Reilly Media , 2019

- I. "Social Network Analysis: Methods and Applications" by Stanley Wasserman and Katherine Faust:
- 2. "The Structure and Dynamics of Networks" by Mark Newman, This book covers the fundamental principles of network theory, including network structure, dynamics, and applications in various fields.

				М	apping	g of CC) s with	POs /	PSO s					
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		22ITX47-WEB N (Common to 22AIX47,22CSX4		CIX57)				
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PRE-RE	EQUISITE :NIL	-						
Cours	se Objective:	To learn techniques for extracting business decisions and applications	•	Web co	ontent	as a ba	sis for	
The Stud	Cour ent will be able to	r se Outcomes o	Cognitive Level				Os in ninati	
соі		cepts of Web mining to discover ion from the World-Wide Web atterns	Ар			25%		
CO2	Analyse the d extract strutur	ata on web using crawlers and ed data.	An			25%		
CO3	Compare vario and its applicat	ous methods of web data mining ions	Ар			25%		
CO4	Demonstrate analysis technic	various pattern discovery and Jues	An			25%		
CO5	Ability to re articles related	ad and comprehend research to the course.	An		Intern	al Asse	ssmen	Ľ

UNIT I- INTRODUCTION -WEBSEARCH

Basic Concepts – Information Retrieval Models - Evaluation Measures – Text and Web Page Pre-processing – Inverted Index and its compression – Latent Sematic Indexing – Web Search – Meta-Searching and Combining Multiple Rankings–Web Spamming.

UNIT II - WEBCRAWLING

BasicCrawlerAlgorithm–ImplementationIssues–UniversalCrawlers–FocusedCrawlers–TopicalCrawlers–Evaluation–CrawlerEthicsand Conflicts.

UNIT III - STRUCTURED DATA EXTRACTION

Structured Data Extraction –Wrapper Induction-Instance-Based Wrapper Learning –Automatic Wrapper Generation: Problems –String Matching and Tree Matching – Multiple Alignment – Building DOM Trees – Extraction Based on a Single List Page –Introduction to Schema Matching–Pre-Processing for Schema Matching-Schema–Level Match– Domain and Instance-Level Matching

UNIT IV – WEB USAGE MINING

WebUsageMining–ClickstreamAnalysis–LogFiles–DataCollectionandPre-Processing– DataModelingforWebUsageMining–TheBIRCHClusteringAlgorithm–AffinityAnalysisandtheAPrioriAlgorithm– DiscretizingtheNumericalVariable

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UNIT V – OPINION MINING

The Problem of Opinion Mining – Document Sentiment Classification – Sentence Subjectivity and Sentiment Classification –Opinion Lexicon Expansion – Aspect-Based Opinion Mining – Mining Comparative Opinions Search and Retrieval – Opinion Spam Detection.

TOTAL(L:45) = 45 PERIODS

TEXT BOOKS:

- 1. Bing Liu, "Web Data Mining: Exploring Hyperlinks, Contents, and Usage Data (Data Centric Systems and Applications)", Springer; 2nd Edition 2011 for units1, 11, 111&V
- 2. DravkoMarkov, DanielT.Larose, "DataMiningtheWeb:UncoveringPatternsinWebContent, Structure, and U sage", JohnWiley& Sons, Inc., 2010for unit IV.

REFERENCES:

1. AnthonyScime, "WebMiningApplicationsandTechniques", IdeaGroupPub., 2005

				М	apping	g of CC	Ds with	POs /	PSOs					
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	22ITX	48-MULTIMEDIA DATA CON (Common to 22AIX48,22CSX		ORAC	GE		
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Cour	se Objective:	 Apply data compression algor Explain Multimedia Informatio 					
The Stud	Cour dent will be able	rse Outcomes to	Cognitive Level	0 0		Os in ninati	
соі		ession algorithms related to mponents such as text, speech, nd video.	Ap		20%		
CO2		various image compression d apply efficient technique for ntent	An		20%		
CO3	•	ideo using advanced video techniques and ensure efficient :.	An		40%		
CO4	Implement sc streams	heduling methods for request	An		20%		
CO5	Submit a Mult topics related	imedia presentation on assigned to course	An	Intern	al Asse	ssmen	t

UNIT I- BASICS OF DATA COMPRESSION

MULTIMEDIA: Introduction-Uses of multimedia, Text, Images, Sound, Animation, Video—Lossless and Lossy Compression– Basics of Huffmann coding- Arithmetic coding- Dictionary techniques- Context based compression – Applications

UNIT II - IMAGE COMPRESSION(9)Lossless Image compression – JPEG-CALIC-JPEG LS-Prediction using conditional averages – Progressive
Image Transmission – Lossless Image compression formats – Applications - Facsimile encodingProgressive
(9)UNIT III - VIDEO COMPRESSION(9)Introduction – Motion Compensation – Video Signal Representation – H.261 – MPEG-1- MPEG-2- H.263.(9)UNIT IV - DATA PLACEMENT ON DISKS(9)Statistical placement on Disks – Striping on Disks – Replication Placement on Disks – Constraint
allocation on Disks – Tertiary storage Devices – Continuous Placement on Hierarchical storage system –
Statistical placement on Hierarchical storage systems – Constraint allocation on Hierarchical storage

209 | Page

system.

UNIT V – DISK SCHEDULING METHODS

(9)

Scheduling methods for disk requests – Feasibility conditions of concurrent streams– Scheduling methods for request streams

TOTAL(L:45) = 45 PERIODS

TEXT BOOKS:

- 1. I.KhalidSayood, Introduction to Data Compression, Morgan Kaufmann Series in Multimedia Information and Systems, 2018, 5th Edition.
- 2. Philip K.C.Tse, Multimedia Information Storage and Retrieval: Techniques and Technologies, 2008

- I. David Salomon, A concise introduction to data compression, 2008.
- 2. Lenald Best, Best's Guide to Live Stream Video Broadcasting, BCB Live Teaching series, 2017.
- 3. Yun-Qing Shi, Image And Video Compression For Multimedia Engineering Fundamentals Algorithms And Standards, Taylor& Francis, 2019
- 4. Irina Bocharova, Compression for Multimedia, Cambridge University Press; 1st edition, 2009

				M	lapping	g of CC)s wit h	POs /	PSOs					
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PRE-R	EQUISITE :NI	L						
Course	e Objective:	Learn to apply object-oriented pr design and develop robust softwa		oftware en	igineer	ing me	thodolo	ogies to
The stu	Cour udent will be able	se Outcomes to	Cognitive Level				Os in ninati	
COI	Apply object o process for a g	riented and software engineering iven problem	Ap			20%		
CO2		system requirements, various ing techniques for a given system	An			30%		
CO3	• •	oriented model for different tware development to a given	Ар			30%		
CO4	Design object architectural la	solutions with patterns and yers	An			20%		
CO5	Document and	present project deliverables	Ар	In	ternal	Assess	ment	

UNIT I – SOFTWARE PROCESS AND AGILE DEVELOPMENT

(9)

Introduction to Software Engineering, Software Process, Perspective and Specialized Process Models – Introduction to Agility-Agile process-Extreme programming-XP Process-Case Study.

UNIT II - REQUIREMENTS ANALYSIS AND SPECIFICATION

(9)

Requirement analysis and specification – Requirements gathering and analysis – Software Requirement Specification – Formal system specification – Finite State Machines – Petrinets – Object modelling using UML – Use case Model – Class diagrams – Interaction diagrams – Activity diagrams – State chart diagrams – Functional modelling – Data Flow Diagram- CASE TOOLS.

UNIT III - SOFTWARE DESIGN

(9)

(9)

Software design – Design process – Design concepts – Coupling – Cohesion – Functional independence – Design patterns – Model-view-controller – Publish-subscribe – Adapter – Command – Strategy – Observer – Proxy – Facade – Architectural styles – Layered – Client Server – Tiered Pipe and filter- User interface design-Case Study.

UNIT IV - OBJECT DESIGN

Preface to object orientation – Classes and Objects - Reusing pattern solutions –Overview of reuse concepts -Design patterns - Mapping models to code: Mapping concepts.

UNIT V - SOFTWARE TESTING AND MAINTENANCE

(9)

Testing – Unit testing – Black box testing– White box testing – Integration and System testing– Regression testing – Debugging – Program analysis – Symbolic execution – Model Checking-Case Study.

TOTAL (L:45) : 45 PERIODS

TEXT BOOK:

1. Bernd Bruegge & Allen H. Dutoit, "Object-Oriented Software Engineering", 3rd edition, Pearson Education, 2014.

- 1. Roger S. Pressman, "Object-Oriented Software Engineering: An Agile Unified Methodology", First Edition, Mc Graw-Hill International Edition, 2014.
- 2. Timothy C. Lethbridge, Robert Laganiere, "Object Oriented Software Engineering", Tata McGraw-Hill, 6th ed., reprint, 2008.
- 3. Stephen Schach, "Object Oriented and Classical Software Engineering", 6th edition, McGraw-Hill, 2005.

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Course	e Objective:	Gain knowledge in networking fundam Software Defined Networks (SDN)	ientals and concep	stual un	derstar	nding of	f
The stu	Co udents will be abl	burse Outcomes le to	Cognitive Level	We	End S	ge of C Semest ninatio	
COI	Analyze the paradigm	conventional network and SDN	An		2(0%	
CO2		exibility and scalability of using SDN novation and network management	An		2(0%	
CO3	Apply troubles SDN networks	shooting on various components of s	Ар		2(0%	
CO4	Analyze the se	ecurity challenges in SDN paradigm	An		2(0%	
CO5	Evaluate the er	merging SDN applications	Ар		20	0%	
UNIT	I – INTRODU	CING SOFTWARE DEFINED NET	WORKS				(9)
	Drigins and Evolut s of SDN	tion – Introduction : SDN - Centralized	and Distributed C	Control	and Da	ata Plan	ies - Th
		RE DEFINED NETWORKS ABSTR					(9)

Nicira - VMware/Nicira - Open Flow-Related - Mininet - NOX/POX- Trema - Ryu - Big Switc Networks/Floodlight - Layer 3 Centric - Plexxi - Cisco OnePK

UNIT III - PROGRAMMING SOFTWARE DEFINED NETWORKS

(9)

Network Programmability - Network Function Virtualization - NetApp Development, Network Slicing

UNIT IV - SOFTWARE DEFINED NETWORKS APPLICATIONS AND USE	(0)
CASES	(9)

SDN in the Data Center - SDN in Other Environments - SDN Applications - SDN Use Cases - The Open Network Operating System

UNIT V - SOFTWARE DEFINED NETWORKS FUTURE AND PERSPECTIVES

(9)

SDN Open Source - SDN virtualization -SDN Futures - Final Thoughts and Conclusions

TOTAL (L:45) : 45 PERIODS

TEXT BOOKS:

- S. Azodolmolky, "Software Defined Networking with Open Flow", 2nd Edition, Packt Pub Ltd, October 2017
- 2. E. Banks, "SDN Showdown: Examining the Differences between VMware's NSX and Cisco's ACI", Network World, January 6, 2014

- 1. Paul Goransson and Chuck Black , "Software Defined Networks A Comprehensive Approach ", Morgan Kaufmann Publications, 2014
- 2. Thomas D. Nadeau and Ken Gray ,"SDN- Software Defined Networks ", O'Reilly, 2013
- 3. Siamak Azodolmolky "Software Defined Networking with OpenFlow" By, Packt Publishing, 2013

				١	1apping	g of CC	Ds with	POs /	PSOs					
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PRE-RE	QUISITE :NI	L								
Course	Objective:	To provide an insight into det evaluation, planning, estimatic software projects.								
The stuc	Cours lents will be abl	se Outcomes e to	Cognitive Level		Veightage of COs in End Semester Examination					
COI	Apply different control of the	nt techniques in monitoring and e project	Ap	30%						
CO2		ct estimation and evaluation real world problems	Ар	20%						
CO3	Plan, schedul using various	le and sequence the activities techniques	An	30%						
CO4	Identify proj project deadl	ect risk, monitor and track ines	An	20%						
CO5		ople and organizing teams while software project	Ар	Internal Assessment						

controlling. UNIT V - MANAGING TEAM PROJECT (9) Team structure – Project tracking - Managing the contract – change control – Team management	UNIT I – SOFTWARE PROJECT MANAGEMENT	(9)							
An overview of project planning -project Evaluation –Selection Of Appropriate Project Objectives- Softw. Effort Estimation Techniques, Function Point Analysis-Object Point-COCOMO. UNIT III - ACTIVITY PLANNING AND SCHEDULING (9) Sequencing and scheduling activities – Objectives of planning – Forward pass and backward pass – Schedulin PERT techniques – CRM. (9) UNIT IV - RISK MANAGEMENT AND MONITORING (9) Creating Framework – Decision making – cost Monitoring – Types of Risk – Risk managing - Risk Planning a controlling. (9) UNIT V - MANAGING TEAM PROJECT (9) Team structure – Project tracking - Managing the contract – change control – Team management (9)		ct economics							
Effort Estimation Techniques, Function Point Analysis-Object Point-COCOMO. (9) UNIT III - ACTIVITY PLANNING AND SCHEDULING (9) Sequencing and scheduling activities – Objectives of planning – Forward pass and backward pass – Schedulin PERT techniques – CRM. (9) UNIT IV - RISK MANAGEMENT AND MONITORING (9) Creating Framework – Decision making – cost Monitoring – Types of Risk – Risk managing - Risk Planning a controlling. (9) UNIT V - MANAGING TEAM PROJECT (9) Team structure – Project tracking - Managing the contract – change control – Team management (9)	UNIT II - PROJECT ESTIMATION AND EVALUATION	(9)							
Sequencing and scheduling activities – Objectives of planning – Forward pass and backward pass – Schedulin PERT techniques – CRM. UNIT IV - RISK MANAGEMENT AND MONITORING (9) Creating Framework – Decision making – cost Monitoring – Types of Risk – Risk managing - Risk Planning a controlling. (9) UNIT V - MANAGING TEAM PROJECT (9) Team structure – Project tracking - Managing the contract – change control – Team management		es- Software							
PERT techniques - CRM. (9) UNIT IV - RISK MANAGEMENT AND MONITORING (9) Creating Framework - Decision making - cost Monitoring - Types of Risk - Risk managing - Risk Planning a controlling. Image: Controlling - Cost Monitoring - Types of Risk - Risk managing - Risk Planning a controlling. UNIT V - MANAGING TEAM PROJECT (9) Team structure - Project tracking - Managing the contract - change control - Team management	UNIT III - ACTIVITY PLANNING AND SCHEDULING	(9)							
Creating Framework – Decision making – cost Monitoring – Types of Risk – Risk managing - Risk Planning a controlling. UNIT V - MANAGING TEAM PROJECT (9) Team structure – Project tracking - Managing the contract – change control – Team management		Scheduling –							
controlling. UNIT V - MANAGING TEAM PROJECT (9) Team structure – Project tracking - Managing the contract – change control – Team management	UNIT IV - RISK MANAGEMENT AND MONITORING (9)								
Team structure – Project tracking - Managing the contract – change control – Team management	Creating Framework – Decision making – cost Monitoring – Types of Risk – Risk managing - Risk Planning and controlling.								
	UNIT V - MANAGING TEAM PROJECT (9)								
Communication – Software Configuration Management-Case Study: PMBOK , Agile Development									
TOTAL (L:45) : 45 PERIO	TOTAL (L:45) : 4	5 PERIODS							

TEXT BOOKS:

- 1. Bob Hughes, Mike Cotterell and Rajib Mall, "Software Project Management", Sixth Edition, Tata McGraw Hill, New Delhi, 2017.
- 2. Pressman R S & Bruce R Maxhim, "Software Engineering A Practitioner's Approach", 9th Edition, Tata McGraw Hill, 2023.

- 1. Robert K Wysocki "Effective Project Management, Traditional, Agile, Extreme, Hybrid", John Wiley & Sons Inc, 2019.
- 2. Hans-Bernd Kittlaus , Samuel A. Fricker, "Software Product Management: The ISPMA-Compliant Study Guide and Handbook", 2018.
- 3. Gopalaswamy Ramesh, "Managing Global Software Projects: How to Lead Geographically Distributed Teams, Manage Processes and Use Quality Models", 2017.

				٢	1apping	g of CC)s with	POs /	PSOs					
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Cours	se Objective:	To equip students with th testing tools and techniques							
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COI		wledge of software testing a real-world problem	Ар			30%			
CO2	Analyze various	software testing levels	An	20%					
CO3		uctured and analytical testing nsure thorough testing	Ар	30%					
CO4	Identify quality t projects	esting processes and tools in	An	20%					
CO5	Use WinRunner testing	tool to perform automated	Ap	Internal Assessment					

UNIT I – INTRODUCTION

Introduction – The Testing process – Measurement of Testing - Basic Terminology Related to Software Testing - Testing Life Cycle – Principles of Testing – Limitations of Testing – Testing tools, techniques and metrics.

UNIT II - LEVELS OF TESTING

Unit Testing – Integration Testing – System Testing – Acceptance Testing – Object Oriented Testing – Automated Testing.

UNIT III - STRUCTURED AND ANALYTICAL TESTING

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Structure-Based Testing: Introduction - Condition Coverage - Decision Condition Coverage - Modified Condition/Decision Coverage (MC/DC) - Multiple Condition Coverage - Path Testing - APT Testing; Analytical Techniques: Static Analysis - Dynamic Analysis.

UNIT IV - QUALITY TESTING AND TOOLS

Quality Characteristics for technical testing: Security - Reliability - Efficiency – Maintainability - Portability - sample questionnaire; Test tools and Automation: Test automation project - Specific test tools: Fault Seeding and Fault Injection Tools – Performance Testing and Monitoring Tools – Tools for Web Testing.

UNIT V - SOFTWARE TESTING TOOL

(9)

Need for Automated Testing Tool - Performance Testing Tools – WinRunner: Testing an application using WinRunner – Test Script Language (TSL) – GUI MAP File – Synchronization of Test Cases – Data-Driven Testing – Rapid Test Script Wizard – Mapping Custom Object to a Standard Classes – Checking GUI Objects. Silk Test: Architecture – Testing an Application Using Silk Test – The 4Test Scripting Language – Checkpoints – Data-Driven Test Cases.

TOTAL (L:45) : 45 PERIODS

TEXT BOOKS:

- 1. Rajiv Chopra, "Software Testing: A Self-Teaching Introduction", David Pallai- <u>Mercury Learning and</u> <u>Information</u> Publisher, 2018.
- 2. Jamie L Mitchell, Rex Black, "Advanced Software Testing: Guide to the ISTQB Advanced Certification as an Advanced Technical Test Analyst", 2nd Edition, Vol 3, 2015.

REFERENCES:

I. Dr.K.V.K.K Prasad, "Software Testing Tools", Dream tech 2012.

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CO2	Apply the Components an	knowledge of S d Project Life Cycle								
CO3		are Quality Infrastruct mentation of mod IT tools		An	20%					
CO4	Analyze the v quality managem	various metrics used in An 20%								
CO5	Apply SQA Sta Assessments	2	.0%							

UNIT I – INTRODUCTION TO SOFTWARE QUALITY & ARCHITECTURE	(9)
Need for Software quality – Quality challenges – Software quality assurance (SQA) – Definition a – Software quality factors- McCall [®] s quality model – SQA system and architecture – Software Pro Components – Pre project quality components – Development and quality plans.	
UNIT II - SQA COMPONENTS AND PROJECT LIFE CYCLE	(9)
Software Development methodologies – Quality assurance activities in the development process & Validation – Reviews – Software Testing – Software Testing implementations – Quality maintenance – Pre-Maintenance of software quality components – Quality assurance tools – Ca software quality – Software maintenance quality – Project Management.	of software
UNIT III - SOFTWARE QUALITY INFRASTRUCTURE	(9)
Procedures and work instructions - Templates - Checklists – 3S developmenting - Staff certification Corrective and preventive actions – Configuration management – Software chan Configuration management audit -Documentation control – Storage and retrieval.	
UNIT IV - SOFTWARE QUALITY MANAGEMENT & METRICS	(9)
Project process control – Computerized tools - Software quality metrics – Objectives of quality – Process metrics – Product metrics – Implementation – Limitations of software metrics – Cos quality – Classical quality cost model – Extended model – Application of Cost model.	

UNIT V - SQA STANDARDS, CERTIFICATIONS & ASSESSMENTS

Quality management standards – ISO 9001 and ISO 9000-3 – capability Maturity Models – CMM and CMMI assessment methodologies - Bootstrap methodology – SPICE Project – SQA project process standards – IEE 1012 & 1028 – Organization of Quality Assurance – Department management responsibilities – Project management responsibilities – SQA units and other actors in SQA systems.

TOTAL (L:45) : 45 PERIODS

(9)

TEXT BOOK:

I. Daniel Galin, "Software Quality Assurance", Pearson Publication, 2009.

- 1. Alan C. Gillies, "Software Quality: Theory and Management", International Thomson Computer Press, 1997.
- 2. Mordechai Ben-Menachem, "Software Quality: Producing Practical Consistent Software", International Thomson Computer Press, 1997.

				٢	1apping	g of CC)s with	POs /	PSOs					
COs	POs									PSOs				
COS	Ι	2	3	4	5	6	7	8	9	10	11	12	Ι	2
I	3													
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4						3								
5							3	3						
CO (W.A)		3		3	3	3	3	3	3				3	3



	[22ITX56-SERVICE ORIENT (Common to 22AIX57,22			RE					
					L	С				
					3	0	0	3		
PRE-RE	EQUISITE :NIL	-								
Cours	DA base	ed appli	cation							
The Stu	Course OutcomesCognitive LevelWeightage of CO Semester Exam									
COI		and XQuery to navigate and cuments efficiently	Ар		30%					
CO2		principles and technologies to orld case studies across different	Ар	30%						
CO3	Analyze the im automation and	pact of SOA on business process d agility	An	20%						
CO4	•	e models and business process g to SOA principles and industry	Ар	20%						
CO5		nd demonstrate SOA-based ing Microservices Architecture.	An	Internal Assessment						

UNIT I - XML (9) XML document structure – Well-formed and valid documents – DTD – XML Schema – Parsing XML using DOM, SAX – XPath – XML Transformation and XSL – Xquery **UNIT II - EXPLORING SOA** (9) SOA Fundamentals: Evolution of SOA – SOA – Characteristics of SOA – Concept of a service in SOA – Basic SOA architecture -Web Services Introduction - Protocols: SOAP-REST - Web Security - Enterprise Software models - IBM on Demand operating environment. **UNIT III - SOA PRINCIPLES AND DESIGN** (9) Business centric SOA and its benefits - Principles of Service Orientation-SOA layers-SOA Patterns -Basic modeling building blocks -Service models for legacy application integration and enterprise integration -Enterprise solution assets (ESA). **UNIT IV - BUILDING SOA BASED APPLICATIONS** (9) Introduction to SAAS-Microservices Architecture-SOA Limitations - WS-BPEL - WS-Coordination - WS-Policy – WS-Security – SOA support in J2EE.

UNIT V - SERVICE ORIENTED ANALYSIS AND DESIGN

(9)

SOA delivery strategies – Service oriented analysis – Service Modelling – Service oriented design – Standards and composition guidelines — Service design – Business process design – Case Study

TOTAL (L:45) : 45 PERIODS

TEXT BOOKS:

- 1. Thomas Erl,"Service Oriented Architecture Concepts Technology & Design", Pearson Education Limited, 2015.
- 2. Thomas Erl, "Service Oriented Architecture: Concepts, Technology, and Design", Pearson Education, 2005.

- 1. Mark Endrei, Jenny Ang, Ali Arsanjani, Sook Chua, Philippe Comte, Pål Krogdahl, Min Luo, Tony Newling ,"Patterns: ServiceOriented Architecture and Web Services", 2004.
- 2. Mark D. Hansen "SOA Using Java™ Web Services", 2007.
- 3. Thomas Erl PHI "SOA Design Pattern", 2009.
- 4. Thomas Erl, Benjamin Carlyle, Cesare Pautasso, Raj Balasubramanian ,"SOA with REST: principles, patterns & constraints for building enterprise solutions with REST", 2013.

	Mapping of COs with POs / PSOs														
COs	POs													PSOs	
	I	2	3	4	5	6	7	8	9	10	11	12	Ι	2	
I	3													3	
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4	3													3	
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CO (W.A)	3	3	3							3				3	



		22ITX57-IT OPE (Common to 22AIX55,22CSX		CIX55)						
			L T P								
		3	0	0	3						
PRE-F	REQUISITE :NIL										
Cours	e Objective:	To provide knowledge on IT Op	peration Manage	ment ar	nd Serv	vice Ma	nagem	ent.			
The St	Course udent will be able to	e Outcomes	Cognitive Level			ige of ter Exa					
COI	-	indamental components and d in IT operations	An	30%							
CO2	, ,	health and safety regulations perations environments	An			30%					
CO3	Apply organizational theories to evaluate and improve the structure and efficiency of IT Ap 20% operations within an organization										
CO4		ntal concepts and principles of ity in IT environments	An	n 20%							
CO5		es for leveraging Microsoft 365 oductivity, collaboration, and T operations.	Ар	Internal Assessment							

UNIT I – IT OPERATIONS

IT Operation Definition - Roles & Responsibilities of IT Operations - IT Monitoring - IT operations Management - Responsibilities of IT operations Management. IT Service Management: IT Service Management Best Practices - The Service Life Cycle(Service Strategy - Service Design - Service Transition - Service Operation - Continual Service Improvement) Functions of IT Service Management (Incident Management, Event Management, Request fulfillment, Problem Management, Change Management, Availability Management -The Service Desk) - Escalation & Governance Management.

UNIT II - HEALTHY SAFE AND SECURE WORKING ENVIRONMENT & ETIQUETTE

Health and Safety Essentials - Control and Management Systems - Facilities Management and Ergonomics -Managing Equipment - Managing Material. Etiquette: Professionalism in Relationships - First Impressions -Conducting Yourself in a Working Environment - Make Your Work Place Healthy - Dinning Etiquette -Elevator Etiquette - Cafeteria Etiquette - Meeting Etiquette - Telephone Etiquette - Dealing with Difficult People and Conflicting Situations.

UNIT III - ITIL

Introduction – Understanding ITIL Guiding Principles in an Organization–Optimize and Automate – Four Dimensions of Service Management – Key Activities of the Service Value Chain

UNIT IV - IT INFRASTRUCTURE & INFORMATION SECURITY

(9)

(9)

Definition - Components of IT Infrastructure (Hardware, Software, Network) - Types of IT infrastructure (Traditional, Cloud, Hyperconverged)- Risk, Response and Recovery: Risk Management and Information Security - The Risk Management Process - Business Continuity Management - Backing Up Data and

(9)

Applications - Incident Handling - Recovery From a Disaster.

UNIT V - AMS & TOOLS

Introduction – Support Models – Activities Type – Audits – Microsoft 365 – Domain Management – Licensing – Managing Teams – Meeting Policies – Messaging Policies

TOTAL (L:45) : 45 PERIODS

(9)

- 1. John Sansbury, Ernest Brewster, Aidan Lawes, Richard Griffiths, "IT Service Management :Support for your ITSM Foundation Exam", March 2016.
- 2. Elearn ,"Managing Health, Safety and Working Environment ",Revised Edition(Management Extra), 1st Edition, 2017 .
- 3. Vivek Bindra ,"Everything About Corporate Etiquette", Bloomsbury India, 2015.
- 4. AXELOS, "ITIL: Foundation ITIL 4 Edition", 2019
- 5. David Kim, Michael G. Solomon,"Fundamentals of Information Systems Security", Jones & Bartlett Learning, 3rd Edition.
- 6. https://docs.microsoft.com/en-us/learn/m365

	Mapping of COs with POs / PSOs														
COs	POs													PSOs	
	I	2	3	4	5	6	7	8	9	10	11	12	I	2	
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CO (W.A)	3	3				3	3	3			3			3	



22ITX58-PRODUCT LIFE CYCLE MANAGEMENT (Common to 22AIX58,22CSX58,22CCX58,22CIX58)

					т	Ρ	С							
					3	0	0	3						
PRE-R	PRE-REQUISITE :NIL													
Course	e Objective:	To comprehend the foundati product management strategy					•	ion with						
The stu	Course dents will be abl	e Outcomes e to	es Cognitive Level Weightage of COs in End Semester Examination											
соі		ct Life Cycle Management grate with lifecycle phases	Ap	30%										
CO2	Analyze global development	impacts of PLM on product	An	20%										
CO3	Examine PLN decision-makin	1, 0	An	An 30%										
CO4	Interpret and enhancing proc	5	An	20%										
CO5	Develop a pro	ject using Scrum	Ар	Internal Assessment										

UNIT I – INTRODUCTION TO PRODUCT LIFECYCLE MANAGEMENT (9)

Introduction to PLM, Fundamentals of PLM- Objective of PLM - Activities of PLM - Joined-up and Holistic Approach - Generic Product Lifecycle Phases, PLM Grid, Components of PLM Grid, Why PLM, How PLM.

UNIT II - COMPLEX AND CHANGING ENVIRONMENT

(9)

(9)

Changes and Interconnections, Macroeconomic and Geopolitical Changes, Environmental and Social Changes, Corporate Changes, Technological Changes, Product Changes, The Result and the Requirements.

UNIT III - PLM DEPLOYMENT AND BUSINESS BENEFITS

Deployment Stages of PLM, PLM maturity model, Realization stage of the project, Accomplishing change, Business benefits of a PLM system - Factors leading to PLM, Benefits of the PLM system, Improving the productivity of labour, Costs of quality, PLM and data warehousing as a tool to support decision-making.

UNIT IV - SERVICE INDUSTRY AND PLM

(9)

Introduction to service, Further productization, Making a service, PLM in service business - PLM challenges in service business, Services modularized, Making items out of product functions, IT specifically variable product.

UNIT V - PRODUCT AND PRODUCT MANAGEMENT STRATEGY AS A PART OF BUSINESS STRATEGY

(9)

Product lifecycle management as a business strategy tool, From changes in the business environment to product strategy, Making a product strategy, Product management strategy, Time to market, Time to react, Time to volume, Time to service, Electronic business and PLM, Case Study: Scrum Framework

TOTAL (L:45): 45 PERIODS

TEXT BOOKS:

- 1. John Stark, "Product Lifecycle Management: 21st Century Paradigm for Product Realisation", 2nd Edition ,Springer Publisher, 2011.
- Antti Saaksvuori and Anselmi Immonen, "Product Lifecycle Management", 3rd Edition, Springer Publisher, 2008

- 1. Uthayan Elagovan, "Product Lifecycle Management (PLM): A Digital Journey Using Industrial Internet of Things (IIoT)", July 2020.
- 2. Ivica Crnkovic, Ulf Asklund and Annita Persson Dahlqvist, "Implementing and Integrating ProductData Management and Software Configuration Management", Art ech House Publishers, 2003

	Mapping of COs with POs / PSOs														
	POs												PS	PSOs	
COs	Ι	2	3	4	5	6	7	8	9	10	11	12	I	2	
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4			3												
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CO (W.A)	3	3	3		3				2	3			3	3	

