

22CPA01 - THEORETICAL FOUNDATIONS OF COMPUTER SCIENCE					
		<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
		<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>
<b>PREREQUISITE : NIL</b>					
Course Objectives			Course Outcomes		
<b>1.0</b>	To learn about cardinality, finite and countable infinite sets and to determine their characteristics	<b>1.1</b>	The Students will be able to arrive at conclusions about sets and relations, construct the number of arrangements and selections using principles of counting.		
<b>2.0</b>	To impart the knowledge of propositional and predicate logics.	<b>2.1</b>	The Students will be able to solve propositional logic, including modeling English description with propositions and connectives along with truth analysis and will be conversant in predicate logic.		
<b>3.0</b>	To explain about various types of graphs including Regular graphs and Random graphs.	<b>3.1</b>	The Students will be able to identify spanning trees, cut sets, isomorphism and different representation of a graph.		
<b>4.0</b>	To inculcate more complex queuing systems.	<b>4.1</b>	The Students will be able to analyze the basic characteristic features of a queuing system and models.		
<b>5.0</b>	To gain knowledge on advanced courses in automation theory, formal languages, algorithms & logic.	<b>5.1</b>	The Students will be able to solve problems using formal languages and automata.		
<b>UNIT I - FOUNDATIONS</b>					<b>(9)</b>
Sets-Relations-Equivalence relations-Partial orders-Functions-Recursive functions-Sequences-Induction principle- Structural induction-Recursive algorithms-Counting - Pigeonhole principle-Permutations and Combinations (Self study)-Recurrence relations.					
<b>UNIT II - LOGIC</b>					<b>(9)</b>
Propositional logic-Logical connectives-Truth tables-Normal forms (conjunctive and disjunctive)-Predicate logic- Universal and existential quantifiers-Proof techniques-Direct and Indirect-Proof by contradiction-Mathematical Induction (Self study).					
<b>UNIT III - GRAPH STRUCTURES</b>					<b>(9)</b>
Tree Structures- Graph Structures- Graph Representations-Regular graph structures-Random graphs-Connectivity- Cycles-Graph coloring-Cliques, Vertex Covers, Independent sets-Spanning Trees-Network flows(Self study)- Matching.					
<b>UNIT IV - QUEUE MODELS</b>					<b>(9)</b>
Characteristics of Queuing Models- Kendal's Notation-Single and Multi-Server Markovian queuing models – M/M/I, M/M/C(Self study) (finite and infinite capacity) and ( M/G/I ):( $\infty$ /GD).					

<b>UNIT V - MODELING COMPUTATION AND LANGUAGES</b>	<b>(9)</b>
Finite state machines – Deterministic and Non- deterministic finite state machines – Turing Machines – Formal Languages – Classes of Grammars – Type 0 – Context Sensitive – Context Free – Regular Grammars(Self study) – Ambiguity.	
<b>TOTAL (L:45) : 45 PERIODS</b>	

<b>REFERENCES :</b>
<ol style="list-style-type: none"> <li>1. Kenneth H. Rosen, “Discrete Mathematics and its Applications”, 7th edition, TMH, 2011.</li> <li>2. M.K. Venkataraman, N. Sridharan and N.Chandrasekaran,“ Discrete Maths.”, The National Publishing Company, 2003.</li> <li>3. Kishore S Trivedi, “Probability and statistics with reliability, Queuing and computer science applications”, PHI, 2006.</li> <li>4. H. A.Taha, ,“ Operations Research” - An Introduction,9<sup>th</sup> Edition, Prentice Hall of India Ltd New Delhi, 2014.</li> <li>5. Ralph P Girmaldi and B.V. Ramana ,“Discrete and Combinatorial Mathematics: An Applied Introduction”, Pearson Education ,Asia, Delhi, 5th Edition, 2006.</li> </ol>

Mapping of COs with POs / PSOs								
COs	POs						PSOs	
	1	2	3	4	5	6	1	2
1	2	-	1	-	-	2	2	-
2	3	-	1	2	-	2	2	-
3	3	-	1	-	-	2	-	2
4	2	-	-	1	1	2	-	-
5	3	-	1	2	-	2	2	2
<b>CO (W.A)</b>	3	-	1	2	1	2	2	2